## DS100DF410 低功耗 10GbE 四通道重定时器

## 1 特性

- 每个通道独立锁定至 10.3125 Gbps
- 锁定操作（通常不到 15 ms ）
- 低延迟（约 300ps）
- 具有自适应均衡功能，可在 5 GHz 频率下提供最高 34 dB 的升压
- 可调节的发送 $\mathrm{V}_{\mathrm{OD}}$ ： 600 至 $1300 \mathrm{mVp}-\mathrm{p}$
- 可调节发送去加重功能：最高达 -12 dB
- 典型功耗（EQ＋DFE＋CDR＋DE）：每通道 180 mW
- 可编程的输出极性反转
- 输入信号检测，CDR 锁定检测／指示器
- 片上眼图监视器（EOM），伪随机二进制序列 （PRBS）发生器
- $2.5 \mathrm{~V} \pm 5 \%$ 单电源
- 系统管理总线（SMbus）／EEPROM 配置模式
- 工作温度范围 $-40^{\circ} \mathrm{C}$ 至 $85^{\circ} \mathrm{C}$
- 48 引脚， $7 \mathrm{~mm} \times 7 \mathrm{~mm}$ 超薄四方扁平无引线 （WQFN）封装
－可轻松在中继器与重定时器之间进行引脚兼容升级
－DS100RT410（EQ＋CDR＋ DE）：10．3125Gbps
－DS100DF410（EQ＋DFE＋CDR＋ DE）：10．3125Gbps
－DS110RT410（EQ＋CDR＋ DE）：8．5－11．3Gbps
－DS110DF410（EQ＋DFE＋CDR＋ DE）：8．5－11．3Gbps
－DS125RT410（EQ＋CDR＋ DE）：9．8－12．5Gbps
－DS125DF410（EQ＋DFE＋CDR＋ DE）：9．8－12．5Gbps
－DS100BR410（EQ＋DE）：最高为 10．3125Gbps

2 应用

- 前端口 SFF 8431 （SFP＋）光学铜缆和直连铜缆
- 背板长度延长，数据重定时器
- 以太网：10GbE，1GbE

如需其他数据传输速率和数据传输协议，可使用重定时器系列的其他引脚兼容器件。

## 3 说明

DS100DF410是一款具有集成信号调节功能的四通道重定时器。 每条通道均可独立锁定至 10.3125 Gbps 数据传输速率，从而支持 $10 G b E$ 。该器件包括完全自适应的连续时间线性均衡器（CTLE），时钟和数据恢复 （CDR）电路以及发送去加重（DE）驱动器。
DS100DF410 还包括自校准 5 抽头判决反馈均衡器 （DFE），可在较长的，有损且存在串扰的高速串行链路中传输数据，比特误差率 $(B E R)<1 \times 10^{-15}$ 。

可编程设置既可以通过 SMBus（I2C）接口轻松应用，也可以通过外部 EEPROM 进行加载。凭借片上眼图监视器和 PRBS 发生器，可以在系统调通或现场调试过程中实时测量高速串行数据。 DS100DF410 采用直通引脚和单电源，因此易于使用。

| 器件信息 ${ }^{(1)}$ |  |  |
| :---: | :---: | :--- |
| 器件型号 | 封装 | 封装尺寸（标称值） |
| DS100DF410SQ | WQFN（48） | $7.00 \mathrm{~mm} \times 7.00 \mathrm{~mm}$ |

（1）要了解所有可用封装，请见数据表末尾的可订购产品附录。
典型应用图


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## 4 修订历史记录

Changes from Revision A（February 2013）to Revision B Page
－已更改 ESD 额定值表，特性描述部分，器件功能模式，应用和实施部分，电源相关建议部分，布局部分，器件和文档 支持部分以及机械，封装和可订购信息部分 ..... 1

## 5 Pin Configuration and Functions



Pin Functions

| PIN |  | TYPE ${ }^{(1)}$ | DESCRIPTION |
| :---: | :---: | :---: | :---: |
| NAME | NUMBER |  |  |
| HIGH-SPEED DIFFERENTIAL I/O |  |  |  |
| $\begin{array}{\|l} \hline \text { RXP0 } \\ \text { RXN0 } \end{array}$ | $\begin{aligned} & 1 \\ & 2 \end{aligned}$ | I, CML | Inverting and non-inverting CML-compatible differential inputs to the equalizer. Nominal differential input impedance $=100 \Omega$. Must be AC coupled. |
| $\begin{aligned} & \text { RXP1 } \\ & \text { RXN1 } \end{aligned}$ | $\begin{aligned} & 4 \\ & 5 \end{aligned}$ | I, CML | Inverting and non-inverting CML-compatible differential inputs to the equalizer. Nominal differential input impedance $=100 \Omega$. Must be AC coupled. |
| $\begin{aligned} & \text { RXP2 } \\ & \text { RXN2 } \end{aligned}$ | $\begin{aligned} & 8 \\ & 9 \end{aligned}$ | I, CML | Inverting and non-inverting CML-compatible differential inputs to the equalizer. Nominal differential input impedance $=100 \Omega$. Must be AC coupled. |
| RXP3 RXN3 | $\begin{aligned} & 11 \\ & 12 \end{aligned}$ | I, CML | Inverting and non-inverting CML-compatible differential inputs to the equalizer. Nominal differential input impedance $=100 \Omega$. Must be AC coupled. |
| $\begin{array}{\|l\|} \text { TXPO } \\ \text { TXNO } \end{array}$ | $\begin{aligned} & 36 \\ & 35 \end{aligned}$ | O, CML | Inverting and non-inverting CML-compatible differential outputs from the driver. Nominal differential output impedance $=100 \Omega$. Must be AC coupled. |
| $\begin{array}{\|l\|} \hline \text { TXP1 } \\ \text { TXN1 } \end{array}$ | $\begin{aligned} & 33 \\ & 32 \end{aligned}$ | O, CML | Inverting and non-inverting CML-compatible differential outputs from the driver. Nominal differential output impedance $=100 \Omega$. Must be AC coupled. |
| $\begin{aligned} & \text { TXP2 } \\ & \text { TXN2 } \end{aligned}$ | $\begin{aligned} & 29 \\ & 28 \end{aligned}$ | O, CML | Inverting and non-inverting CML-compatible differential outputs from the driver. Nominal differential output impedance $=100 \Omega$. Must be AC coupled. |
| $\begin{array}{\|l\|l\|} \text { TXP3 } \\ \text { TXN3 } \end{array}$ | $\begin{aligned} & 26 \\ & 25 \end{aligned}$ | O, CML | Inverting and non-inverting CML-compatible differential outputs from the driver. Nominal differential output impedance $=100 \Omega$. Must be AC coupled. |

(1) Notes: I = Input, O = Output and 2.5V LVCMOS pins are 2.5 V levels only.

Only SMBus pins SDA and SDC and INT pin are 3.3 V tolerant. These three pins are open-drain and require external pull-up resistors.

## Pin Functions (continued)

| PIN |  | TYPE ${ }^{(1)}$ | DESCRIPTION |
| :---: | :---: | :---: | :---: |
| NAME | NUMBER |  |  |
| LOOP FILTER CONNECTION PINS |  |  |  |
| LPF_CP_0 <br> LPF_REF_0 | $\begin{aligned} & 47 \\ & 48 \end{aligned}$ | I/O, analog | Loop filter connection <br> Place a $22 \mathrm{nF} \pm 10 \%$ Capacitor between LPF_CP_0 and LPF_REF_0 |
| LPF_CP_1 <br> LPF_REF_1 | $\begin{aligned} & 38 \\ & 37 \end{aligned}$ | I/O, analog | Loop filter connection <br> Place a $22 \mathrm{nF} \pm 10 \%$ Capacitor between LPF_CP_1 and LPF_REF_1 |
| LPF CP 2 <br> LPF_REF_2 | $\begin{aligned} & 23 \\ & 24 \end{aligned}$ | I/O, analog | Loop filter connection <br> Place a $22 \mathrm{nF} \pm 10 \%$ Capacitor between LPF_CP_2 and LPF_REF_2 |
| LPF_CP_3 <br> LPF_REF_3 | $\begin{aligned} & 14 \\ & 13 \end{aligned}$ | I/O, analog | Loop filter connection Place a $22 \mathrm{nF} \pm 10 \%$ Capacitor between LPF_CP_3 and LPF_REF_3 |
| REFERENCE CLOCK I/O |  |  |  |
| REFCLK_IN | 19 | I, 2.5V analog | Input is $2.5 \mathrm{~V}, 25 \mathrm{MHz} \pm 100 \mathrm{ppm}$ reference clock from external oscillator No stringent phase noise requirement |
| REFCLK_OUT | 42 | O, 2.5V analog | Output is 2.5 V , buffered replica of reference clock input for connecting multiple DS100DF410s on a board |
| LOCK INDICATOR PINS |  |  |  |
| $\begin{aligned} & \text { LOCK_0 } \\ & \text { LOCK_1 } \\ & \text { LOCK_2 } \\ & \text { LOCK_3 } \end{aligned}$ | $\begin{aligned} & 45 \\ & 40 \\ & 21 \\ & 16 \end{aligned}$ | O, 2.5V LVCMOS | Output is 2.5 V , the pin is high when CDR lock is attained on the corresponding channel <br> Note that these pins are shared with SMBus address strap input functions read at startup. |
| SMBus MASTER MODE PINS |  |  |  |
| ALL_DONE | 41 | O, 2.5V LVCMOS | Output is 2.5 V , the pin goes low to indicate that the SMBus master EEPROM read has been completed. |
| $\overline{\text { READ_EN }}$ | 44 | I, 2.5V LVCMOS | Input is 2.5 V , a transition from high to low starts the load from the external EEPROM. The READ_EN pin must be tied low when in SMBus slave mode |
| INTERRUPT OUTPUT |  |  |  |
| $\overline{\text { INT }}$ | 43 | O, 3.3V <br> LVCMOS, Open Drain | Used to signal horizontal or vertical eye opening out of tolerance, loss of signal detect, or CDR unlock <br> External $2 \mathrm{~K} \Omega$ to $5 \mathrm{~K} \Omega$ pull-up resistor is required. <br> Pin is 3.3 V LVCMOS tolerant. |
| SERIAL MANAGEMENT BUS (SMBus) INTERFACE |  |  |  |
| EN_SMB | 20 | I, 2.5V analog | Input is 2.5 V , selects SMBus master mode or SMBus slave mode <br> EN_SMB = High for slave mode <br> EN_SMB = Float for master mode <br> Tie READ_EN pin low for SMBus slave mode. See Table 1 |
| SDA | 18 | I/O, 3.3V <br> LVCMOS, Open Drain | Data Input / Open Drain Output External $2 \mathrm{~K} \Omega$ to $5 \mathrm{~K} \Omega$ pull-up resistor is required. Pin is 3.3 V LVCMOS tolerant. |
| SDC | 17 | I/O, 3.3V <br> LVCMOS, Open Drain | Clock Input / Open Drain Clock Output External $2 \mathrm{~K} \Omega$ to $5 \mathrm{~K} \Omega$ pull-up resistor is required. Pin is 3.3 V LVCMOS tolerant. |
| ADDR 0 <br> ADDR 1 <br> ADDR 2 <br> ADDR_3 | $\begin{aligned} & 45 \\ & 40 \\ & 21 \\ & 16 \end{aligned}$ | I, 2.5V LVCMOS | Input is 2.5 V , the ADDR_[3:0] pins set the SMBus address for the retimer. <br> These pins are strap inputs. Their state is read on power-up to set the SMBus address in SMBus control mode. <br> High $=1 \mathrm{~K} \Omega$ to VDD, Low $=1 \mathrm{~K} \Omega$ to GND <br> Note that these pins are shared with the lock indicator functions. See Table 2 |
| POWER |  |  |  |
| $V_{\text {DD }}$ | $\begin{gathered} 3,6,7, \\ 10,15,46 \end{gathered}$ | Power | $V_{D D}=2.5 \mathrm{~V} \pm 5 \%$ |
| GND | $\begin{aligned} & 22,27, \\ & 30,31, \\ & 34,39 \end{aligned}$ | Power | Ground reference. |
| DAP | PAD | Power | Ground reference. The exposed pad at the center of the package must be connected to ground plane of the board with at least 4 vias to lower the ground impedance and improve the thermal performance of the package. |

## 6 Specifications

### 6.1 Absolute Maximum Ratings ${ }^{(1)}$

over operating free-air temperature range (unless otherwise noted)

|  | MIN | MAX |
| :--- | ---: | :---: |
| Supply Voltage (VDD) | -0.5 | 2.75 |
| UNIT |  |  |
| 2.5 I/O Voltage (LVCMOS and Analog) | -0.5 | 2.75 |
| 3.3 LVCMOS I/O Voltage (SDA, SDC, $\overline{\text { INT })}$ | -0.5 | 4.0 |
| Signal Input Voltage (RXPn, RXNn) | -0.5 | 2.75 |
| Signal Output Voltage (TXPn, TXNn) | -0.5 | 2.75 |
| Junction Temperature |  | 150 |
| Storage Temperature, $T_{\text {stg }}$ | -65 | 150 |

(1) Stresses beyond those listed under Absolute Maximum Ratings may cause permanent damage to the device. These are stress ratings only, which do not imply functional operation of the device at these or any other conditions beyond those indicated under Recommended Operating Conditions. Exposure to absolute-maximum-rated conditions for extended periods may affect device reliability.

### 6.2 ESD Ratings

|  |  |  | VALUE | UNIT |
| :---: | :---: | :---: | :---: | :---: |
| $\mathrm{V}_{\text {(ESD) }}$ | ESD Rating | Human Body Model (HBM), per ANSI/ESDA/JEDEC JS-001, all pins ${ }^{(1)}$ | $\pm 6000$ | V |
|  |  | Machine Model (MM), STD - JESD22-A115-A ${ }^{(2)}$ | $\pm 250$ |  |
|  |  | Charged Device Model (CDM), per JEDEC specification JESD22C101, all pins ${ }^{(3)}$ | $\pm 1250$ |  |

(1) JEDEC document JEP155 states that 6000-V HBM allows safe manufacturing with a standard ESD control process.
(2) JEDEC document JEP157 states that 250-V MM allows safe manufacturing with a standard ESD control process.
(3) JEDEC document JEP157 states that 1250-V CDM allows safe manufacturing with a standard ESD control process.

### 6.3 Recommended Operating Conditions

over operating free-air temperature range (unless otherwise noted)

|  | MIN | NOM | MAX |
| :--- | ---: | ---: | :---: |
| UNIT |  |  |  |
| Supply Voltage (VD to GND) | 2.375 | 2.5 | 2.625 |
| Ambient Temperature | -40 | 25 | +85 |

### 6.4 Thermal Information ${ }^{(1)}$

| THERMAL METRIC ${ }^{(2)}$ | DS100DF410 |  |
| :--- | :---: | :---: |
|  |  | WQFN |
|  | UNIT |  |
|  | Junction-to-ambient thermal resistance | 48 PINS |

(1) No airflow, 4-layer JEDEC, 9 thermal vias
(2) For more information about traditional and new thermal metrics, see the IC Package Thermal Metrics application report, SPRA953.

### 6.5 Electrical Characteristics

Over recommended operating supply and temperature ranges with default register settings unless otherwise specified. ${ }^{(1)}$

| PARAMETER |  | TEST CONDITIONS | MIN | TYP | MAX | UNIT |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| POWER |  |  |  |  |  |  |
| PD | Power supply consumption | Average Power Consumption ${ }^{(2)}$ |  | 720 |  | mW |
|  |  | Max Transient Power Supply Current ${ }^{(3)}$ |  | 500 | 610 | mA |
| $N T_{\text {PS }}$ | Supply noise tolerance ${ }^{(4)}$ | 50 Hz to 100 Hz |  | 100 |  | $\mathrm{mV} \mathrm{P}-\mathrm{P}$ |
|  |  | 100 Hz to 10 MHz |  | 40 |  | $m V_{\text {P-P }}$ |
|  |  | 10 MHz to 5.0 GHz |  | 10 |  | $m V_{\text {P-P }}$ |
| 2.5V LVCMOS DC SPECIFICATIONS |  |  |  |  |  |  |
| $\mathrm{V}_{\mathrm{IH}}$ | High level input voltage |  | 1.75 |  | $V_{D D}$ | V |
|  | High level (ADDR[3:0] pins) |  | 2.28 |  | VDD | V |
| $\mathrm{V}_{\text {IL }}$ | Low level input voltage |  | GND |  | 0.7 | V |
|  | Low level input voltage (ADDR[3:0] pins) |  | GND |  | 0.335 | V |
| $\mathrm{V}_{\mathrm{OH}}$ | High level output voltage | $\mathrm{IOH}=-3 \mathrm{~mA}$ | 2.0 |  |  | V |
| $\mathrm{V}_{\text {OL }}$ | Low level output voltage | $\mathrm{I}_{\mathrm{LL}}=3 \mathrm{~mA}$ |  |  | 0.4 | V |
| $\mathrm{I}_{\mathrm{N}}$ | Input leakage current | $\mathrm{V}_{\mathrm{IN}}=\mathrm{V}_{\mathrm{DD}}$ |  |  | 10 | $\mu \mathrm{A}$ |
|  |  | $\mathrm{V}_{\text {IN }}=\mathrm{GND}$ | -10 |  |  | $\mu \mathrm{A}$ |
| $\mathrm{IIH}^{\text {H }}$ | Input high current (EN_SMB pin) | $\mathrm{V}_{\text {IN }}=\mathrm{V}_{\text {DD }}$ |  | 55 |  | $\mu \mathrm{A}$ |
| ILL | Input low current (EN_SMB pin) | $\mathrm{V}_{\text {IN }}=\mathrm{GND}$ |  | -110 |  | $\mu \mathrm{A}$ |
| 3.3 V LVCMOS DC SPECIFICATIONS (SDA, SDC, INT) |  |  |  |  |  |  |
| $\mathrm{V}_{\mathrm{IH}}$ | High level input voltage | $\mathrm{V}_{\mathrm{DD}}=2.5 \mathrm{~V}$ | 1.75 |  | 3.6 | V |
| $\mathrm{V}_{\mathrm{IL}}$ | Low level input voltage | $\mathrm{V}_{\mathrm{DD}}=2.5 \mathrm{~V}$ | GND |  | 0.7 | V |
| $\mathrm{V}_{\text {OL }}$ | Low level output voltage | $\mathrm{I}_{\text {PULLUP }}=3 \mathrm{~mA}$ |  |  | 0.4 | V |
| $\mathrm{I}_{\mathrm{H}}$ | Input high current | $\mathrm{V}_{\mathrm{IN}}=3.6 \mathrm{~V}, \mathrm{~V}_{\mathrm{DD}}=2.5 \mathrm{~V}$ | 20 |  | 40 | $\mu \mathrm{A}$ |
| ILL | Input low current | $\mathrm{V}_{\mathrm{IN}}=\mathrm{GND}, \mathrm{V}_{\mathrm{DD}}=2.5 \mathrm{~V}$ | -10 |  | 10 | $\mu \mathrm{A}$ |
| $\mathrm{f}_{\text {SDC }}$ | SMBus clock rate | Slave Mode | 10 |  | 400 | kHz |
|  |  | Master Mode ${ }^{(5)}$ |  | 400 |  | kHz |
| DATA BIT RATES |  |  |  |  |  |  |
| $\mathrm{R}_{\mathrm{B}}$ | Bit rate range | 10.3125 Gbps Ethernet | 10.1 |  | 10.6 | Gbps |
|  |  | 1.25 Gbps Ethernet | 1.2 |  | 1.3 | Gbps |
| SIGNAL DETECT |  |  |  |  |  |  |
| SDH | Signal detect ON threshold level | Default differential input signal level to assert signal detect, 10.3125 Gbps, PRBS-31 |  | 70 |  | $m V_{p-p}$ |
| SDL | Signal detect OFF threshold level | Default differential input signal level to deassert signal detect, 10.3125 Gbps, PRBS-31 |  | 10 |  | $m V_{p-p}$ |

(1) Typical values represent most likely parametric norms at $\mathrm{V}_{\mathrm{DD}}=2.5 \mathrm{~V}, \mathrm{~T}_{\mathrm{A}}=25^{\circ} \mathrm{C}$, and at the Recommended Operation Conditions at the time of product characterization.
(2) $\mathrm{V}_{\mathrm{DD}}=2.5 \mathrm{~V}, \mathrm{~T}_{\mathrm{A}}=25^{\circ} \mathrm{C}$. All four channels active and locked. DFE powered-up and enabled.
(3) Maximum power supply current during lock acquisition. All four channels active, all four channels unlocked, all registers at default settings.
(4) Allowed supply noise ( $\mathrm{m} \mathrm{V}_{\text {P-p }}$ sine wave) under typical conditions.
(5) EEPROM device used for Master mode programming must support fSDC greater than 400 kHz .

## Electrical Characteristics (continued)

Over recommended operating supply and temperature ranges with default register settings unless otherwise specified. ${ }^{(1)}$

|  | PARAMETER | TEST CONDITIONS | MIN TYP | MAX | UNIT |
| :---: | :---: | :---: | :---: | :---: | :---: |
| RECEIVER INPUTS (RXPn, RXNn) |  |  |  |  |  |
| $\mathrm{V}_{\mathrm{TX} 2 \text {, min }}$ | Minimum source transmit launch signal level (IN, diff) | See ${ }^{(5)}$ | 600 |  | $m V_{\text {P-P }}$ |
| $\mathrm{V}_{\mathrm{TX} 2 \text {, max }}$ |  |  | 1000 |  | $m V_{\text {P-P }}$ |
| $\mathrm{V}_{T \times 1 \text {, max }}$ |  | See ${ }^{(6)}$ | 1200 |  | $m V_{P-P}$ |
| $\mathrm{V}_{\text {TX0, max }}$ |  | See ${ }^{(7)}$ | 1600 |  | $m V_{P-P}$ |
| $\mathrm{L}_{\text {RI }}$ | Maximum differential input return loss - \|SDD11| | $100 \mathrm{MHz}-6 \mathrm{GHz}{ }^{(8)}$ | -15 |  | dB |
| $\mathrm{Z}_{\mathrm{D}}$ | Differential input impedance | $100 \mathrm{MHz}-6 \mathrm{GHz}$ | 100 |  | $\Omega$ |
| $\mathrm{Z}_{\text {S }}$ | Single-ended input impedance | $100 \mathrm{MHz}-6 \mathrm{GHz}$ | 50 |  | $\Omega$ |
| DRIVER OUTPUTS (TXPn, TXNn) |  |  |  |  |  |
| $\mathrm{V}_{\text {ODO }}$ | Differential output voltage | Differential measurement with OUT+ and OUT- terminated by $50 \Omega$ to GND, AC-Coupled, SMBus register VOD control (Register 0x2d bits 2:0) set to 0 , minimum VOD De-emphasis control set to minimum ( 0 dB ) | 400 | 675 | $m V_{\text {P-P }}$ |
| $\mathrm{V}_{\text {OD7 }}$ | Differential output voltage | Differential measurement with OUT+ and OUT- terminated by $50 \Omega$ to GND, AC-Coupled SMBus register VOD control (Register 0x2d bits 2:0) set to 7, maximum VOD De-emphasis control set to minimum (0 dB) | 1000 |  | $m V_{\text {P-P }}$ |
| V ${ }_{\text {OD_DE }}$ | De-emphasis level ${ }^{(9)}$ | Differential measurement with OUT+ and OUT- terminated by $50 \Omega$ to GND, AC-Coupled Set by SMBus register control to maximum de-emphasis setting Relative to the nominal 0 dB de-emphasis level set at the minimum de-emphasis setting | -12 |  | dB |
| $\mathrm{t}_{\mathrm{R}}, \mathrm{t}_{\mathrm{F}}$ | Transition time (rise and fall times) ${ }^{(9)}{ }^{(10)}$ | Transition time control = Full Slew Rate | 39 |  | ps |
|  |  | Transition time control = Limited Slew Rate | 50 |  | ps |
| LRO | Maximum differential output return loss - \|SDD22| | $100 \mathrm{MHz}-6 \mathrm{GHz}{ }^{(8)}$ | -15 |  | dB |
| $\mathrm{t}_{\mathrm{DP}}$ | Propagation delay | Retimed data ${ }^{(11)}$ | 300 |  | ps |
| $\mathrm{T}_{\mathrm{DE}}$ | De-emphasis pulse duration ${ }^{(12)}$ | Measured at $\mathrm{V}_{\mathrm{OD}}=1000 \mathrm{~m} \mathrm{~V}_{\text {P-p }}$, deemphasis setting $=-12 \mathrm{~dB}$ | 75 |  | ps |

(6) Differential signal amplitude at the transmitter output providing < $1 \times 10^{-12}$ bit error rate. Measured at 10.3125 Gbps with a PRBS-31 data pattern. Input transmission channel is 40 -inch long FR-4 stripline, 4 -mil trace width.
(7) Differential signal amplitude at the transmitter output providing < $1 \times 10^{-12}$ bit error rate. Measured at 10.3125 Gbps with a PRBS-31 data pattern. No input transmission channel
(8) Measured with 10 MHz clock pattern output.
(9) Measured with clock-like $\{1111100000\}$ pattern.
(10) Slew rate is controlled by SMBus register settings.
(11) Typical at 10.3125 Gbps bit rate.
(12) De-emphasis pulse width varies with $\mathrm{V}_{\mathrm{OD}}$ and de-emphasis settings.

## DS100DF410

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## Electrical Characteristics (continued)

Over recommended operating supply and temperature ranges with default register settings unless otherwise specified. ${ }^{(1)}$

| PARAMETER |  | TEST CONDITIONS | MIN | TYP MAX | UNIT |
| :---: | :---: | :---: | :---: | :---: | :---: |
| TJ | Output total jitter | Measured at $\mathrm{BER}=10^{-12(13)}$ |  | 10 | ps |
| $\mathrm{T}_{\text {SKEW }}$ | Intra pair skew | Difference in $50 \%$ crossing between TXPn and TXNn for any output |  | 3 | ps |
|  | Channel-to-channel skew |  |  | 7 | ps |
| CLOCK AND DATA RECOVERY |  |  |  |  |  |
| BW ${ }_{\text {PLL }}$ | PLL Bandwidth, -3 dB | Measured at 10.3125 Gbps |  | 5 | MHz |
| $\mathrm{J}_{\text {TOL }}$ | Input sinusoidal jitter tolerance 10 kHz to 250 MHz sinusoidal jitter frequency | Measured at $\mathrm{BER}=10^{-15}$ |  | 0.6 | UI |
| $J_{\text {TRANS }}$ | Jitter transfer sinusoidal jitter at 10 MHz jitter frequency | Measured at $\mathrm{BER}=10^{-15}$ |  | -6 | dB |
| TLOCK | CDR Lock Time | Measured at 10.3125 Gbps |  | 15 | ms |
| RECOMMENDED REFERENCE CLOCK SPECS |  |  |  |  |  |
| $\mathrm{REF}_{f}$ | Input reference clock frequency |  | 24.9975 | 2525.0025 | MHz |
| REFCLK_IN w | Minimum REFCLK_IN Pulse Width | At REFCLK_IN pin |  | 4 | ns |
| REFCLK_ OUT ${ }_{D C D}$ | REFCLK_OUT duty cycle distortion | $\mathrm{C}_{\mathrm{L}}=5 \mathrm{pF}$ |  | 0.55 | ns |
| $\mathrm{REF}_{\text {VIH }}$ | Reference clock input min high threshold |  |  | 1.75 | V |
| REF $\mathrm{F}_{\text {VIL }}$ | Reference clock input max low threshold |  |  | 0.7 | V |

(13) Typical with no output de-emphasis, minimum output transmission channel.

### 6.6 Typical Characteristics



Figure 1. Typical VOD vs VDD


Figure 2. Typical VOD vs Temperature

## 7 Detailed Description

### 7.1 Overview

The DS100DF410 is a low-power 10GbE 4-channel retimer. Each channel in the DS100DF410 operates independently. All channels include a Continuous Time Linear Equalizer (CTLE), Decision Feedback Equalizer (DFE), Clock and Data Recovery circuit (CDR) and a differential driver with programmable output voltage and deemphasis. Each channel also has its own Eye Opening Monitor (EOM) and configurable Pseudo-Random Bit Sequence (PRBS) pattern generator that can be used for debug purposes.
The DS100DF410 is configurable through a single SMBus port. The DS100DF410 can also act as an SMBus master to configure itself from an EEPROM.
The sections below describe the functionality of the various circuits and features within the DS100DF410.

### 7.2 Functional Block Diagram



Figure 3. DS100DF410 Data Path Block Diagram: One of Four Channels

### 7.3 Feature Description

### 7.3.1 Device Data Path Operation

The data path operation of the DS100DF410 comprises the functional sections as shown in the data path block diagram of Figure 3. The functional sections are as follows.

- Signal Detect
- CTLE
- DFE
- CDR
- Differential Output Driver


### 7.3.2 Signal Detect

The signal detect circuit monitors the energy level on the receiver inputs and powers on or off the rest of the high speed data path if a signal is detected or not. By default, each channel allows the signal detect circuit to automatically power on or off the rest of the high speed data path depending on if a signal is present. The signal detect block can be manually controlled in the SMBus channel registers. This can be useful if it is desired manually force channels to be disabled.

## Feature Description (continued)

### 7.3.3 CTLE

The CTLE in the DS125DF410 is a fully adaptive equalizer with optional limiting stage. The CTLE adapts according to a Figure of Merit (FOM) calculation during the lock acquisition process. Once the CDR has locked and the CTLE has been adapted, the CTLE boost level will be frozen until a manual re-adapt command is issued or until the CDR re-enters the lock acquisition state. The CTLE is typically readapted by resetting the CDR. The CTLE consists of 4 stages, with each stage having 2 -bit boost control. This allows for 256 different stage-boost combinations. The CTLE adaption algorithm allows the CTLE to adapt through 32 of these stage-boost combinations. These 32 stage-boost combinations comprise the EQ Table in the channel registers; see channel registers $0 \times 40$ through $0 \times 5 \mathrm{~F}$. This EQ Table can be reprogrammed to support up to 32 of the 256 stage-boost settings.
CTLE boost levels are determined by summing the boosts levels of the 4 stages. Different stage-boost combinations that sum to the same number will have approximately the same boost level, but will result in a different shape for the EQ transfer function (boost curve).
The fourth stage in the CTLE can be programmed through the SMBus interface to become a limiting stage rather than a linear stage. This is useful in some applications, but it should not be typically used in combination with the DFE.

### 7.3.4 DFE

A 5-tap DFE can be enabled within the data path of each channel to assist with reducing the effects of cross talk, reflections, or post cursor inter-symbol interference (ISI). The DFE must be manually enabled, regardless of the selected adapt mode. The DFE can be manually configured to specified tap polarities and tap weights.
The DFE taps are all feedback taps with 1UI spacing. Each tap has a specified boost weight range and polarity bit.

### 7.3.5 Clock and Data Recovery

The DS100DF410 performs its clock and data recovery function by detecting the bit transitions in the incoming data stream and locking its internal VCO to the clock represented by the mean arrival times of these bit transitions. This process produces a recovered clock with jitter which is greatly reduced for jitter frequencies outside the bandwidth of the CDR Phase-Locked Loop (PLL). This is the primary benefit of using the DS100DF410 in a system. It significantly reduces the jitter present in the data stream, in effect resetting the jitter budget for the system.

### 7.3.6 Output Driver

The output driver is capable of driving variable output voltages with variable amounts of analog de-emphasis. The output voltage and de-emphasis level can be configured by writing registers over the SMBus. The DS100DF410 cannot determine independently the appropriate output voltage or de-emphasis setting, so the user is responsible for configuring these parameters. They can be set for each channel independently.
An idealized transmit waveform with analog de-emphasis applied is shown in Figure 4.


Figure 4. Idealized De-Emphasis Waveform

## Feature Description (continued)

### 7.3.7 CTLE Boost Setting

The CTLE is a four-stage amplifier with an adjustable, quasi-high-pass transfer function on each stage. The overall frequency response of the CTLE is set by adjusting the boost of each stage independently. Each stage of the CTLE can be set to one of four boost settings. The amount of high-frequency boost supplied by each stage generally increases with increasing boost settings.
The CTLE can also be configured to adapt automatically to provide the optimum boost level for its input signal. Automatic adaptation of the CTLE only is the default mode of operation for the DS100DF410.

### 7.3.8 DFE Tap Weight and Polarity Setting

The DS100DF410 includes a five-tap decision-feedback equalizer (DFE) which operates on the signal at the output of the CTLE.

When the tap weights and polarities are properly set, the DFE approximates a matched filter for the input transmission channel frequency response as modified by the CTLE frequency response. The CTLE and the DFE work together to compensate for the input transmission channel response.
The DFE discriminates against input noise and random jitter as well as against crosstalk at the input to the DS100DF410. When the DFE tap weights and polarities are properly set the DS100DF410 CDR operates at an acceptable BER with more severe channel impairments than can be compensated with the CTLE alone.
It is possible to automatically or manually set the tap weights and polarities in the DS100DF410. Determining the correct tap weights manually is difficult and time-consuming. The DS100DF410 automatically adapts the DFE tap weights and polarities in normal operation. This automatic adaptation provides superior BER performance for noisy channels and channels subject to crosstalk aggressors.
The DFE is powered down by default. In order for the DFE tap weights and polarities to be applied to the input signal, bit 3 of register 0x1e, the dfe_PD bit, should be set to 0 to power up the DFE. Also the adapt mode setting in register $0 \times 31$, bits[6:5] should be set to $2 b^{\prime} 10$ or $2 b^{\prime} 11$ so the device can automatically adapt the CTLE and DFE.

### 7.3.9 Driver Output Voltage

The differential output voltage of the DS100DF410 can be configured from a nominal setting of 600 mV peak-topeak differential to a nominal setting of 1.3 V peak-to-peak differential, depending upon the application. The driver output voltage as set is the typical peak-to-peak differential output voltage with no de-emphasis enabled.

### 7.3.10 Driver Output De-Emphasis

The output de-emphasis level of the DS100DF410 can be configured from a nominal setting of 0 dB to a nominal setting of -12 dB depending upon the application. Larger absolute values of the de-emphasis setting provide more pre-distortion of the output driver waveform, accentuating the high-frequency components of the output driver waveform relative to the low-frequency components. Greater values of de-emphasis can compensate for greater dispersion in the transmission media at the output of the DS100DF410. The output de-emphasis level as set is the typical value to which the output signal will settle following the de-emphasis pulse interval in dB relative to the output VOD.

### 7.3.11 Driver Output Rise/Fall Time

In some applications, a longer rise/fall time for the output signal is desired. This can reduce electromagnetic interference (EMI) generated by fast switching waveforms. This is necessary in some applications for regulatory compliance. In others, it can reduce the crosstalk in the system.
The DS100DF410 can be configured to operate with a nominal rise/fall time corresponding to the maximum slew rate of the output drivers into the load capacitance. Alternatively, the DS100DF410 can be configured to operate with a slightly greater rise/fall time if desired. For the typical specifications on rise/fall time, see Electrical Characteristics.

## Feature Description (continued)

### 7.3.12 Ref_mode 0 Mode (Reference Clock Not Required)

The DS100DF410 can be used without using a reference clock and the input REFCLK_IN pin can be open. When register $0 \times 36$, bits [5:4] are set to 2 'b00, the device operates without using a reference clock at 10.3125 Gbps mode.

For 1 GbE applications, it is required to bypass the CDR by setting the override bit 5 of register $0 \times 09$ to 1 , and set the data mux bits [7:5] to $3^{\prime} \mathrm{b} 000$ of register $0 \times 1 \mathrm{E}$.

### 7.3.13 Ref_mode 3 Mode (Reference Clock Required)

When using ref_mode 3, the device uses an external 25 MHz clock. This mode of operation is set in register $0 \times 36$ bits [5:4] = 2'b11 and is the default setting. In ref_mode 3, the external reference clock is used to aid initial phase lock, and to determine when its VCO is properly phase-locked. An external oscillator should be used to generate a 2.5 V , 25 MHz reference signal which is connected to the DS100DF410 on the reference clock input pin (pin 19). The DS100DF410 does not include a crystal oscillator circuit, so a stand-alone external oscillator is required.
The reference clock speeds up the initial phase lock acquisition. The DS100DF410 is set to phase lock to a known data rate, or a constrained set of known data rates, and the digital circuitry in the DS100DF410 preconfigures the VCO frequency. This enables the DS100DF410 phase-lock to the incoming signal very quickly.
The reference clock is used to calibrate the VCO coarse tuning. However, the reference clock is not synchronous to the data stream, and the quality of the reference clock does not affect the jitter on the output retimed data. The retimed data clock for each channel is synchronous to the VCO internal to that channel of the DS100DF410.
The phase noise of the reference clock is not critical. Any commercially-available 25 MHz oscillator can provide an acceptable reference clock. The reference clock can be daisy-chained from one retimer to another so that only one reference oscillator is required in a system.

### 7.3.14 False Lock Detector Setting

The register $0 \times 2 \mathrm{~F}$, bit 1 is set to 1 by default, which disables the false lock detector. This bit must be set to 0 to enable the false lock detector function.

### 7.3.15 Reference Clock In

REFCLK_IN pin 19 is for reference clock input. A 25 MHz oscillator should be connected to pin 19. See Electrical Characteristics for the requirements on the 25 MHz clock. The frequency of the reference clock should always be 25 MHz no matter what data rate or mode of operation is used.

### 7.3.16 Reference Clock Out

REFCLK_OUT pin 42 is the reference clock output pin. The DS100DF410 drives a buffered replica of the 25 MHz reference clock input on this output pin. If there are multiple DS100DF410 in the system, the REFCLK_OUT pin can be directly connected to the REFCLK_IN pin of another DS100DF410 in a daisy chain connection. The other option is to connect the external 25 MHz oscillator to a clock fanout buffer to distribute the 25 MHz clock to each DS100DF410, which ensures there is a reference clock for the DS100DF410.

### 7.3.17 Daisy Chain of REFCLK_OUT to REFCLK_IN

When daisy chaining the device REFCLK_OUT to the REFCLK_IN of another device, the trace connection should be less than 1.5 inches (about 5 pF trace capacitance) and it is possible to cascade up to 9 devices. While in other systems with longer interconnecting trace or more capacitive loading, the daisy chain of multiple devices should be reduced. In a system which requires longer daisy chain, it is recommended to place an inverted gate after the 6th devices. The pre-distorted duty cycle from the inverter allows longer daisy chain. A better approach is to break the long daisy chain into shorter chains, each driven by a buffer version of the clock distribution and with each chain kept to a maximum of 6 cascade devices. As an example, if there are 12 devices in the system, the daisy chain connections can be divided into two groups of 6 devices and PCB trace length for the reference clock output to input connection. Should be 1.5 inch or less.

## Feature Description (continued)

### 7.3.18 INT

The $\overline{\mathbb{N T}}$ line is an open-drain, 3.3 V tolerant, LVCMOS active-low output. The $\overline{\mathrm{NT}}$ lines from multiple DS100DF410s can be wired together and connected to an external controller.

The DS100DF410 generates an interrupt when it detects a loss of signal after previously detecting the presence of a signal, or when it detects loss of lock after previously detecting phase lock. These interrupts are always enabled. In addition, the Horizontal Eye Opening/Vertical Eye Opening (HEO/VEO) interrupt can be enabled using SMBus control for each channel independently. This interrupt is disabled by default. The thresholds for horizontal and vertical eye opening that will trigger the interrupt can be set using the SMBus control for each channel.
If any interrupt occurs, registers in the DS100DF410 latch in information about the event that caused the interrupt. This can then be read out by the controller over the SMBus.

### 7.3.19 LOCK_3, LOCK_2, LOCK_1, and LOCK_0

Each channel of the DS100DF410 has an independent lock indication pin. These lock indication pins, LOCK_3, LOCK_2, LOCK_1, and LOCK_0, are pin 16, pin 21, pin 40, and pin 45 respectively. These pins are shared with the SMBus address strap lines. After the address values have been latched in on power-up, these lines revert to their lock indication function.
When the corresponding channel of the DS100DF410 is locked to the incoming data stream, the lock indication pin goes high. This pin can be used to drive an LED on the board, giving a visual indication of the lock status, or it can be connected to other circuitry which can interpret the lock status of the channel.

### 7.4 Device Functional Modes

The DS100DF410 can be configured using two different methods.

- SMBus Master Configuration Mode
- SMBus Slave Configuration Mode

The configuration mode is selected by the state of the EN_SMB pin (pin 20) when the DS100DF410 is poweredup. This pin should be either left floating or tied to the device $V_{D D}$ through an optional $1 \mathrm{k} \Omega$ resistor. The effect of each of these settings is shown in Table 1.

Table 1. SMBus Enable Settings

| EN_SMB PIN <br> SETTING | CONFIGURATION <br> MODE | DESCRIPTION | READ_EN PIN |
| :--- | :--- | :--- | :--- |
| Float | SMBus Master <br> Mode | Device reads its configuration from an external <br> EEPROM on power-up | Pull low to initiate reading configuration data <br> from external EEPROM |
| High (1) | SMBus Slave Mode | Device is configured over the SMBus by an <br> external controller | Tie low to enable proper address strapping <br> on power-up |

### 7.4.1 SMBus Master Mode and SMBus Slave Mode

In SMBus master mode the DS100DF410 reads its initial configuration from an external EEPROM upon powerup. A description of the operation of this mode appears in a separate application note.
Some of the pins of the DS100DF410 perform the same functions in SMBus master and SMBus slave mode. Once the DS100DF410 has finished reading its initial configuration from the external EEPROM in SMBus master mode it reverts to SMBus slave mode and can be further configured by an external controller over the SMBus. Two device pins initiate reading the configuration from the external EEPROM and indicate when the configuration read is complete.

- ALL_DONE
- READ_EN

These pins are meant to work together. When the DS100DF410 is powered up in SMBus master mode, it reads its configuration from the external EEPROM. This is triggered when the READ_EN pin goes low. When the DS100DF410 is finished reading its configuration from the external EEPROM, it drives its ALL_DONE pin low. In this mode, as the name suggests, the DS100DF410 acts as an SMBus master during the time it is reading its configuration from the external EEPROM. After the DS100DF410 has finished reading its configuration from the EEPROM, it releases control of the SMBus and becomes a SMBus slave. In applications where there is more than one DS100DF410 on the same SMBus, bus contention can result if more than one DS100DF410 tries to take command of the SMBus as the SMBus master at the same time. The $\overline{\text { READ_EN }}$ and $\overline{\text { ALL_DONE }}$ pins prevent this bus contention.
In a system where the DS100DF410s are meant to operate in SMBus master mode, the $\overline{R E A D}$ _EN pin of one retimer should be wired to the ALL_DONE pin of the next. The system should be designed so that the READ_EN pin of one (and only one) of the DS100DF410s in the system is driven low on power-up. This DS100DF410 will take command of the SMBus on power-up and will read its initial configuration from the external EEPROM. When it is finished reading its configuration, it will set its ALL DONE pin low. This pin should be connected to the READ_EN pin of another DS100DF410. When this DS100DF410 senses its READ_EN pin driven low, it will take command of the SMBus and read its initial configuration from the external EEPROM, after which it will set its ALL_DONE pin low. By connecting the ALL_DONE pin of each DS100DF410 to the READ_EN pin of the next DS100DF410, each DS100DF410 can read its initial configuration from the EEPROM without causing bus contention.
For SMBus slave mode, the $\overline{\text { READ_EN }}$ pin must be tied low. Do not leave it floating or tie it high.
A connection diagram showing several DS100DF410s along with an external EEPROM and an external SMBus master is shown in Figure 5. The SMBus master must be prevented from trying to take control of the SMBus until the DS100DF410s have finished reading their initial configurations from the EEPROM.


Figure 5. Connection Diagram for Multiple DS100DF410s in SMBus Master Mode
In SMBus master mode after the DS100DF410 has finished reading its initial configuration from the external EEPROM it reverts to SMBus slave mode. In either mode the SMBus data and clock lines, SDA and SDC, are used. Also, in either mode, the SMBus address is latched in on the address strap lines on power-up. In SMBus slave mode, if the READ_EN pin is not tied low, the DS100DF410 will not latch in the address on its address strap lines. It will instead latch in an SMBus write address of $0 \times 30$ regardless of the state of the address strap lines. This is a test feature. Obviously a system with multiple retimers cannot operate properly if all the retimers are responding to the same SMBus address. Tie the READ_EN pin low when operating in SMBus slave mode to avoid this condition.
The DS100DF410 reads its SMBus address upon power-up from the SMBus address lines.

### 7.4.2 Address Lines <ADDR_[3:0]>

In either SMBus master or SMBus slave mode the DS100DF410 must be assigned an SMBus address. A unique address must be assigned to each device on the SMBus.
The SMBus address is latched into the DS100DF410 on power-up. The address is read in from the state of the <ADDR_[3:0]> lines (pins 16, 21, 40, and 45 respectively) upon power-up. In either SMBus mode these address lines are input pins on power-up.

The DS100DF410 can be configured with any of 16 SMBus addresses. The SMBus addressing scheme uses the least-significant bit of the SMBus address as the Read/Write_N address bit. When an SMBus device is addressed for writing, this bit is set to 0 ; for reading, to 1 . Table 2 shows the write address setting for the DS100DF410 versus the values latched in on the address lines at power-up.

The address byte sent by the SMBus master over the SMBus is always 8 bits long. The least-significant bit indicates whether the address is for a write operation, in which the master will output data to the SMBus to be read by the slave, or a read operation, in which the slave will output data to the SMBus to be read by the master. if the least-significant bit is a 0 , the address is for a write operation. If it is a 1, the address is for a read operation. Accordingly, SMBus addresses are sometimes referred to as seven-bit addresses. To produce the write address for the SMBus, the seven-bit address is left-shifted by one bit. To produce the read address, it is left shifted by one bit and the least-significant bit is set to 1 . Table 2 shows the seven-bit addresses corresponding to each set of address line values.

When the DS100DF410 is used in SMBus slave mode, the READ_EN pin must be tied low. If it is tied high or floating, the DS100DF410 will not latch in its address from the address lines on power-up. When the READ_EN pin is tied high in SMBus slave mode i.e. when the EN_SMB pin (pin 20) is tied high, the DS100DF410 will revert to an SMBus write address of $0 \times 30$. This is a test feature. If there are multiple DS100DF410s on the same SMBus, they will all revert to an SMBus write address of $0 \times 30$, which can cause SMBus collisions and failure to access the DS100DF410s over the SMBus.

Table 2. DS100DF410 SMBus Write Address Assignment

| ADDR_3 | ADDR_2 | ADDR_1 | ADDR_0 | SMBus WRITE ADDRESS | SEVEN-BIT SMBus ADDRESS |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 0 | 0 | 0 | 0 | 0x30 | $0 \times 18$ |
| 0 | 0 | 0 | 1 | $0 \times 32$ | $0 \times 19$ |
| 0 | 0 | 1 | 0 | $0 \times 34$ | $0 \times 1 \mathrm{a}$ |
| 0 | 0 | 1 | 1 | $0 \times 36$ | $0 \times 1 \mathrm{~b}$ |
| 0 | 1 | 0 | 0 | $0 \times 38$ | $0 \times 1 \mathrm{c}$ |
| 0 | 1 | 0 | 1 | $0 \times 3 \mathrm{a}$ | 0x1d |
| 0 | 1 | 1 | 0 | $0 \times 3 \mathrm{c}$ | $0 \times 1 \mathrm{e}$ |
| 0 | 1 | 1 | 1 | 0x3e | $0 \times 1 \mathrm{f}$ |
| 1 | 0 | 0 | 0 | 0x40 | 0x20 |
| 1 | 0 | 0 | 1 | 0x42 | 0x21 |
| 1 | 0 | 1 | 0 | 0x44 | 0x22 |
| 1 | 0 | 1 | 1 | 0x46 | 0x23 |
| 1 | 1 | 0 | 0 | 0x48 | $0 \times 24$ |
| 1 | 1 | 0 | 1 | $0 \times 4 \mathrm{a}$ | 0x25 |
| 1 | 1 | 1 | 0 | 0x4c | 0x26 |
| 1 | 1 | 1 | 1 | $0 \times 4 \mathrm{e}$ | 0x27 |

Once the DS100DF410 has latched in its SMBus address, its registers can be read and written using the two pins of the SMBus interface, Serial Data (SDA) and Serial Data Clock (SDC).

### 7.4.3 SDA and SDC

In both SMBus master and SMBus slave mode, the DS100DF410 is configured using the SMBus. The SMBus consists of two lines, the SDA or Serial Data line (pin 18) and the SDC or Serial Data Clock line (pin 17). In the DS100DF410 these pins are 3.3V tolerant. The SDA and SDC lines are both open-drain. They require a pull-up resistor to a supply voltage, which may be either 2.5 V or 3.3 V . A pull-up resistor in the $2 \mathrm{~K} \Omega$ to $5 \mathrm{~K} \Omega$ range will provide reliable SMBus operation.
The SMBus is a standard communications bus for configuring simple systems. For a specification of the SMBus an description of its operation, see http://smbus.org/specs/.

### 7.5 Programming

### 7.5.1 SMBus Strap Observation

## Register 0x00, bits 7:4 and register 0x06, bits 3:0

In order to communicate with the DS100DF410 over the SMBus, it is necessary for the SMBus controller to know the address of the DS100DF410. The address strap observation bits in control/shared register 0x00 are primarily useful as a test of SMBus operation. There is no way to get the DS100DF410 to tell you what its SMBus address is unless you already know what it is.

In order to use the address strap observation bits of control/shared register 0x00, it is necessary first to set the diagnostic test control bits of control/shared register 0x06. This four-bit field should be written with a value of 0xa. When this value is written to bits $3: 0$ of control/shared register $0 \times 06$, then the value of the SMBus address straps can be read in register 0x00, bits 7:4. The value read will be the same as the value present on the ADDR3:ADDR0 lines when the DS100DF410 was powered up. For example, if a value of $0 \times 1$ is read from control/shared register 0x00, bits 7:4, then at power-up the ADDRO line was set to 1 and the other address lines, ADDR3:ADDR1, were all set to 0 . The DS100DF410 is set to an SMBus Write address of $0 \times 32$.

### 7.5.2 Device Revision and Device ID

## Register 0x01

Control/shared register 0x01 contains the device revision and device ID. The device revision shown in Table 12 is the current revision for the DS100DF410. The device ID will be different for the different devices in the retimer family. The value shown in "For the DS100DF410, Register 0x01, bits 4:0 $=0 \times 10$ " is the correct value for the DS100DF410. This register is useful because it can be interrogated by software to determine the device variant and revision installed in a particular system. The software might then configure the device with appropriate settings depending upon the device variant and revision.

### 7.5.3 Control/Shared Register Reset

## Register 0x04, bit 6

Register 0x04, bit 6, clears all the control/shared registers back to their factory defaults. This bit is self-clearing, so it is cleared after it is written and the control/shared registers are reset to their factory default values.

### 7.5.4 Interrupt Channel Flag Bits

## Register 0x05, bits 3:0

The operation of these bits is described in the section on interrupt handling later in this data sheet.

### 7.5.5 SMBus Master Mode Control Bits

## Register 0x04, bits 5 and 4 and register $0 \times 05$, bits 7 and 4

Register 0x04, bit 5, can be used to reset the SMBus master mode. This bit should not be set if the DS100DF410 is in SMBus slave mode. This is an undefined condition.
When this bit is set, if the EN_SMB pin is floating (meaning that the DS100DF410 is in SMBus master mode), then the DS100DF410 will read the contents of the external EEPROM when the READ_EN pin is pulled low. This bit is not self-clearing, so it should be cleared after it is set.
When the DS100DF410 EN_SMB pin is floating (meaning that the DS100DF410 is in SMBus master mode), it will read from its external EEPROM when its READ_EN pin goes low. After the EEPROM read operation is complete, register 0x05, bit 4 will be set. Alternatively, the DS100DF410 will read from its external EEPROM when triggered by register $0 \times 04$, bit 4 , as described below.
When register $0 \times 04$, bit 4 , is set, the DS100DF410 reads its configuration from an external EEPROM over the SMBus immediately. When this bit is set, the DS100DF410 does not wait until the READ_EN pin is pulled low to read from the EEPROM. This EEPROM read occurs whether the DS100DF410 is in SMBus master mode or not. If the read from the EEPROM is not successful, for example because there is no EEPROM present, then the DS100DF410 may hang up and a power-up reset may be necessary to return it to proper operation. You should only set this bit if you know that the EEPROM is present and properly configured.

## Programming (continued)

If the EEPROM read has already completed, then setting register $0 \times 04$, bit 4 , will not have any effect. To cause the DS100DF410 to read from the EEPROM again it is necessary to set bit 5 of register 0x04, resetting the SMBus master mode. If the DS100DF410 is not in SMBus master mode, do not set this bit. After setting this bit, it should be cleared before further SMBus operations.
After SMBus master mode has been reset, the EEPROM read may be initiated either by pulling the $\overline{\text { READ_EN }}$ pin low or by then setting register $0 \times 04$, bit 4 .
Register 0x05, bit 7, disables SMBus master mode. This prevents the DS100DF410 from trying to take command of the SMBus to read from the external EEPROM. Obviously this bit will have no effect if the EEPROM read has already taken place. It also has no effect if an EEPROM read is currently in progress. The only situations in which disabling EEPROM master mode read is valid are (1) when the DS100DF410 is in SMBus master mode, but the READ_EN pin has not yet gone low, and (2) when register 0x04, bit 5 , has been used to reset SMBus master mode but the EEPROM read operation has not yet occurred.

Do not set this bit and bit 4 of register $0 \times 04$ simultaneously. This is an undefined condition and can cause the DS100DF410 to hang up.

### 7.5.6 Resetting Individual Channels of the Retimer

Register 0x00, bit 2, and register 0x0a, bits 3:2
Bit 2 of channel register $0 \times 00$ are used to reset all the registers for the corresponding channel to their factory default settings. This bit is self-clearing. Writing this bit will clear any register changes you have made in the DS100DF410 since it was powered-up.

To reset just the CDR state machine without resetting the register values, which will re-initiate the lock and adaptation sequence for a particular channel, use channel register 0x0a. Set bit 3 of this register to enable the reset override, then set bit 2 to force the CDR state machine into reset. These bits can be set in the same operation. When bit 2 is subsequently cleared, the CDR state machine will resume normal operation. If a signal is present at the input to the selected channel, the DS100DF410 will attempt to lock to it and will adapt its CTLE and its DFE according to the currently configured adapt mode for the selected channel. The adapt mode is configured by channel register $0 \times 31$, bits $6: 5$.

### 7.5.7 Interrupt Status

Control/Shared Register 0x05, bits 3:0, Register 0x01, bits 4 and 0, Register 0x30, bit 4, Register 0x32, and Register 0x36, bit 6
Each channel of the DS100DF410 will generate an interrupt under several different conditions. The DS100DF410 will always generate an interrupt when it loses CDR lock or when a signal is no longer detected at its input. If the HEO/VEO interrupt is enabled by setting bit 6 of register $0 \times 36$, then the retimer will generate an interrupt when the horizontal or vertical eye opening falls below the preset values even if the retimer remains locked. When one of these interrupt conditions occurs, the retimer alerts the system controller via hardware and provides additional details via register reads over the SMBus.
First, the open-drain interrupt line $\overline{\mathbb{N T}}$ is pulled low. This indicates that one or more of the channels of the retimer has generated an interrupt. The interrupt lines from multiple retimers can be wire-ANDed together so that if any retimer generates an interrupt the system controller can be notified using a single interrupt input.
if the interrupt has occurred because the horizontal or vertical eye opening has dropped below the pre-set threshold, which is set in channel register $0 \times 32$, then bit 4 of register $0 \times 30$ will go high. This indicates that the source of the interrupt was the HEO or VEO.
If the interrupt has occurred because the CDR has fallen out of lock, or because the signal is no longer detected at the input, then bit 4 and/or bit 0 of register $0 \times 01$ will go high, indicating the cause of the interrupt.
In either case, the control/shared register set will indicate which channel caused the interrupt. This is read from bits $3: 0$ of control/shared register $0 \times 05$.
When an interrupt is detected by the controller on the interrupt input, the controller should take the following steps to determine the cause of the interrupt and clear it.

1. The controller detects the interrupt by detecting that the $\overline{\mathbb{N T}}$ line has been pulled low by one of the retimers to which it is connected.

## Programming (continued)

2. The controller reads control/shared register 0x05 from all the DS100DF410s connected to the $\overline{\mathrm{NT}}$ line. For at least one of these devices, at least one of the bits $3: 0$ will be set in this register.
3. For each device with a bit set in bits 3:0 of control/shared register $0 \times 05$, the controller determines which channel or channels produced an interrupt. Refer to Table 12 for a mapping of the bits in this bit field to the channel producing the interrupt.
4. When the controller detects that one of the retimers has a 1 in one of the four LSBs of this register, the controller selects the channel register set for that channel of that retimer by writing to the channel select register, Oxff, as previously described.
5. For each channel that generated an interrupt, the controller reads channel register $0 \times 01$. If bit 4 of this register is set, then the interrupt was caused by a loss of CDR lock. If bit 0 is set, then the interrupt was caused by a loss of signal. it is possible that both bits 0 and 4 could be set. Reading this register will clear these bits.
6. Optionally, for each channel that generated an interrupt, the controller reads channel register $0 \times 30$. If bit 4 of this register is set, then the interrupt was caused by HEO and/or VEO falling out of the configured range. This interrupt will only occur if bit 6 of channel register $0 \times 36$ is set, enabling the HEO/VEO interrupt. Reading register $0 \times 30$ will clear this interrupt bit.
7. Once the controller has determined what condition caused the interrupt, the controller can then take the appropriate action. For example, the controller might reset the CDR to cause the retimer to re-adapt to the incoming signal. If there is no longer an incoming signal (indicated by a loss of signal interrupt, bit 0 of channel register $0 \times 01$ ), then the controller might alert an operator or change the channel configuration. This is system dependent.
8. Reading the interrupt status registers will clear the interrupt. if this does not cause the interrupt input to go high, then another device on the same input has generated an interrupt. The controller can address the next device using the procedure above.
9. Once all the interrupt registers for all channels for all DS100DF410s that generated interrupts have been read, clearing all the interrupt indications, the $\overline{\mathbb{N T}}$ line should go high again. This indicates that all the existing interrupt conditions have been serviced.
The channel registers referred to above, registers $0 \times 01,0 \times 30,0 \times 32$, and $0 \times 36$, are described in the channel registers table, Table 14.

### 7.5.8 Overriding the CTLE Boost Setting

Register 0x03, Register 0x13, bit 2, and Register 0x3a
To override the CTLE boost settings, register $0 \times 03$ is used. This register contains the currently-applied CTLE boost settings. The boost values can be overridden by using the two-bit fields in this register as shown in the table.

The final stage of the CTLE has an additional control bit which sets it to a limiting mode. For some channels, this additional setting improves the bit error rate performance. This bit is bit 2 of register $0 \times 13$.
If the DS100DF410 loses lock because of a change in the CTLE settings, the DS100DF410 will initiate its lock and adaptation sequence again. Thus, if you write new CTLE boost values to register $0 \times 03$ and $0 \times 13$ which cause the DS100DF410 to drop out of lock, the DS100DF410 may, in the process of reacquiring the CDR lock, reset the CTLE settings to different values than those you set in register $0 \times 03$ and $0 \times 13$. If this behavior is not understood, it can appear that the DS100DF410 did not accept the values you wrote to the CTLE boost registers. What's really happening, however, is that the lock and adaptation sequence is overriding the CTLE values you wrote to the CTLE boost registers. This will not happen unless the DS100DF410 drops out of lock.
If the adapt mode is set to 0 (bits 6:5 of channel register $0 \times 31$ ), then the CTLE boost values will not be overridden, but the DS100DF410 may still lose lock. If this happens, the DS100DF410 will attempt to reacquire lock. if the reference mode is set correctly, and if the rate/subrate code is set to permit it, the DS100DF410 will begin searching for CDR lock at the highest allowable VCO divider ratio - that is, at the lowest configured bit rate. At this lowest bit rate, the CTLE boost settings used will come not from the values in register 0x03, and

## Programming (continued)

$0 \times 13$, but rather from register $0 \times 3 \mathrm{a}$, the fixed CTLE boost setting for lower data rates. This setting will be written into boost setting register $0 \times 03$ during the lock search process. This value may be different from the value you set in register 0x03, so, again, it may appear that the DS100DF410 has not accepted the CTLE boost settings you set in registers $0 \times 03$ and $0 \times 13$. The interactions of the lock and adaptation sequences with the manually-set CTLE boost settings can be difficult to understand.
To manually override the CTLE boost under all conditions, perform the following steps.

1. Set the DS100DF410 channel adapt mode to 0 by writing $0 \times 0$ to bits $6: 5$ of channel register $0 \times 31$.
2. Set the desired CTLE boost setting in register 0x3a. If the DS100DF410 loses lock and attempts to lock to a lower data rate, it will use this CTLE boost setting.
3. Set the desired CTLE boost setting in register 0x03. This may cause the DS100DF410 to lose lock.
4. If desired, set the CTLE stage 3 limiting bit, bit 2 of register $0 \times 13$.

If the DS100DF410 loses lock when the CTLE boost settings are set according to the sequence above, the DS100DF410 will try to reacquire lock, but it will not change the CTLE boost settings in order to do so.

### 7.5.9 Overriding the VCO CAP DAC Values

Register 0x08, bits 4:0, Register 0x09, bit 7, Register 0x0b, bits 4:0, Register 0x36, bits 5:4, and Register 0x2f, bits 7:6 and 5:4
Registers $0 \times 08$ and $0 \times 0$ b contain CAP DAC override values. Normally, when bits 5:4 of register $0 \times 36$ are set to 2'b11, then the DS100DF410 performs an initial search to determine the correct CAP DAC setting (coarse VCO tuning) for the selected rate and subrate. The rate and subrate settings (bits 7:6 and 5:4 of register 0x2f) determine the frequency range to be searched, with the 25 MHz reference clock used as the frequency reference for the frequency search.
The CAP DAC value can be overridden by writing new values to bits 4:0 of register $0 \times 08$ (for CAP DAC setting 1 ) and bits $4: 0$ of $0 \times 0$ b (for CAP DAC setting 2). The override bit, bit 7 of register $0 \times 09$ must be set for the override CAP DAC values to take effect. Since the valid rate and subrate setting for 10 GbE and 1 GbE applies to multiple data rates, there are two CAP DAC values for this rate. The first is in register 0x08, bits 4:0, and the second is in register 0x0b, bits 4:0. The DS100DF410 will use the CAP DAC value in register $0 \times 08$ for the larger divide ratio
(8) associated with the selected rate and subrate to try and acquire lock. If it fails to acquire lock, it will use the CAP DAC value in register 0x0b with the smaller divide ratio (higher VCO frequency) associated with the selected rate and subrate (1). It will continue to try to acquire lock in this way until it either succeeds or the override bit (bit 7 of register 0x09) is cleared.

### 7.5.10 Overriding the Output Multiplexer

Register 0x09, bit 5, Register 0x14, bits 7:6, and Register 0x1e, bits 7:5
By default, the DS100DF410 output for each channel will be as shown in Table 3.
Table 3. Default Output Status Description

| INPUT SIGNAL STATUS | CHANNEL STATUS | OUTPUT STATUS |
| :---: | :---: | :---: |
| Not Present | No Signal Detected | Muted |
| Present | Not Locked | Muted |
| Present | Locked | Retimed Data |

This default behavior can be modified by register writes.
Register 0x1e, bits 7:5, contain the output multiplexer override value. The values of this three-bit field and the corresponding meanings of each are shown in Table 4.

Table 4. Output Multiplexer Override Settings

| BIT FIELD VALUE | OUTPUT MULTIPLEXER SETTING | COMMENTS |
| :---: | :---: | :--- |
| $0 \times 7$ | Mute | Default when no signal is present or when the retimer is unlocked |
| $0 \times 6$ | $\mathrm{~N} / \mathrm{A}$ | Invalid Setting |
| $0 \times 5$ | 10 MHz Clock | Internal 10 MHz clock <br> Clock frequency may not be precise |
| $0 \times 4$ | PRBS Generator | PRBS Generator must be enabled to output PRBS sequence |
| $0 \times 3$ | VCO Q-Clock | Register $0 \times 09$, bit 4, and register 0x1e, bit 0, must be set to enable the <br> VCO Q-Clock |
| $0 \times 2$ | VCO I-Clock |  |
| $0 \times 1$ | Retimed Data | Default when the retimer is locked |
| $0 \times 0$ | Raw Data |  |

If the output multiplexer is not overridden, that is, if bit 5 of register $0 \times 09$ is not set, then the value in register $0 \times 1$ e, bits $7: 5$, controls the output produced when the retimer has a signal at its input, but is not locked to it. The default value for this bit field, $0 \times 7$, causes the retimer output to mute when the retimer is not locked to an input signal. Writing a value of $0 \times 0$ to this bit field, for example, will cause the retimer to output raw data when it is not locked to its input signal.
Setting the override bit, bit 5 of register $0 \times 09$, will cause the retimer to output the value selected by the bit field in register $0 \times 1 \mathrm{e}$, bits $7: 5$, even when the retimer is locked.
When no signal is present at the input to the selected channel of the DS100DF410 the signal detect circuitry will power down the channel. This includes the output driver which is therefore muted when no signal is present at the input. If you want to get an output when no signal is present at the input, for example to enable a freerunning PRBS sequence, the first step is to override the signal detect. In order to force the signal detect on, set bit 7 and clear bit 6 of channel register $0 \times 14$. Even if there is no signal at the input to the channel, the channel will be enabled. If the channel was disabled before, the current drain from the supply will increase by 100-150 mA depending upon the other channel settings in the device. This increased current drain indicates that the channel is now enabled.
The second step is to override the output multiplexer setting. This is accomplished by setting bit 5 of register $0 \times 09$, the output multiplexer override. Once this bit is set, the value of register $0 \times 1$ e, bits $7: 5$ will control the output of the channel. Note that if either retimed or raw data is selected, the output will just be noise. The device output may saturate to a static 1 or 0 .
If there is no signal, the VCO clock will be free-running. Its frequency will depend upon the divider and CAP DAC settings and it will vary from part to part and over temperature.
If the PRBS generator is enabled, the PRBS generator output can be selected. This can either be at a data rate determined by the free-running VCO or at a data rate determined by the input signal, if one is present. If a signal is present at the input and the DS100DF410 can lock to it, the output of the PRBS generator will be synchronous with the input signal, but the bit stream output will be determined by the PRBS generator selection.
The 10 MHz clock is always available at the output when the output multiplexer is overridden. The 10 MHz clock is a free-running oscillator in the DS100DF410 and is not synchronous to the input or to anything else in the system. The clock frequency will be approximately 10 MHz , but this will vary from part to part.
If there is a signal present at the input, it is not necessary to override the signal detect. Clearing bits 7 and 6 of register $0 \times 14$ will return control of the signal detect to the DS100DF410. Normally, when the retimer is locked to a signal at its input, it will output retimed data. However, if desired, the output multiplexer can be overridden in this condition to output raw data. It can also be set to output any of the other signals shown in Table 4. If there is an input signal, and if the DS100DF410 is locked to it, the VCO I-Clock, the VCO Q-Clock, and the output of the PRBS generator, if it is enabled, will be synchronous to the input signal.
When a signal is present at the input, it might be desired to output the raw data in order to see the effects of the CTLE and the DFE without the CDR. It might also be desired to enable the PRBS generator and output this signal, replacing the data content of the input signal with the internally-generated PRBS sequence.

### 7.5.11 Overriding the VCO Divider Selection

## Register 0x09, bit 2, and Register 0x18, bits 6:4

In normal operation, the DS100DF410 sets its VCO divider to the correct divide ratio, either 1, 2, 4, 8, or 16, depending upon the bit rate of the signal at the channel input. It is possible to override the divider selection. This might be desired if the VCO is set to free-run, for example, to output a signal at a sub-harmonic of the actual VCO frequency.
In order to override the VCO divider settings, first set bit 2 of register $0 \times 09$. This is the VCO divider override enable. Once this bit is set, the VCO divider setting is controlled by the value in register $0 \times 18$, bits $6: 4$. The valid values for this three-bit field are $0 \times 0$ to $0 \times 4$. The mapping of the bit field values to the divider ratio is shown in Table 5.

Table 5. Divider Ratio Mapping to Register 0x18, Bits 6:4

| BIT FIELD VALUE | DIVIDER RATIO |
| :---: | :---: |
| 0 | 1 |
| 1 | 2 |
| 2 | 4 |
| 3 | 8 |
| 4 | 16 |

In normal operation, the DS100DF410 will determine the required VCO divider ratio automatically. The most common application for overriding the divider ratio is when the VCO is set to free-run. Normally the divider ratio should not be overridden except in this case.

### 7.5.12 Using the PRBS Generator

## Register 0x0d, bit 5, Register 0x1e, bit 4, and Register 0x30, bit 3 and bits 1:0

The DS100DF410 includes an internal PRBS generator which can generate standard PRBS-9 and PRBS-31 bit sequences. The PRBS generator can produce a PRBS sequence that is synchronous to the incoming data signal, or it can generate a PRBS sequence using the internal free-running VCO as a clock. Both modes of operation are described in the paragraphs that follow.
To produce a PRBS sequence that is synchronized to the incoming data signal, the DS100DF410 must be locked to the incoming signal. When this is true, the signal detect is set and the channel is active. In addition, the VCO is locked to the incoming signal The VCO will remain locked to the incoming signal regardless of the state of the output multiplexer.
To activate the PRBS generator, first set bit 4 of register 0x1e. This bit enables the PRBS generator digital circuitry. Then reset the PRBS clock by clearing bit 3 of register $0 \times 30$. Select either PRBS -9 or PRBS-31 by setting bits 1:0 of register $0 \times 30$. Set this bit field to $0 \times 0$ for PRBS -9 and to $0 \times 2$ for PRBS-31. Then load the PRBS clock by setting bit 3 of register $0 \times 30$. Finally, enable the PRBS clock by setting bit 5 of register 0x0d. This sequence of register writes will enable the internal PRBS generator.
As described above, to select the PRBS generator as the output for the selected channel, set bit 5 of register $0 \times 09$, the output multiplexer override. Then write $0 \times 4$ to bits $7: 5$ of register $0 \times 1 \mathrm{e}$. This selects the PRBS generator for output.

For the case described above, the output PRBS sequence will be synchronous to the incoming data. There are two other cases of interest. The first is when there is an input signal but the PRBS sequence should not be synchronous to it. In other words, in this case it is desired that the VCO should free-run. The second case is when there is no input signal, but the PRBS sequence should still be output. Again, in this case, the VCO is freerunning.
The register settings for these two cases are almost the same. The only difference is that, if there is no input signal, then the channel will be disabled and powered-down by default. In order to force enable the channel, write a 1 to bit 7 and a 0 to bit 6 of register $0 \times 14$. This forces the signal detect to be active and enables the selected channel.
The remainder of the register write sequence is designed to disable the phase-locked loop so that the VCO can free run.

First write a 1 to bit 3 of register $0 \times 09$, then $0 \times 0$ to bits $1: 0$ of register $0 \times 1 \mathrm{~b}$. This disables the charge pump for the phase-locked loop.
Next write a 1 to bit 2 of register 0x09. This enables the VCO divider override. Then set the VCO divider ratio by writing to register $0 \times 18$ as shown in Table 5. For an output frequency of approximately 10.3125 GHz , set the divider ratio to 1 by writing $0 \times 0$ to bits $6: 4$ of register $0 \times 18$. Do not clear bit 3 when you write a 1 to bit 2 of register 0x09.
Now write a 1 to bit 7 of register 0x09. This enables the VCO CAP DAC override. Write the desired VCO cap count to register $0 \times 08$, bits $4: 0$. The mapping of VCO frequencies to cap count will vary somewhat from part to part. The VCO cap count should be set to $0 \times 0 \mathrm{c}$ to yield an output VCO frequency of approximately 10.3125 GHz . Do not clear bits 3 and 2 when you write a 1 to bit 7 of register $0 \times 09$.
Now write a 1 to bit 6 of register $0 \times 09$. This enables the VCO LPF DAC which can generate a VCO control voltage internally to the DS100DF410. Once the LPF DAC is enabled, write the desired value of the LPF DAC output in register 0x1f, bits 4:0. For an output VCO frequency of approximately 10.3125 GHz , set the LPF DAC setting to $0 \times 12$. Do not clear the remaining bits of register $0 \times 09$ when you write a 1 to bit 6 .
Now, as above, enable the PRBS generator and set it to the desired bit sequence, then select the output to be the PRBS generator by setting the output multiplexer. Notice that when this entire sequence has been completed, bits 7:2 of register $0 \times 09$ will all be set. The default value of register $0 \times 09$ is $0 \times 00$, so you can clear all the overrides when you are ready to return to normal operation by writing $0 \times 00$ to register $0 \times 09$.
The VCO frequency in free-run will vary somewhat from part to part. In order to determine exact values of the CAP DAC and LPF DAC settings, it will be necessary to directly measure the VCO frequency using some sort of frequency-measurement device such as a frequency counter or a spectrum analyzer. When the VCO is set to free-run mode as above, you can select the VCO I-clock (in-phase clock) to be the output as shown in Table 4. You can measure the frequency of the VCO I-clock while adjusting the CAP DAC and LPF DAC values until the VCO I-clock frequency is acceptable for your application. Then you can once again select the PRBS generator as the output using the output multiplexer selection field.

### 7.5.13 Using the Internal Eye Opening Monitor

Register 0x11, bits 7:6 and bit 5, Register 0x22, bit 7, Register 0x24, bit 7 and bit 0, Register 0x25, Register 0x26, Register 0x27, Register 0x28, and Register 0x2a
The DS100DF410 includes an internal eye opening monitor. The eye opening monitor is used by the retimer to compute a figure of merit for automatic adaptation of the CTLE and the DFE. It can also be controlled and queried through the SMBus by a system controller.

The eye opening monitor produces error hit counts for settable phase and voltage offsets of the comparator in the retimer. This is similar to the way many Bit Error Rate Test Sets measure eye opening. At each phase and amplitude offset setting, the eye opening monitor determines the nominal bit value (" 0 " or " 1 ") using its primary comparator. This is the bit value that is resynchronized to the recovered clock and presented at the output of the DS100DF410. The eye opening monitor also determines the bit value detected by the offset comparator. This information yields an eye contour. Here's how this works.
If the offset comparator is offset in voltage by an amount larger than the vertical eye opening, for example, then the offset comparator will always decide that the current bit has a bit value of " 0 ". When the bit is really a " 1 ", as determined by the primary comparator, this is considered a bit error. The number of bit errors is counted for a settable interval at each setting of the offset phase and voltage of the offset comparator. These error counts can be read from registers $0 \times 25$ and $0 \times 26$ for sequential phase and voltage offsets. These error counts for each phase and voltage offsets form a $64 \times 64$ point array. A surface or contour plot of the error hit count versus phase and voltage offset produces an eye diagram, which can be plotted by external software.
The eye opening monitor works in two modes. In the first, only the horizontal and vertical eye openings are measured. The eye opening monitor first sweeps its variable-phase clock through one unit interval with the comparison voltage set to the mid point of the signal. This determines the midpoint of the horizontal eye opening. The eye opening monitor then sets its variable phase clock to the midpoint of the horizontal eye opening and sweeps its comparison voltage. These two measurements determine the horizontal and vertical eye openings. The horizontal eye opening value is read from register $0 \times 27$ and the vertical eye opening from register $0 \times 28$. Both values are single byte values.

The measurement of horizontal and vertical eye opening is very fast. The speed of this measurement makes it useful for determining the adaptation figure of merit. In normal operation, the HEO and VEO are automatically measured periodically to determine whether the DS100DF410 is still in lock. Reading registers $0 \times 27$ and $0 \times 28$ will yield the most-recently measured HEO and VEO values.

In normal operation, the eye monitor circuitry is powered down most of the time to save power. When the eye is to be measured under external control, it must first be enabled by writing a 0 to bit 5 of register $0 \times 11$. The default value of this bit is 1 , which powers down the eye monitor except when it is powered-up periodically by the CDR state machine and used to test CDR lock. The eye monitor must be powered up to measure the eye under external SMBus control.
Bits 7:6 of register $0 \times 11$ are also used during eye monitor operation to set the EOM voltage range. This is described below. A single write to register $0 \times 11$ can set both bit 5 and bits 7:6 in one operation.
Register 0x3e, bit 7, enables horizontal and vertical eye opening measurements as part of the lock validation sequence. When this bit is set, the CDR state machine periodically uses the eye monitor circuitry to measure the horizontal and vertical eye opening. If the eye openings are too small, according to the pre-determined thresholds in register 0x6a, then the CDR state machine declares lock loss and begins the lock acquisition process again. For SMBus acquisition of the internal eye, this lock monitoring function must be disabled. Prior to overriding the EOM by writing a 1 to bit 0 of register $0 \times 24$, disable the lock monitoring function by writing a 0 to bit 7 of register 0x3e. Once the eye has been acquired, you can reinstate HEO and VEO lock monitoring by once again writing a 1 to bit 7 of register $0 \times 3 e$.
Under external SMBus control, the eye opening monitor can be programmed to sweep through all its 64 states of phase and voltage offset autonomously. This mode is initiated by setting register 0x24, bit 7, the fast_eom mode bit. Register 0x22, bit 7, the eom_ov bit, should be cleared in this mode.
When the fast eom bit is set, the eye opening monitor operation is initiated by setting bit 0 of register $0 \times 24$, which is self-clearing. As soon as this bit is set, the eye opening monitor begins to acquire eye data. The results of the eye opening monitor error counter are stored in register $0 \times 25$ and $0 \times 26$. In this mode the eye opening monitor results can be obtained by repeated multi-byte reads from register $0 \times 25$. It is not necessary to read from register $0 \times 26$ for a multi-byte read. As soon as the eight most significant bits are read from register $0 \times 25$, the eight least significant bits for the current setting are loaded into register $0 \times 25$ and they can be read immediately. As soon as the read of the eight most significant bits has been initiated, the DS100DF410 sets its phase and voltage offsets to the next setting and starts its error counter again. The result of this is that the data from the eye opening monitor is available as quickly as it can be read over the SMBus with no further register writes required. The external controller just reads the data from the DS100DF410 over the SMBus as fast as it can. When all the data has been read, the DS100DF410 clears the eom_start bit.
If multi-byte reads are not used, meaning that the device is addressed each time a byte is read from it, then it is necessary to read register $0 \times 25$ to get the MSB (the eight most significant bits) and register $0 \times 26$ to get the LSB (the eight least significant bits) of the current eye monitor measurement. Again, as soon as the read of the MSB has been initiated, the DS100DF410 sets its phase and voltage offsets to the next setting and starts its error counter again. In this mode both registers $0 \times 25$ and $0 \times 26$ must be read in order to get the eye monitor data. The eye monitor data for the next set of phase and voltage offsets will not be loaded into registers $0 \times 25$ and $0 \times 26$ until both registers have been read for the current set of phase and voltage offsets.

In all eye opening monitor modes, the amount of time during which the eye opening monitor accumulates eye opening data can be set by the value of register 0x2a. In general, the greater this value the longer the accumulation time. When this value is set to its maximum possible value of Oxff, the maximum number of samples acquired at each phase and amplitude offset is approximately $2^{18}$. Even with this setting, the eye opening monitor values can be read from the SMBus with no delay. The eye opening monitor operation is sufficiently fast that the SMBus read operation cannot outrun it.
The eye opening is measured at the input to the data comparator. At this point in the data path, a significant amount of gain has been applied to the signal by the CTLE. In many cases, the vertical eye opening as measured by the EOM will be on the order of 400 to 500 mV peak-to-peak. The secondary comparator, which is used to measure the eye opening, has an adjustable voltage range from $\pm 100 \mathrm{mV}$ to $\pm 400 \mathrm{mV}$. The EOM voltage range is normally set by the CDR state machine during lock and adaptation, but the range can be overridden by setting bit 6 to 0 of register $0 \times 2 \mathrm{C}$, so the voltage range can scale with the values in register $0 \times 11$, bits [7:6]. The values of this code and the corresponding EOM voltage ranges are shown in Table 6.

Table 6. EOM Voltage Range vs. Bits 7:6 of Register 0x11

| VALUE in Bits $7: 6$ of REGISTER $\mathbf{0 \times 1 1}$ | EOM VOLTAGE RANGE ( $\mathbf{m} \mathbf{m V}$ ) |
| :---: | :---: |
| $0 \times 0$ | $\pm 100$ |
| $0 \times 1$ | $\pm 200$ |
| $0 \times 2$ | $\pm 300$ |
| $0 \times 3$ | $\pm 400$ |

Note that the voltage ranges shown in Table 6 are the voltage ranges of the signal at the input to the data path comparator. These values are not directly equivalent to any observable voltage measurements at the input to the DS100DF410. Note also that if the EOM voltage range is set too small the voltage sweep of the secondary comparator may not be sufficient to capture the vertical eye opening. When this happens the eye boundaries will be outside the vertical voltage range of the eye measurement.

### 7.5.14 Overriding the DFE Tap Weights and Polarities

Register 0x11, bits 3:0, Register 0x12, bit 7 and bits 4:0, Register 0x15, bit 7, Register 0x1e, bit 3, Register 0x20, Register 0x21, Register 0x23, bit 6, Register 0x24, bit 2, Register 0x2f, bit 0, and Registers 0x71-0x75
For the DS100DF410 the DFE tap weights and polarities are normally set automatically by the adaptation procedure. These values can be overridden by the user if desired.
Prior to overriding the DFE tap weights and polarities, the dfe_ov bit, bit 6 of register 0x23, should be set. This bit is set by default. In order for the DFE tap weights and polarities to be applied to the input signal, bit 3 of register $0 \times 1 \mathrm{e}$, the dfe_PD bit, must be set to 0 . It is necessary to change the default settings of these registers, because the DFE is powered down by default.
It is also necessary to set bit 7 of register $0 \times 15$ in order to manually set the DFE tap weights. This bit is cleared by default.
Bits 4:0 of register $0 \times 12$ set the five-bit weight for DFE tap 1. The first DFE tap has a five-bit setting, while the other taps are set using four bits. Often the first DFE tap has the largest effect in improving the bit error rate of the system, which is why this tap has a five-bit weight setting.
The polarity of the tap weight for tap 1 is set using bit 7 of the same register, register $0 \times 12$. The polarity is set to 0 by default, which corresponds to a negative algebraic sign for the tap.
The other four taps are set using four-bit fields in registers $0 \times 20$ and $0 \times 21$. The polarities of these taps are set by bits 3:0 in register $0 \times 11$. These tap polarities are all set to 0 by default.

As is the case for the CTLE settings, if changing the DFE tap weights or polarities causes the DS100DF410 to lose lock, it may readapt its CTLE in order to reacquire lock. If this occurs, the CTLE settings may appear to change spontaneously when the DFE tap weights are changed. The mechanism is the same as that described above for the CTLE boost settings.
When the DS100DF410 is set to adapt mode 2 or 3 using bits $6: 5$ of register $0 \times 31$, it will automatically adapt its DFE whenever its CDR state machine is reset. This occurs when the user manually resets the CDR state machine using bits 3:2 of register 0x0a, or when a signal is first presented at the input to the channel when the channel is in an unlocked state.

Regardless of the adapt mode, DFE adaptation can be initiated under SMBus control. Because the DFE tap weight registers are used by the DFE state machine during adaptation, they may be reset prior to adaptation, which can cause the adaptation to fail. The DFE tap observation registers can be used to prevent this.
Prior to initiating DFE adaptation under SMBus control, write the starting values of the DFE tap settings into the DFE tap weight registers, registers $0 \times 11,0 \times 12,0 \times 20$, and $0 \times 21$. The values can be read from the observation registers, registers $0 \times 71$ through $0 \times 75$. For each DFE tap, read the current value in the observation register. Both the polarities and the tap weights are contained in the observation registers as shown in Table 12. For each DFE tap, write the current tap polarity and tap weight into the DFE tap register. Once all these values have been written, DFE adaptation can be initiated and it will proceed normally. If the DS100DF410 fails to find a set of DFE tap weights producing a better adaptation figure of merit than the starting tap weights, the starting tap weights will be retained and used.

CTLE adaptation can also be initiated manually. Setting and then clearing bit 0 of register 0x2f will initiate adaptation of the CTLE. As with the DFE, if the DS100DF410 fails to find a set of CTLE settings that produce a better adaptation figure of merit than the starting CTLE values, the starting CTLE values will be retained and used.

### 7.5.15 Enabling Slow Rise/Fall Time on the Output Driver

## Register 0x18, bit 2

Normally the rise and fall times of the output driver of the DS100DF410 are set by the slew rate of the output transistors. By default, the output transistors are biased to provide the maximum possible slew rate, and hence the minimum possible rise and fall times. In some applications, slower rise and fall times may be desired. For example, slower rise and fall times may reduce the amplitude of electromagnetic interference (EMI) produced by a system.
Setting bit 2 of register $0 \times 18$ will adjust the output driver circuitry to increase the rise and fall times of the signal. Setting this bit will approximately double the nominal rise and fall times of the DS100DF410 output driver. This bit is cleared by default.

### 7.5.16 Inverting the Output Polarity

## Register 0x1f, bit 7

In some systems, the polarity of the data does not matter. In systems where it does matter, it is sometimes necessary, for the purposes of trace routing, for example, to invert the normal polarities of the data signals.
The DS100DF410 can invert the polarity of the data signals by means of a register write. Writing a 1 to bit 7 of register $0 \times 1 \mathrm{f}$ inverts the polarity of the output signal for the selected channel. This can provide additional flexibility in system design and board layout.

### 7.5.17 Overriding the Figure of Merit for Adaptation

Register 0x2c, bits 5:4, Register 0x31, bits 6:5, Register 0x6b, Register 0x6c, Register 0x6d, and Register 0x6e, bits 7 and 6

The default figure of merit for both the CTLE and DFE adaptation is simple. The horizontal and vertical eye openings are measured for each CTLE boost setting or set of DFE tap weights and polarities. The vertical eye opening is scaled to a constant reference vertical eye opening and the smaller of the horizontal or vertical eye opening is taken as the figure of merit for that set of equalizer settings. The objective is to adapt the equalizer to a point where the horizontal and vertical eye openings are both as large as possible. This usually provides optimum bit error rate performance for most transmission channels.
In some systems the adaptation can reach a better setting if only the horizontal or vertical eye opening is used to compute the figure of merit rather than using both. This will be system-dependent and the user must determine through experiment whether this provides better adaptation in the user's system. For the DS100DF410, the DFE figure of merit type can be set using register 0x2c, bits 5:4. The value of this two-bit field versus the configured figure of merit type is shown in Table 7.

Table 7. Figure of Merit Type Setting

| REGISTER 0x2c, BITS 5:4 | FIGURE of MERIT TYPE |
| :---: | :---: |
| $0 \times 0$ | Both HEO and VEO are used |
| $0 \times 1$ | Only HEO is used |
| $0 \times 2$ | Only VEO is used |
| $0 \times 3$ | Both HEO and VEO are used (default) |

The CTLE figure of merit type is selected using the two-bit field in register $0 \times 31$, bits $6: 5$, with the same effect as in Table 7.

For some transmission media the adaptation can reach a better setting if a different figure of merit is used. The DS100DF410 includes the capability of adapting based on a configurable figure of merit. The configurable figure of merit is structured as shown in Equation 1.

$$
\begin{equation*}
\text { FOM }=(\text { HEO }-b) \times a+(V E O-c) \times(1-a) \tag{1}
\end{equation*}
$$

In this equation, HEO is horizontal eye opening, VEO is vertical eye opening, FOM is the figure of merit, and the factors $\mathrm{a}, \mathrm{b}$, and c are set using registers $0 \times 6 \mathrm{~b}, 0 \times 6 \mathrm{c}$, and $0 \times 6 \mathrm{~d}$ respectively.
In order to use the configurable figure of merit, the enable bits must be set. To use the configurable figure of merit for the CTLE adaptation, set bit 7 of register 0x6e, the en_new_fom_ctle bit. To use the configurable figure of merit for the DFE adaptation set bit 6 of register 0x6e, the en_new_fom_dfe bit. The same scaling factors are used for both CTLE and DFE adaptation when the configurable figure of merit is enabled.

### 7.5.18 Setting the Rate and Subrate for Lock Acquisition

## Register 0x2f, bits 7:6 and 5:4

The rate and subrate settings, which configure the set of VCO frequencies to which the VCO coarse tuning is to be calibrated are set using channel register 0x2f. Bits 7:6 are RATE<1:0>, and bits 5:4 are SUBRATE<1:0>.

### 7.5.19 Setting the Adaptation/Lock Mode

Register 0x31, bits 6:5, and Register 0x33, bits 7:4 and 3:0, Register 0x34, bits 3:0, Register 0x35, bits 4:0, Register 0x3e, bit 7, and Register 0x6a
There are four adaptation modes available in the DS100DF410.

- Mode 0: The user is responsible for setting the CTLE and DFE values. this mode is used if the transmission channel response is fixed.
- Mode 1: Only the CTLE is adapted to equalize the transmission channel. The DFE is enabled but the tap weights are all set to 0 . This mode is primarily used for smoothly-varying high-loss transmission channels such as cables and simple PCB traces.
- Mode 2: In this mode, both the CTLE and the DFE are adapted to compensate for additional loss, reflections, and crosstalk in the input transmission channel.
- The maximum DFE tap weights can be constrained using register $0 \times 34$, bits $3: 0$, and register $0 \times 35$, bits 4:0 as shown in Table 14.
- Mode 3: In this mode, both the CTLE and DFE are adapted as in mode 2. However, in mode 3, more emphasis is placed on the DFE setting. This mode may give better results for high crosstalk transmission channels.
Bits 6:5 of register $0 \times 31$ determine the adaptation mode to be used. The mapping of these register bits to the adaptation algorithm is shown in Table 14.

Table 8. DS100DF410 Adaptation Algorithm Settings

| REGISTER 0X31, BIT 6 <br> ADAPT_MODE[1] | REGISTER 0x31, BIT 5 <br> ADAPT_MODE[0] | ADAPT MODE <br> SETTING <1:0> | ADAPTATION ALGORITHM |
| :---: | :---: | :---: | :--- |
| 0 | 0 | 00 | No Adaptation |
| 0 | 1 | 01 | Adapt CTLE Until Optimum (Default) |
| 1 | 0 | 10 | Adapt CTLE Until Optimum then DFE, then CTLE <br> Again |
| 1 | 1 | 11 | Adapt CTLE Until Lock, then DFE, the CTLE <br> Again |

By default the DS100DF410 requires that the equalized internal eye exhibit horizontal and vertical eye openings greater than a pre-set minimum in order to declare a successful lock. The minimum values are set in register $0 \times 6 \mathrm{a}$.

The DS100DF410 continuously monitors the horizontal and vertical eye openings while it is in lock. If the eye opening falls below the threshold set in register 0x6a, the DS100DF410 will declare a loss of lock.
The continuous monitoring of the horizontal and vertical eye openings may be disabled by clearing bit 7 of register 0x3e.

### 7.5.20 Initiating Adaptation

Register 0x24, bit 2, and Register 0x2f, bit 0
When the DS100DF410 becomes unlocked, it will automatically try to acquire lock. If an adaptation mode is selected using bits 6:5 in register 0x31, the DS100DF410 will also try to adapt its CTLE and its DFE.

Adaptation can also be initiated by the user. CTLE adaptation can be initiated by setting and then clearing register $0 \times 2 \mathrm{f}$, bit 0 . DFE adaptation can be initiated by setting and then clearing bit 2 of register $0 \times 24$.

### 7.5.21 Setting the Reference Enable Mode

Register 0×36, bits 5:4
Register $0 \times 36$, bits 5:4, are the ref_mode $<1: 0>$ bits. These bits should be set to a value of 2 'b11. Note that this is not the default. The reference mode must be set prior to using the DS100DF410.

A 25 MHz reference clock signal must be provided on the reference in pin (pin 19). The use of the reference clock in the DS100DF410 is explained below.
First, the reference clock allows the DS100DF410 to calibrate its VCO frequency at power-up and upon reset. This enables the DS100DF410 to determine the optimum coarse VCO tuning setting a-priori, which makes phase lock much faster. The DS100DF410 is not required to tune through the available coarse VCO tuning settings as it tries to acquire lock to an input signal. It can select the correct setting immediately.
Second, if the DS100DF410 loses lock for some reason and the VCO drifts from its phase-locked frequency, the DS1010DF410 can detect this very quickly using the reference clock. Detecting an out-of-lock condition quickly allows the DS100DF410 to raise an interrupt indicating that it has lost lock quickly, which the system controller can then service to correct the problem quickly.
Finally, some data signals with large jitter spurs in their frequency spectra can cause the DS1100DF410 to false lock. This occurs when the data pattern exhibits strong discrete frequency components in its frequency spectrum, or when the data pattern has a lot of periodic jitter imposed on it. If you look at such a signal in the frequency domain using a spectrum analyzer, it will clearly show "spurs" close in to the fundamental data rate frequency. These spurs can cause the DS100DF410 to false lock.
Using the 25 MHz reference clock, the DS100DF410 can detect when it is locked to a jitter spur. When this happens, the DS100DF410 will re-initiate the adaptation and lock sequence until it locks to the correct data rate. This provides immunity to false lock conditions.
The reference clock mode is set by a two-bit field, register $0 \times 36$, bits $5: 4$. This field should always be set to a value of 3 or 2'b11.

### 7.5.22 Overriding the CTLE Settings Used for CTLE Adaptation

## Register 0x2c, bits 3:0, Register 0x2f, bit 3, Register 0x39, bits 4:0, and Registers 0x50-0x5f

The CTLE adaptation algorithm operates by setting the CTLE boost stage controls to a set of pre-determined boost settings, each of which provides progressively more high-frequency boost. At each stage in the adaptation process, the DS100DF410 attempts to phase lock to the equalized signal. If the phase lock succeeds, the DS100DF410 measures the horizontal and vertical eye openings using the internal eye monitor circuit. The DS100DF410 computes a figure of merit for the eye opening and compares it to the previous best value of the figure of merit. While the figure of merit continues to improve, the DS100DF410 continues to try additional values of the CTLE boost setting until the figure of merit ceases to improve and begins to degrade. When the figure of merit starts to degrade, the DS100DF410 still continues to try additional CTLE settings for a pre-determined trial count called the "look-beyond" count, and if no improvement in the figure of merit results, it resets the CTLE boost values to those that produced the best figure of merit. The resulting CTLE boost values are then stored in register $0 \times 03$. The "look-beyond" count is configured by the value in register $0 \times 2 \mathrm{c}$, bits $3: 0$. The value is $0 \times 2$ by default.
The set of boost values used as candidate values during CTLE adaptation are stored as bit fields in registers $0 \times 40-0 \times 5 f$. The default values for these settings are shown in Table 9 . These values may be overridden by setting the corresponding register values over the SMBus. If these values are overridden, then the next time the CTLE adaptation is performed the set of CTLE boost values stored in these registers will be used for the adaptation. Resetting the channel registers by setting bit 2 of channel register $0 \times 00$ will reset the CTLE boost settings to their defaults. So will power-cycling the DS100DF410.

Table 9. CTLE Settings for Adaptation

| REGISTER (HEX) | BITS 7:6 (CTLE STAGE 0) | $\begin{gathered} \text { BITS 5:4 } \\ \text { (CTLE STAGE 1) } \end{gathered}$ | BITS 3:2 (CTLE STAGE 2) | BITS 1:0 (CTLE STAGE 3) | CTLE <br> BOOST STRING | CTLE <br> ADAPTATION INDEX |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 40 | 0 | 0 | 0 | 0 | 0000 | 0 |
| 41 | 0 | 0 | 0 | 1 | 0001 | 1 |
| 42 | 0 | 0 | 1 | 0 | 0010 | 2 |
| 43 | 0 | 1 | 0 | 0 | 0100 | 3 |
| 44 | 1 | 0 | 0 | 0 | 1000 | 4 |
| 45 | 0 | 0 | 2 | 0 | 0020 | 5 |
| 46 | 0 | 0 | 0 | 2 | 0002 | 6 |
| 47 | 2 | 0 | 0 | 0 | 2000 | 7 |
| 48 | 0 | 0 | 0 | 3 | 0003 | 8 |
| 49 | 0 | 0 | 3 | 0 | 0030 | 9 |
| 4A | 0 | 3 | 0 | 0 | 0300 | 10 |
| 4B | 1 | 0 | 0 | 1 | 1001 | 11 |
| 4 C | 1 | 1 | 0 | 0 | 1100 | 12 |
| 4D | 3 | 0 | 0 | 0 | 3000 | 13 |
| 4E | 1 | 2 | 0 | 0 | 1200 | 14 |
| 4F | 2 | 1 | 0 | 0 | 2100 | 15 |
| 50 | 2 | 0 | 2 | 0 | 2020 | 16 |
| 51 | 2 | 0 | 0 | 2 | 2002 | 17 |
| 52 | 2 | 2 | 0 | 0 | 2200 | 18 |
| 53 | 1 | 0 | 1 | 2 | 1012 | 19 |
| 54 | 1 | 1 | 0 | 2 | 1102 | 20 |
| 55 | 2 | 0 | 3 | 0 | 2030 | 21 |
| 56 | 2 | 3 | 0 | 0 | 2300 | 22 |
| 57 | 3 | 0 | 2 | 0 | 3020 | 23 |
| 58 | 1 | 1 | 1 | 3 | 1113 | 24 |
| 59 | 1 | 1 | 3 | 1 | 1131 | 25 |
| 5A | 1 | 2 | 2 | 1 | 1221 | 26 |
| 5B | 1 | 3 | 1 | 1 | 1311 | 27 |
| 5C | 3 | 1 | 1 | 1 | 3111 | 28 |
| 5D | 2 | 1 | 2 | 1 | 2121 | 29 |
| 5E | 2 | 1 | 1 | 2 | 2112 | 30 |
| 5 F | 2 | 2 | 1 | 1 | 2211 | 31 |

As an alternative to, or in conjunction with, writing the CTLE boost setting registers $0 \times 40$ through $0 \times 5 \mathrm{ff}$, it is possible to set the starting CTLE boost setting index. To override the default setting, which is 0 , set bit 3 of register 0x2f. When this bit is set, the starting index for adaptation comes from register $0 \times 39$, bits $4: 0$. This is the index into the CTLE settings table in registers $0 \times 40$ through $0 \times 5 \mathrm{f}$. When this starting index is 0 , which is the default, CTLE adaptation starts at the first setting in the table, the one in register $0 \times 40$, and continues until the optimum FOM is reached.

### 7.5.23 Setting the Output Differential Voltage

Register 0x2d, bits 2:0
There are eight levels of output differential voltage available in the DS100DF410, from 0.6 V to 1.3 V in 0.1 V increments. The values drv_sel_vod[2:0] in bits 2:0 of register 0x2d set the output VOD. The available VOD settings and the corresponding values of this bit field are shown in Table 10.

Table 10. VOD Settings

| BIT 2, DRV_SEL_VOD[2] | BIT 1, DRV_SEL_VOD[1] | BIT 0, DRV_SEL_VOD[0] | SELECTED VOD (V, PEAK-TO- <br> PEAK, DIFFERENTIAL) |
| :---: | :---: | :---: | :---: |
| 0 | 0 | 0 | 0.6 |
| 0 | 0 | 1 | 0.7 |
| 0 | 1 | 0 | 0.8 |
| 1 | 1 | 1 | 0.9 |
| 1 | 0 | 0 | 1.0 |
| 1 | 1 | 1 | 1.1 |
| 1 | 1 | 1 | 1.2 |

### 7.5.24 Setting the Output De-emphasis Setting

Register 0x15, bits 2:0 and bit 6
Fifteen output de-emphasis settings are available in the DS100DF410, ranging from 0 dB to -12 dB . The deemphasis values come from register $0 \times 15$, bits $2: 0$, which make up the bit field dvr_dem $<2: 0>$, and register $0 \times 15$, bit 6 , which is the de-emphasis range bit.
The available driver de-emphasis settings and the mapping to these bits are shown in Table 11.
Table 11. Driver De-Emphasis Settings

| REGISTER 0X15, BIT 2, <br> DVR_DEM[2] | REGISTER 0X15, BIT 1, <br> DRV_DEM[1] | REGISTER 15, BIT 0, <br> DRV_DEM[0] | REGISTER 0x15, BIT 6, <br> DRV_DEM_RANGE | DE-EMPHASIS SETTING <br> (dB) |
| :---: | :---: | :---: | :---: | :---: |
| 0 | 0 | 0 | X | 0.0 |
| 0 | 0 | 1 | 1 | -0.9 |
| 0 | 0 | 1 | 0 | -1.5 |
| 0 | 1 | 0 | 1 | -2.0 |
| 0 | 1 | 1 | 1 | -2.8 |
| 1 | 0 | 0 | 1 | -3.3 |
| 0 | 1 | 0 | 0 | -3.5 |
| 1 | 0 | 1 | 1 | -3.9 |
| 1 | 1 | 0 | 1 | -4.5 |
| 0 | 1 | 1 | 0 | -5.0 |
| 1 | 0 | 1 | 1 | -5.6 |
| 1 | 0 | 1 | 0 | -6.0 |
| 1 | 1 | 0 | 0 | -7.5 |
| 1 | 1 | 1 | 0 | -9.0 |
| 1 |  |  | 0 | -12.0 |

### 7.6 Register Maps

### 7.6.1 Register Information

There are two types of device registers in the DS100DF410. These are the control/shared registers and the channel registers. The control/shared registers control or allow observation of settings which affect the operation of all channels of the DS100DF410. They are also used to select which channel of the device is to be the target channel for reads from and writes to the channel registers.

The channel registers are used to set all the configuration settings of the DS100DF410. They provide independent control for each channel of the DS100DF410 for all the settable device characteristics.
Any registers not described in the tables that follow should be treated as reserved. The user should not try to write new values to these registers. The user-accessible registers described in the tables that follow provide a complete capability for customizing the operation of the DS100DF410 on a channel-by-channel basis.

## Register Maps (continued)

### 7.6.2 Bit Fields in the Register Set

Many of the registers in the DS100DF410 are divided into bit fields. This allows a single register to serve multiple purposes, which may be unrelated.

Often configuring the DS100DF410 requires writing a bit field that makes up only part of a register value while leaving the remainder of the register value unchanged. The procedure for accomplishing this is to read in the current value of the register to be written, modify only the desired bits in this value, and write the modified value back to the register. Of course, if the entire register is to be changed, rather than just a bit field within the register, it is not necessary to read in the current value of the register first.
In all the register configuration procedures described in the following sections, this procedure should be kept in mind. In some cases, the entire register is to be modified. When only a part of the register is to be changed, however, the procedure described above should be used.

### 7.6.3 Writing to and Reading from the Control/Shared Registers

Any write operation targeting register 0xff writes to the control/shared register 0xff. This is the only register in the DS100DF410 with an address of 0xff.

Bit 2 of register 0xff is used to select either the control/shared register set or a channel register set. If bit 2 of register 0xff is cleared (written with a 0), then all subsequent read and write operations over the SMBus are directed to the control/shared register set. This situation persists until bit 2 of register 0xff is set (written with a 1).
There is a register with address $0 \times 00$ in the control/shared register set, and there is also a register with address $0 \times 00$ in each channel register set. If you read the value in register $0 \times 00$ when bit 2 of register $0 x f f$ is cleared to 0 , then the value returned by the DS100DF410 is the value in register $0 \times 00$ of the control/shared register set. If you read the value in register $0 \times 00$ when bit 2 of register 0xff is set to 1 , then the value returned by the DS100DF410 is the value in register $0 \times 00$ of the selected channel register set. The channel register set is selected by bits $1: 0$ of register 0xff.
If bit 3 of register 0xff is set to 1 and bit 2 of register 0xff is also set to 1 , then any write operation to any register address will write all the channel register sets in the DS100DF410 simultaneously. This situation will persist until either bit 3 of register 0xff or bit 2 of register 0xff is cleared. Note that when you write to register 0xff, independent of the current settings in register 0xff, the write operation ALWAYS targets the control/shared register 0xff. This channel select register, register 0xff, is unique in this regard.
Table 12 shows the control/shared register set. Any register addresses or register bits in the control/shared register set not shown in this table should be considered reserved. In this table, the mode is either R for ReadOnly, R/W for Read-Write, or R/W/SC for Read-Write-Self-Clearing. If you try to write to a Read-Only register, the DS100DF410 will ignore it.

Table 12. Control/Shared Registers

| ADDRESS (Hex) | BITS | DEFAULT VALUE (Hex) | MODE | EEPROM | FIELD NAME | DESCRIPTION |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0 | 7 | 0 | R | N | SMBus_Addr3 | SMBus Address <br> Strapped 7-bit addres is $0 \times 18+$ SMBus_Addr[3:0] |
|  | 6 | 0 | R | N | SMBus_Addr2 |  |
|  | 5 | 0 | R | N | SMBus_Addr1 |  |
|  | 4 | 0 | R | N | SMBus_Addr0 |  |
|  | 3:0 | 0 |  |  | RESERVED |  |
| 1 | 7 | 0 | R | N | Version2 | Device version |
|  | 6 | 1 | R | N | Version1 |  |
|  | 5 | 1 | R | N | Version0 |  |
|  | 4 | 1 | R | N | Device_ID4 | Device ID code |
|  | 3 | 0 | R | N | Device_ID3 |  |
|  | 2 | 0 | R | N | Device_ID2 |  |
|  | 1 | 0 | R | N | Device_ID1 |  |
|  | 0 | 0 | R | N | Device_ID0 |  |

## Register Maps (continued)

Table 12. Control/Shared Registers (continued)

| ADDRESS (Hex) | BITS | DEFAULT VALUE (Hex) | MODE | EEPROM | FIELD NAME | DESCRIPTION |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 2 | 7:0 | 0 | RW | N | RESERVED |  |
| 3 | 7:0 | 0 |  | N | RESERVED |  |
| 4 | 7 | 0 | RW | N | RESERVED |  |
|  | 6 | 0 | RWSC | N | RST_SMB_REGS | 1: Resets share registers. Self-clearing. |
|  | 5 | 0 | RWSC | N | RST_SMB_MAS | 1: Reset for SMBus Master Mode |
|  | 4 | 0 | RW | N | rc_eeprm_rd | 1: Force EEPROM Configuration |
|  | 3 | 0 | RW | N | RESERVED |  |
|  | 2 | 0 | RW | N | RESERVED |  |
|  | 1 | 0 | RW | N | RESERVED |  |
|  | 0 | 1 | RW | N | RESERVED |  |
| 5 | 7 | 0 | RW | N | disab_eeprm_cfg | Disable Master Mode EEPROM Configuration |
|  | 6:5 | 0 | RW | N | RESERVED |  |
|  | 4 | 1 | R | N | EEPROM_READ DONE | This bit is set to 1 when read from EEPROM is done |
|  | 3 | 0 | R | N | int_ch0 | Set on Channel 0 Interrupt |
|  | 2 | 0 | R | N | int_ch1 | Set on Channel 1 Interrupt |
|  | 1 | 0 | R | N | int_ch2 | Set on Channel 2 Interrupt |
|  | 0 | 0 | R | N | int_ch3 | Set on Channel 3 Interrupt |
| 6 | 7:0 | 0 | RW | N | RESERVED |  |
| 7 | 7:0 | $0 \times 05$ | RW | N | RESERVED |  |
| FF | 7:4 | 0 | RW | N | RESERVED |  |
|  | 3 | 0 | RW | N | WRITE_ALL_CH | Selects All Channels for Register Write. See Table 3. |
|  | 2 | 0 | RW | N | EN_CH_SMB | Enable Register Write to One or all Channels and Register Read from One Channel. <br> See Table 3. |
|  | 1:0 | 0 | RW | N | SEL_CH_SMB | Selects Target Channel for Register Reads and Writes. See Table 3. |

### 7.6.4 Channel Select Register

## Register 0xff, bits 3:0

Register 0xff, as described above, selects the channel or channels for channel register reads and writes. It is worth describing the operation of this register again for clarity. If bit 3 of register 0xff is set, then any channel register write applies to all channels. Channel register read operations always target only the channel specified in bits 1:0 of register 0xff regardless of the state of bit 3 of register 0xff. Read and write operations target the channel register sets only when bit 2 of register 0xff is set.
Bit 2 of register 0xff is the universal channel register enable. This bit must be set in order for any channel register reads and writes to occur. If this bit is set, then read operations from or write operations to register $0 \times 00$, for example, target channel register $0 \times 00$ for the selected channel rather than the control/shared register $0 \times 00$. In order to access the control/shared registers again, bit 2 of register 0xff should be cleared. Then the control/shared registers can again be accessed using the SMBus. Write operations to register 0xff always target the register with address 0xff in the control/shared register set. There is no other register, and specifically, no channel register, with address 0xff.
The contents of the channel select register, register 0xff, cannot be read back over the SMBus. Read operations on this register will always yield an invalid result. All eight bits of this register should always be set to the desired values whenever this register is written. Always write 0x0 to the four MSBs of register 0xff. The register set target selected by each valid value written to the channel select register is shown in Table 13.

Table 13. Channel Select Register Values Mapped to Register Set Target

| REGISTER 0XFF <br> VALUE (HEX) | SHARED/CHANNEL <br> REGISTER <br> SELECTION | BROADCAST <br> CHANNEL <br> REGISTER <br> SELECTION | TARGETED <br> CHANNEL <br> SELECTION | COMMENTS |
| :---: | :---: | :---: | :---: | :--- |
| $0 \times 00$ | Shared | N/A | N/A | All reads and writes target shared register set |
| $0 \times 04$ | Channel | No | 0 | All reads and writes target channel 0 register set |
| $0 \times 05$ | Channel | No | 1 | All reads and writes target channel 1 register set |
| $0 \times 06$ | Channel | No | 2 | All reads and writes target channel 2 register set |
| $0 \times 07$ | Channel | No | 3 | All reads and writes target channel 3 register set |
| $0 \times 0 \mathrm{c}$ | Channel | Yes | 0 | All writes target all channel register sets, all <br> reads target channel 0 register set |
| $0 \times 0 \mathrm{~d}$ | Channel | Yes | 1 | All writes target all channel register sets, all <br> reads target channel 1 register set |
| $0 \times 0 \mathrm{e}$ | Channel | Yes | 2 | All writes target all channel register sets, all <br> reads target channel 2 register set |
| $0 \times 0 \mathrm{f}$ | Channel | Yes | 3 | All writes target all channel register sets, all <br> reads target channel 3 register set |

### 7.6.5 Reading to and Writing from the Channel Registers

Each of the four channels has a complete set of channel registers associated with it. The channel registers or the control/shared registers are selected by channel select register 0xff. The settings in this register control the target for subsequent register reads and writes until the contents of register 0xff are explicitly changed by a register write to register 0xff. As noted, there is only one register with an address of 0xff, the channel select register.

Table 14. Channel Registers

| Address <br> (Hex) | Bits | Default Value (Hex) | Mode | EEPROM | Field Name | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0 | 7:4 | 0 | RW | N | RESERVED |  |
|  | 3 | 0 | RW | N | RST_CORE | 1: Reset core state machine 0: Normal Operation |
|  | 2 | 0 | RW | N | RST_REGS | 1: Resets channel registers, restores default values 0: Normal Operation |
|  | 1 | 0 | RW | N | RST_REFCLK | 1: Reset reference clock domain <br> 0: Normal Operation |
|  | 0 | 0 | RW | N | RST_VCO | 1: Reset VCO DIV clock domain 0 : Normal Operation |
| 1 | 7:5 | 0 | RW | N | RESERVED |  |
|  | 4 | 0 | R | N | CDR_LOCK_LOSS_INT | 1: indicates loss of CDR lock after having acquired it. Bit clears on read. |
|  | 3:1 | 0 | R | N | RESERVED |  |
|  | 0 | 0 | R | N | SIG_DET_LOSS_INT | Loss of signal indicator. <br> Bit is set once signal is acquired and then lost. |
| 2 | 7:0 | $0 \times 0$ | R | N | cdr_status | CDR Status [7:0] <br> Bit[7] = PPM Count met <br> Bit[6] = Auto Adapt Complete <br> Bit[5] = Fail Lock Check <br> Bit[4] = Lock <br> Bit[3] = CDR Lock <br> Bit[2] = Single Bit Limit Reached <br> Bit[1] = Comp LPF High <br> Bit[0] = Comp LPF Low |

Table 14. Channel Registers (continued)

| Address <br> (Hex) | Bits | Default Value (Hex) | Mode | EEPROM | Field Name | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 3 | 7 | 0 | RW | Y | EQ_BSTO[1] | This register can be used to force an EQ boost setting if used in conjunction with channel register 0x2D[3]. |
|  | 6 | 0 | RW | Y | EQ_BSTO[0] |  |
|  | 5 | 0 | RW | Y | EQ_BST1[1] |  |
|  | 4 | 0 | RW | Y | EQ_BST1[0] |  |
|  | 3 | 0 | RW | Y | EQ_BST2[1] |  |
|  | 2 | 0 | RW | Y | EQ_BST2[0] |  |
|  | 1 | 0 | RW | Y | EQ_BST3[1] |  |
|  | 0 | 0 | RW | Y | EQ_BST3[0] |  |
| 4 | 7:0 | 0 | RW | N | RESERVED |  |
| 5 | 7:0 | 0 | RW | N | RESERVED |  |
| 6 | 7:0 | 0 | RW | N | RESERVED |  |
| 7 | 7:0 | 0 | RW | N | RESERVED |  |
| 8 | 7:5 | 0 | RW | Y | RESERVED |  |
|  | 4 | 0 | RW | Y | CDR_CAP_DAC_START4 | Starting VCO Cap Dac Setting 0 |
|  | 3 | 0 | RW | Y | CDR_CAP_DAC_START3 | Starting VCO Cap Dac Setting 0 |
|  | 2 | 0 | RW | Y | CDR_CAP_DAC_START2 | Starting VCO Cap Dac Setting 0 |
|  | 1 | 0 | RW | Y | CDR_CAP_DAC_START1 | Starting VCO Cap Dac Setting 0 |
|  | 0 | 0 | RW | Y | CDR_CAP_DAC_START0 | Starting VCO Cap Dac Setting 0 |
| 9 | 7 | 0 | RW | Y | DIVSEL_VCO_CAP_OV | Enable bit to override cap_cnt with value in register 0x0B[4:0] |
|  | 6 | 0 | RW | Y | SET_CP_LVL_LPF_OV | Enable bit to override lpf_dac_val with value in register 0x1F[4:0] |
|  | 5 | 0 | RW | Y | BYPASS_PFD_OV | Enable bit to override sel_retimed_loopthru and sel_raw_loopthru with values in reg 0x1E[7:5] |
|  | 4 | 0 | RW | Y | EN_FD_PD_VCO_PDIQ_OV | Enable bit to override en_fd, pd_pd, pd_vco, pd_pdiq with reg $0 \times 1 \mathrm{E}[0]$, reg $0 \times 1 \mathrm{E}[2]$, reg $0 \times 1 \mathrm{C}[0]$, reg $0 \times 1 \mathrm{C}[1]$ |
|  | 3 | 0 | RW | Y | EN_PD_CP_OV | Enable bit to override pd_fd_cp and pd_pd_cp with value in reg $0 \times 1 \mathrm{~B}[1: 0$ ] |
|  | 2 | 0 | RW | Y | DIVSEL_OV | Enable bit to override divsel with value in reg $0 \times 18[6: 4]$ <br> 1: Override enable <br> 0 : Normal operation |
|  | 1 | 0 | RW | Y | EN_FLD_OV | Enable to override pd_fld with value in reg $0 \times 1 \mathrm{E}$ [1] |
|  | 0 | 0 | RW | Y | PFD_LOCK_MODE_SM | Enable FD in lock state |
| A | 7 | 0 | RW | Y | SBT_EN | Enable bit to override sbt_en with value in reg 0x1D[7] |
|  | 6 | 0 | RW | Y | EN_IDAC_PD_CP_OV EN_IDAC_FD_CP_OV | Enable bit to overridephase detector charge pump settings with reg $0 \times 1 \mathrm{C}[7: 5]$ <br> Enable bit to override frequency detector charge pump settings with reg $0 \times 1 \mathrm{C}[4: 2]$ |
|  | 5 | 0 | RW | Y | DAC_LPF_HIGH_PHASE_OV DAC_LPF_LOW_PHASE_OV | Enable bit to override loop filter comparator trip voltage with reg 0x16[7:0] |
|  | 4 | 1 | RW | Y | EN150_LPF_OV | Enable bit to override en150_lpf with value in reg $0 \times 1 \mathrm{~F}[6]$ |
|  | 3 | 0 | RW | N | CDR_RESET_OV | Enable bit to override CDR reset with reg 0x0A[2] |
|  | 2 | 0 | RW | N | CDR_RESET_SM | 1: CDR is put into reset 0 : normal CDR operation |
|  | 1 | 0 | RW | N | CDR_LOCK_OV | Enable CDR lock signal override with reg 0x0A[0] |
|  | 0 | 0 | RW | N | CDR_LOCK | CDR lock signal override bit |

Table 14. Channel Registers (continued)


Table 14. Channel Registers (continued)

| Address (Hex) | Bits | Default Value (Hex) | Mode | EEPROM | Field Name | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 13 | 7 | 0 | RW | N | RESERVED |  |
|  | 6 | 0 | RW | Y | RESERVED |  |
|  | 5 | 1 | RW | Y | RESERVED |  |
|  | 4 | 1 | RW | Y | EQ_EN_DC_OFF | 1: Normal operation |
|  | 3 | 0 | RW | Y | RESERVED |  |
|  | 2 | 0 | RW | Y | EQ_LIMIT_EN | 1: Configures the final stage of the equalizer to be a limiting stage. <br> 0 : Normal operation, final stage of the equalizer is configured to be a linear stage. |
|  | 1 | 0 | RW | Y | RESERVED |  |
|  | 0 | 0 | RW | Y | RESERVED |  |
| 14 | 7 | 0 | RW | Y | EQ_SD_PRESET | 1: Forces signal detect HIGH, and force enables the channel. Should not be set if bit 6 is set. <br> 0 : Normal Operation. |
|  | 6 | 0 | RW | Y | EQ_SD_RESET | 1: Forces signal detect LOW and force disables the channel. Should not be set if bit 7 is set. <br> 0 : Normal Operation. |
|  | 5 | 0 | RW | Y | EQ_REFA_SEL1 | Controls the signal detect assert levels. |
|  | 4 | 0 | RW | Y | EQ_REFA_SELO |  |
|  | 3 | 0 | RW | Y | EQ_REFD_SEL1 | Controls the signal detect de-assert levels. |
|  | 2 | 0 | RW | Y | EQ_REFD_SELO |  |
|  | 1:0 | 0 | RW | N | RESERVED |  |
| 15 | 7 | 0 | RW | Y | DFE_FORCE_EN | Enables manual DFE tap settings |
|  | 6 | 0 | RW | Y | drv_dem_range | Driver De-emphasis Range |
|  | 5 | 0 | RW | Y | RESERVED |  |
|  | 4 | 1 | RW | Y | RESERVED |  |
|  | 3 | 0 | RW | N | DRV_PD | 1: Powers down the high speed driver <br> 0: Normal operation |
|  | 2 | 0 | RW | Y | DRV_DEM2 | Driver De-emphasis Setting[2:0] |
|  | 1 | 0 | RW | Y | DRV_DEM1 |  |
|  | 0 | 0 | RW | Y | DRV_DEM0 |  |
| 16 | 7:0 | 0x7A | RW | Y | RESERVED |  |
| 17 | 7:0 | 0x36 | RW | Y | RESERVED |  |
| 18 | 7 | 0 | RW | N | RESERVED |  |
|  | 6 | 1 | RW | Y | PDIQ_SEL_DIV2 | These bits will force the divider setting if $0 \times 09[2]$ is set. <br> 000: Divide by 1 <br> 001: Divide by 2 <br> 010: Divide by 4 <br> 011: Divide by 8 <br> 100: Divide by 16 <br> All other values are reserved. |
|  | 5 | 0 | RW | Y | PDIQ_SEL_DIV1 |  |
|  | 4 | 0 | RW | Y | PDIQ_SEL_DIV0 |  |
|  | 3 | 0 | RW | N | RESERVED |  |
|  | 2 | 0 | RW | N | DRV_SEL_SLOW |  |
|  | 1:0 | 0 | RW | N | RESERVED |  |
| 19 | 7:6 | $0 \times 23$ | RW | N | RESERVED |  |
|  | 5:0 |  | RW | Y | RESERVED |  |
| 1A | 7:4 | 0x0 | RW | Y | RESERVED |  |
|  | 3:0 | 0x0 | RW | N | RESERVED |  |
| 1B | 7:2 | 0 | RW | N | RESERVED |  |
|  | 1 | 1 | RW | Y | CP_EN_CP_PD | 1: Normal operation |
|  | 0 | 1 | RW | Y | CP_EN_CP_FD | 1: Normal operation |

Table 14. Channel Registers (continued)

| Address (Hex) | Bits | Default Value (Hex) | Mode | EEPROM | Field Name | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 1 C | 7 | 0 | RW | Y | EN_IDAC_PD_CP2 | Phase detector charge pump setting. MSB located in channel register 0x0C[0]. Override bit required for these bits to take effect |
|  | 6 | 0 | RW | Y | EN_IDAC_PD_CP1 |  |
|  | 5 | 1 | RW | Y | EN_IDAC_PD_CP0 |  |
|  | 4 | 0 | RW | Y | EN_IDAC_FD_CP2 | Frequency detector charge pump setting. MSB located in channel register $0 \times 0 \mathrm{C}[1]$. Override bit required for these bits to take effect |
|  | 3 | 0 | RW | Y | EN_IDAC_FD_CP1 |  |
|  | 2 | 1 | RW | Y | EN_IDAC_FD_CP0 |  |
|  | 1:0 | 0 | RW | Y | RESERVED |  |
| 1D | 7 | 0 | RW | Y | SBT_EN | SBT enable override <br> 0: Normal operation |
|  | 6:0 | 0 | RW | N | RESERVED |  |
| 1E | 7 | 1 | RW | Y | PFD_SEL_DATA_MUX2 | For these values to take effect, register 0x09[5] must be set to 1. <br> 000: Raw Data* <br> 001: Retimed Data <br> 100: Pattern Generator <br> 111: Mute <br> All other values are reserved. |
|  | 6 | 1 | RW | Y | PFD_SEL_DATA_MUX1 |  |
|  | 5 | 1 | RW | Y | PFD_SEL_DATA_MUX0 |  |
|  | 4 | 0 | RW | N | PRBS_EN | 1: Enable PRBS Generator |
|  | 3 | 1 | RW | Y | DFE_PD | This bit must be cleared for the DFE to be functional in any adapt mode. <br> 0 : DFE enabled <br> 1: DFE disabled |
|  | 2 | 0 | RW | Y | PFD_PD_PD | PFD phase detector power down override |
|  | 1 | 0 | RW | Y | PFD_EN_FLD | PFD enable FLD override |
|  | 0 | 1 | RW | Y | PFD_EN_FD | PFD enable frequency detector override |
| 1F | 7 | 0 | RW | Y | Drv_sel_inv | Select Output Polarity Inverted |
| 20 | 7 | 0 | RW | Y | DFE_WT5[3] | Bits force DFE tap 5 weight, manual DFE operation required to take effect |
|  | 6 | 0 | RW | Y | DFE_WT5[2] |  |
|  | 5 | 0 | RW | Y | DFE_WT5[1] |  |
|  | 4 | 0 | RW | Y | DFE_WT5[0] |  |
|  | 3 | 0 | RW | Y | DFE_WT4[3] | Bits force DFE tap 4 weight, manual DFE operation required to take effect |
|  | 2 | 0 | RW | Y | DFE_WT4[2] |  |
|  | 1 | 0 | RW | Y | DFE_WT4[1] |  |
|  | 0 | 0 | RW | Y | DFE_WT4[0] |  |
| 21 | 7 | 0 | RW | Y | DFE_WT3[3] | Bits force DFE tap 3 weight, manual DFE operation required to take effect |
|  | 6 | 0 | RW | Y | DFE_WT3[2] |  |
|  | 5 | 0 | RW | Y | DFE_WT3[1] |  |
|  | 4 | 0 | RW | Y | DFE_WT3[0] |  |
|  | 3 | 0 | RW | Y | DFE_WT2[3] | Bits force DFE tap 2 weight, manual DFE operation required to take effect |
|  | 2 | 0 | RW | Y | DFE_WT2[2] |  |
|  | 1 | 0 | RW | Y | DFE_WT2[1] |  |
|  | 0 | 0 | RW | Y | DFE_WT2[0] |  |
| 22 | 7 | 0 | RW | N | EOM_OV | 1: Override enable for EOM manual control <br> 0 : Normal operation |
|  | 6 | 0 | RW | N | EOM_SEL_RATE_OV | 1: Override enable for EOMrate selection <br> 0 : Normal operation |
|  | 5:0 | 0 | RW | N | RESERVED |  |
| 23 | 7 | 0 | RW | N | EOM_GET_HEO_VEO_OV | 1: Override enable for manual control of the HEO/VEO trigger <br> 0 : Normal operation |
|  | 6 | 1 | RW | Y | DFE_OV | 1: Normal operation, DFE must be enabled in channel register 0x1E[3] |
|  | 5:0 | 0 | RW | N | RESERVED |  |

Table 14. Channel Registers (continued)

| Address <br> (Hex) | Bits | Default <br> Value <br> (Hex) | Mode | EEPROM |  |  |
| :---: | :---: | :---: | :---: | :---: | :--- | :--- |
| 24 | 7 | 0 | RW | N | FAST_EOM |  |

Table 14. Channel Registers (continued)

| Address <br> (Hex) | Bits | Default <br> Value <br> (Hex) | Mode | EEPROM |  |  |
| :---: | :---: | :---: | :---: | :---: | :--- | :--- |
| 29 | 7 | 0 | RW | N | RESERVED | Description |

Table 14. Channel Registers (continued)

| Address (Hex) | Bits | Default Value (Hex) | Mode | EEPROM | Field Name | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 2 F | 7 | 0 | RW | Y | RATE1 |  |
|  | 6 | 0 | RW | Y | RATE0 |  |
|  | 5 | 0 | RW | Y | SUBRATE1 |  |
|  | 4 | 0 | RW | Y | SUBRATE0 |  |
|  | 3 | 0 | RW | Y | INDEX_OV | If this bit is set to 1 , reg $0 \times 13$ is to be used as a 5 bit index to the [31:0] array of EQ settings. |
|  | 2 | 1 | RW | Y | EN_PPM_CHECK | 1: PPM check to be used as a qualifier when performing lock detect |
|  | 1 | 1 | RW | Y | EN_FLD_CHECK | For default ref_mode 3 <br> 0 : FLD is enabled <br> 1: FLD is disabled |
|  | 0 | 0 | RWSC | N | CTLE_ADAPT | Starts CTLE adaption, self-clearing |
| 30 | 7 | 0 | RW | N | RESERVED |  |
|  | 6 | 0 | RW | N | RESERVED |  |
|  | 5 | 0 | R | N | EOM_VRANGE_LIMIT_ERROR |  |
|  | 4 | 0 | R | N | HEO_VEO_INTERRUPT |  |
|  | 3 | 0 | RW | Y | PRBS_EN_DIG_CLK |  |
|  | 2 | 0 | RW | N | RESERVED |  |
|  | 1 | 0 | RW | Y | PRBS_PATTERN_SEL1 |  |
|  | 0 | 0 | RW | Y | PRBS_PATTERN_SEL0 |  |
| 31 | 7 | 0 | RW | Y | RSERVED |  |
|  | 6 | 0 | RW | Y | ADAPT_MODE1 | 00: no adaption <br> 01: adapt CTLE only <br> 10: adapt CTLE until optimal, then DFE, then CTLE again <br> 11: adapt CTLE until lock, then DFE, then EQ until optimal |
|  | 5 | 0 | RW | Y | ADAPT_MODE0 |  |
|  | 4 | 0 | RW | Y | EQ_SM_FOM1 | 00: not valid <br> 01: SM uses HEO only <br> 10: SM uses VEO only <br> 11: SM uses both HEO and VEO |
|  | 3 | 0 | RW | Y | EQ_SM_FOM0 |  |
|  | 2 | 0 | RW | N | RESERVED |  |
|  | 1 | 0 | RW | N | RESERVED |  |
|  | 0 | 0 | RW | N | RESERVED |  |
| 32 | 7 | 0 | RW | Y | HEO_INT_THRESH3 | These bits set the threshold for the HEO and VEo interrupt. Each threshold bit represents 8 counts of HEO or VEO. |
|  | 6 | 0 | RW | Y | HEO_INT_THRESH2 |  |
|  | 5 | 0 | RW | Y | HEO_INT_THRESH1 |  |
|  | 4 | 1 | RW | Y | HEO_INT_THRESH0 |  |
|  | 3 | 0 | RW | Y | VEO_INT_THRESH3 |  |
|  | 2 | 0 | RW | Y | VEO_INT_THRESH2 |  |
|  | 1 | 0 | RW | Y | VEO_INT_THRESH1 |  |
|  | 0 | 1 | RW | Y | VEO_INT_THRESH0 |  |
| 33 | 7 | 1 | RW | Y | HEO_THRESH3 | In adapt mode 3, the register sets the minimum HEO and VEO required for CTLE adaption, before starting DFE adaption. This can be a max of 15 . |
|  | 6 | 0 | RW | Y | HEO_THRESH2 |  |
|  | 5 | 0 | RW | Y | HEO_THRESH1 |  |
|  | 4 | 0 | RW | Y | HEO_THRESH0 |  |
|  | 3 | 1 | RW | Y | VEO_THRESH3 |  |
|  | 2 | 0 | RW | Y | VEO_THRESH2 |  |
|  | 1 | 0 | RW | Y | VEO_THRESH1 |  |
|  | 0 | 0 | RW | Y | VEO_THRESH0 |  |

Table 14. Channel Registers (continued)

| Address (Hex) | Bits | Default Value (Hex) | Mode | EEPROM | Field Name | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 34 | 7 | 0 | RW | N | PPM_ERR_RDY | 1: Indicates that a PPM error count is read to be read from channel register $0 \times 3 B$ and $0 \times 3 \mathrm{C}$ |
|  | 6 | 0 | RW | Y | LOW_POWER_MODE_DISABLE | By default, all blocks (except signal detect) power down after 100 ms after signal detect goes low. |
|  | 5 | 1 | RW | Y | LOCK_COUNTER1 | After achieving lock, the CDR continues to monitor the lock criteria. If the lock criteria fail, the lock is checked for a total of N number of times before declaring an out of lock condition, where N is set by this the value in these registers, with a max value of +3 , for a total of 4 . If during the N lock checks, lock is regained, then the lock condition is left HI , and the counter is reset back to zero. |
|  | 4 | 1 | RW | Y | LOCK_COUNTER0 |  |
|  | 3 | 1 | RW | Y | DFE_MAX_TAP2_5[3] | These four bits are used to set the maximum value by which DFE taps 2-5 are able to adapt with each subsequent adaptation. Same used for both polarities. |
|  | 2 | 1 | RW | Y | DFE_MAX_TAP2_5[2] |  |
|  | 1 | 1 | RW | Y | DFE_MAX_TAP2_5[1] |  |
|  | 0 | 1 | RW | Y | DFE_MAX_TAP2_5[0] |  |
| 35 | 7 | 0 | RW | Y | DATA_LOCK_PPM1 | Modifies the value of the ppm delta tolerance from channel register 0x64: <br> $00-$ ppm_delta[7:0] $=1 \times$ ppm_delta[7:0] <br> $01-\mathrm{ppm}$ _delta[7:0] = $1 \times$ ppm_delta[7:0] + ppm_delta[3:1] <br> 10 - ppm_delta[7:0] =2 x ppm_delta[7:0] <br> 11 - ppm_delta[7:0] =2 $\times$ ppm_delta[7:0] + ppm_delta[3:1] |
|  | 6 | 0 | RW | Y | DATA_LOCK_PPM0 |  |
|  | 5 | 0 | RW | N | GET_PPM_ERROR | Get ppm error from ppm_count - clears when done. Normally updates continuously, but can be manually triggered with read value from channel register 0x3B and $0 \times 3 \mathrm{C}$ |
|  | 4 | 1 | RW | Y | DFE_MAX_TAP1[4] | Determines max tap limit for DFE tap 1 |
|  | 3 | 1 | RW | Y | DFE_MAX_TAP1[3] |  |
|  | 2 | 1 | RW | Y | DFE_MAX_TAP1[2] |  |
|  | 1 | 1 | RW | Y | DFE_MAX_TAP1[1] |  |
|  | 0 | 1 | RW | Y | DFE_MAX_TAP1[0] |  |
| 36 | 7 | 0 | RW | Y | RESERVED |  |
|  | 6 | 0 | RW | Y | HEO_VEO_INT_EN | 1: Enable HEO/VEO interrupt capability |
|  | 5 | 1 | RW | Y | REF_MODE1 | 11: Fast_lock all cap dac ref clock enabled (recommended) <br> 10: constrained cap dac, ref clock enabled <br> 01: referenceless constained cap dac <br> 00: referenceless all cap dac |
|  | 4 | 1 | RW | Y | REF_MODE0 |  |
|  | 3 | 0 | RW | Y | RESERVED |  |
|  | 2 | 0 | RW | Y | CDR_CAP_DAC_RNG_OV | Over-ride enable for Cap DAC range |
|  | 1 | 0 | RW | Y | cdr_cap_dac_rng[1] | Sets the stop value based on start value - (rng+1):$\begin{aligned} & \text { 11:stop }=\text { start }-4 \\ & \text { 10: } \text { stop }=\text { start }-3 \\ & \text { 01: stop }=\text { start }-2 \\ & \text { 00: stop }=\text { start }-1 \end{aligned}$ |
|  | 0 | 1 | RW | Y | cdr_cap_dac_rng[0] |  |
| 37 | 7 | 0 | R | N | CTLE_STATUS7 | Feature is reserved for future use |
|  | 6 | 0 | R | N | CTLE_STATUS6 |  |
|  | 5 | 0 | R | N | CTLE_STATUS5 |  |
|  | 4 | 0 | R | N | CTLE_STATUS4 |  |
|  | 3 | 0 | R | N | CTLE_STATUS3 |  |
|  | 2 | 0 | R | N | CTLE_STATUS2 |  |
|  | 1 | 0 | R | N | CTLE_STATUS1 |  |
|  | 0 | 0 | R | N | CTLE_STATUS0 |  |

Table 14. Channel Registers (continued)

| Address (Hex) | Bits | Default Value (Hex) | Mode | EEPROM | Field Name | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 38 | 7 | 0 | R | N | DFE_STATUS7 | Feature is reserved for future use |
|  | 6 | 0 | R | N | DFE_STATUS6 |  |
|  | 5 | 0 | R | N | DFE_STATUS5 |  |
|  | 4 | 0 | R | N | DFE_STATUS4 |  |
|  | 3 | 0 | R | N | DFE_STATUS3 |  |
|  | 2 | 0 | R | N | DFE_STATUS2 |  |
|  | 1 | 0 | R | N | DFE_STATUS1 |  |
|  | 0 | 0 | R | N | DFE_STATUS0 |  |
| 39 | 7 | 0 | RW | N | RESERVED |  |
|  | 6 | 0 | RW | Y | EOM_RATE1 | With eom_ov=1, these bits control the Eye Monitor Rate: <br> 11: Use for Full Rate, Fastest <br> 10 : Use for $1 / 2$ Rate <br> 01: Use for $1 / 4$ Rate <br> 00: Use for $1 / 8$ Rate, Slowest |
|  | 5 | 0 | RW | Y | EOM_RATE0 |  |
|  | 4 | 0 | RW | Y | START_INDEX4 | Start index for EQ adaptation |
|  | 3 | 0 | RW | Y | START_INDEX3 |  |
|  | 2 | 0 | RW | Y | START_INDEX2 |  |
|  | 1 | 0 | RW | Y | START_INDEX1 |  |
|  | 0 | 0 | RW | Y | START_INDEX0 |  |
| 3 A | 7 | 1 | RW | Y | FIXED_EQ_BSTO[1] | During adaptation, if the divider setting is $>2$, then a fixed EQ setting from this register will be used. However, if channel register $0 \times 6 \mathrm{~F}[7]$ is enabled, then an EQ adaptation will be performed instead |
|  | 6 | 0 | RW | Y | FIXED_EQ_BSTO[0] |  |
|  | 5 | 1 | RW | Y | FIXED_EQ_BST1[1] |  |
|  | 4 | 0 | RW | Y | FIXED_EQ_BST1[0] |  |
|  | 3 | 0 | RW | Y | FIXED_EQ_BST2[1] |  |
|  | 2 | 1 | RW | Y | FIXED_EQ_BST2[0] |  |
|  | 1 | 0 | RW | Y | FIXED_EQ_BST3[1] |  |
|  | 0 | 1 | RW |  | FIXED_EQ_BST3[0] |  |
| 3B | 7 | 0 | R | N | RESERVED |  |
|  | 6 | 0 | R | N | RESERVED |  |
|  | 5 | 0 | R | N | RESERVED |  |
|  | 4 | 0 | R | N | RESERVED |  |
|  | 3 | 0 | R | N | RESERVED |  |
|  | 2 | 0 | R | N | RESERVED |  |
|  | 1 | 0 | R | N | RESERVED |  |
|  | 0 | 0 | R | N | RESERVED |  |
| 3 C | 7 | 0 | R | N | RESERVED |  |
|  | 6 | 0 | R | N | RESERVED |  |
|  | 5 | 0 | R | N | RESERVED |  |
|  | 4 | 0 | R | N | RESERVED |  |
|  | 3 | 0 | R | N | RESERVED |  |
|  | 2 | 0 | R | N | RESERVED |  |
|  | 1 | 0 | R | N | RESERVED |  |
|  | 0 | 0 | R | N | RESERVED |  |

Table 14. Channel Registers (continued)

| Address (Hex) | Bits | Default Value (Hex) | Mode | EEPROM | Field Name | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 3D | 7 | 0 | RW | Y | RESERVED |  |
|  | 6 | 0 | RW | Y | RESERVED |  |
|  | 5 | 0 | RW | Y | RESERVED |  |
|  | 4 | 0 | RW | Y | RESERVED |  |
|  | 3 | 0 | RW | Y | RESERVED |  |
|  | 2 | 0 | RW | Y | RESERVED |  |
|  | 1 | 0 | RW | Y | RESERVED |  |
|  | 0 | 0 | RW | Y | RESERVED |  |
| 3E | 7 | 1 | RW | Y | HEO_VEO_LOCKMON_EN | Enable HEO/VEO lock monitoring. |
|  | 6 | 0 | RW | Y | RESERVED |  |
|  | 5 | 0 | RW | Y | RESERVED |  |
|  | 4 | 0 | RW | Y | RESERVED |  |
|  | 3 | 0 | RW | Y | RESERVED |  |
|  | 2 | 0 | RW | Y | RESERVED |  |
|  | 1 | 0 | RW | Y | RESERVED |  |
|  | 0 | 0 | RW | Y | RESERVED |  |
| 3F | 7 | 0 | RW | Y | RESERVED |  |
|  | 6 | 0 | RW | Y | RESERVED |  |
|  | 5 | 0 | RW | Y | RESERVED |  |
|  | 4 | 0 | RW | Y | RESERVED |  |
|  | 3 | 0 | RW | Y | RESERVED |  |
|  | 2 | 0 | RW | Y | RESERVED |  |
|  | 1 | 0 | RW | Y | RESERVED |  |
|  | 0 | 0 | RW | Y | RESERVED |  |
| 40-5F | CTLE Settings for adaption - see Table 11 |  |  |  |  |  |
| 60 | 7 | 0 | RW | Y | GRPO_OV_CNT7 | Group 0 count LSB |
|  | 6 | 0 | RW | Y | GRPO_OV_CNT6 |  |
|  | 5 | 0 | RW | Y | GRPO_OV_CNT5 |  |
|  | 4 | 0 | RW | Y | GRPO_OV_CNT4 |  |
|  | 3 | 0 | RW | Y | GRPO_OV_CNT3 |  |
|  | 2 | 0 | RW | Y | GRPO_OV_CNT2 |  |
|  | 1 | 0 | RW | Y | GRPO_OV_CNT1 |  |
|  | 0 | 0 | RW | Y | GRPO_OV_CNT0 |  |
| 61 | 7 | 0 | RW | Y | CNT_DLTA_OV_0 | Override enable for group 0 manual data rate selection |
|  | 6 | 0 | RW | Y | GRPO_OV_CNT14 | Group 0 count MSB |
|  | 5 | 0 | RW | Y | GRP0_OV_CNT13 |  |
|  | 4 | 0 | RW | Y | GRP0_OV_CNT12 |  |
|  | 3 | 0 | RW | Y | GRP0_OV_CNT11 |  |
|  | 2 | 0 | RW | Y | GRPO_OV_CNT10 |  |
|  | 1 | 0 | RW | Y | GRPO_OV_CNT9 |  |
|  | 0 | 0 | RW | Y | GRPO_OV_CNT8 |  |
| 62 | 7 | 0 | RW | Y | GRP1_OV_CNT7 | Group 1 count LSB |
|  | 6 | 0 | RW | Y | GRP1_OV_CNT6 |  |
|  | 5 | 0 | RW | Y | GRP1_OV_CNT5 |  |
|  | 4 | 0 | RW | Y | GRP1_OV_CNT4 |  |
|  | 3 | 0 | RW | Y | GRP1_OV_CNT3 |  |
|  | 2 | 0 | RW | Y | GRP1_OV_CNT2 |  |
|  | 1 | 0 | RW | Y | GRP1_OV_CNT1 |  |
|  | 0 | 0 | RW | Y | GRP1_OV_CNT0 |  |

Table 14. Channel Registers (continued)

| Address <br> (Hex) | Bits | Default Value (Hex) | Mode | EEPROM | Field Name | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 63 | 7 | 0 | RW | Y | CNT_DLTA_OV_1 | Override enable for group 1 manual data rate selection |
|  | 6 | 0 | RW | Y | GRP1_OV_CNT14 | Group 1 count MSB |
|  | 5 | 0 | RW | Y | GRP1_OV_CNT13 |  |
|  | 4 | 0 | RW | Y | GRP1_OV_CNT12 |  |
|  | 3 | 0 | RW | Y | GRP1_OV_CNT11 |  |
|  | 2 | 0 | RW | Y | GRP1_OV_CNT10 |  |
|  | 1 | 0 | RW | Y | GRP1_OV_CNT9 |  |
|  | 0 | 0 | RW | Y | GRP1_OV_CNT8 |  |
| 64 | 7 | 0 | RW | Y | GRPO_OV_DLTA3 | Sets the PPM delta tolerance for the PPM counter lock check for group 0 . Must also program channel register 0x67[7]. |
|  | 6 | 0 | RW | Y | GRP0_OV_DLTA2 |  |
|  | 5 | 0 | RW | Y | GRP0_OV_DLTA1 |  |
|  | 4 | 0 | RW | Y | GRP0_OV_DLTA0 |  |
|  | 3 | 0 | RW | Y | GRP1_OV_DLTA3 | Sets the PPM delta tolerance for the PPM counter lock check for group 1. Must also program channel register 0x67[6]. |
|  | 2 | 0 | RW | Y | GRP1_OV_DLTA2 |  |
|  | 1 | 0 | RW | Y | GRP1_OV_DLTA1 |  |
|  | 0 | 0 | RW | Y | GRP1_OV_DLTA0 |  |
| 65 | 7:0 | 0 | RW | N | RESERVED |  |
| 66 | 7:0 | 0 | RW | N | RESERVED |  |
| 67 | 7:0 | 0x20 | RW | Y | RESERVED |  |
| 68 | 7:0 | 0 | RW | N | RESERVED |  |
| 69 | 7:5 | 0 | RW | N | RESERVED |  |
|  | 4 | 0 | RW | N | CTLE_ADPT_FRC_EN | This feature is reserved for future use. |
|  | 3 | 1 | RW | Y | HV_LCKMON_CNT_MS3 |  |
|  | 2 | 0 | RW | Y | HV_LCKMON_CNT_MS2 |  |
|  | 1 | 1 | RW | Y | HV_LCKMON_CNT_MS1 |  |
|  | 0 | 0 | RW | Y | HV_LCKMON_CNT_MSO |  |
| 6 A | 7 | 0 | RW | Y | VEO_LCK_THRSH3 | VEO threshold to meet before lock is established. The LSB step size is 4 counts of VEO. |
|  | 6 | 0 | RW | Y | VEO_LCK_THRSH2 |  |
|  | 5 | 1 | RW | Y | VEO_LCK_THRSH1 |  |
|  | 4 | 0 | RW | Y | VEO_LCK_THRSH0 |  |
|  | 3 | 0 | RW | Y | HEO_LCK_THRSH3 | HEO threshold to meet before lock is established. The LSB step size is 4 counts of VEO. |
|  | 2 | 0 | RW | Y | HEO_LCK_THRSH2 |  |
|  | 1 | 1 | RW | Y | HEO_LCK_THRSH1 |  |
|  | 0 | 0 | RW | Y | HEO_LCK_THRSH0 |  |
| 6B | 7 | 0 | RW | Y | FOM_A7 | Alternate Figure of Merit variable A. Max value for this register is 128 , do not use the MSB |
|  | 6 | 1 | RW | Y | FOM_A6 |  |
|  | 5 | 0 | RW | Y | FOM_A5 |  |
|  | 4 | 0 | RW | Y | FOM_A4 |  |
|  | 3 | 0 | RW | Y | FOM_A3 |  |
|  | 2 | 0 | RW | Y | FOM_A2 |  |
|  | 1 | 0 | RW | Y | FOM_A1 |  |
|  | 0 | 0 | RW | Y | FOM_A0 |  |
| 6 C | 7 | 0 | RW | Y | FOM_B7 | HEO adjustment for Alternate FoM, variable B |
|  | 6 | 1 | RW | Y | FOM_B6 |  |
|  | 5 | 0 | RW | Y | FOM_B5 |  |
|  | 4 | 0 | RW | Y | FOM_B4 |  |
|  | 3 | 0 | RW | Y | FOM_B3 |  |
|  | 2 | 0 | RW | Y | FOM_B2 |  |
|  | 1 | 0 | RW | Y | FOM_B1 |  |
|  | 0 | 0 | RW | Y | FOM_B0 |  |

Table 14. Channel Registers (continued)

| Address (Hex) | Bits | Default Value (Hex) | Mode | EEPROM | Field Name | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 6D | 7 | 0 | RW | Y | FOM_C7 | VEO adjustment for Alternate FoM, variable C |
|  | 6 | 1 | RW | Y | FOM_C6 |  |
|  | 5 | 0 | RW | Y | FOM_C5 |  |
|  | 4 | 0 | RW | Y | FOM_C4 |  |
|  | 3 | 0 | RW | Y | FOM_C3 |  |
|  | 2 | 0 | RW | Y | FOM_C2 |  |
|  | 1 | 0 | RW | Y | FOM_C1 |  |
|  | 0 | 0 | RW | Y | FOM_C0 |  |
| 6E | 7 | 0 | RW | Y | EN_NEW_FOM_CTLE | 1: CTLE adaption state machine will use the alternate FoM <br> HEO_ALT $=(H E O-B)^{*}{ }^{*}{ }^{*} 2$ <br> VEO_ALT $=(\mathrm{VEO}-\mathrm{C})^{*}(1-\mathrm{A})^{*} 2$ <br> The values of $A, B, C$ are set in channel register $0 \times 6 B$, $0 \times 6 \mathrm{C}$, and $0 \times 6 \mathrm{D}$. The value of $A$ is equal to the register value divided by 128 . <br> The Alternate FoM $=(\mathrm{HEOB})^{*} \mathrm{~A}^{*} 2+(\mathrm{VEO}-\mathrm{C})^{*}(1-\mathrm{A})^{*} 2$ |
|  | 6 | 0 | RW | Y | EN_NEW_FOM_DFE | 1: DFE adaption state machine will use the alternate FoM <br> HEO_ALT $=(\mathrm{HEO}-\mathrm{B})^{*} \mathrm{~A}^{*} 2$ <br> VEO_ALT $=(\mathrm{VEO}-\mathrm{C})^{*}(1-\mathrm{A})^{*} 2$ <br> The values of $A, B, C$ are set in channel register $0 \times 6 B$, $0 \times 6 \mathrm{C}$, and $0 \times 6 \mathrm{D}$. The value of $A$ is equal to the register value divided by 128 <br> The Alternate FoM $=(\mathrm{HEOB})^{*} \mathrm{~A}^{*} 2+(\mathrm{VEO}-\mathrm{C})^{*}(1-\mathrm{A})^{*} 2$ |
|  | 5:1 | 0 | RW | N | RESERVED |  |
|  | 0 | 0 | RW | N | GET_HV_ST_FRC_EN | This feature is reserved for future use. |
| 6 F | 705 | 0 | RW | Y | RESERVED |  |
|  | 4:0 | 0 | RW | N | RESERVED |  |
| 70 | 7:4 | 0 | RW | N | RESERVED |  |
|  | 3 | 0 | RW | N | RESERVED |  |
|  | 2 | 0 | RW | Y | EQ_LB_CNT2 | CTLE look beyond count for adaption |
|  | 1 | 1 | RW | Y | EQ_LB_CNT1 |  |
|  | 0 | 1 | RW | Y | EQ_LB_CNT0 |  |
| 71 | 7:6 | 0 | RW | N | RESERVED |  |
|  | 5 | 0 | R | N | DFE_POL_1_OBS | Primary observation point for DFE tap 1 polarity |
|  | 4 | 0 | R | N | DFE_WT1_OBS4 | Primary observation point for DFE tap 1 weight |
|  | 3 | 0 | R | N | DFE_WT1_OBS3 |  |
|  | 2 | 0 | R | N | DFE_WT1_OBS2 |  |
|  | 1 | 0 | R | N | DFE_WT1_OBS1 |  |
|  | 0 | 0 | R | N | DFE_WT1_OBS0 |  |
| 72 | 7:5 | 0 | RW | N | RESERVED |  |
|  | 4 | 0 | R | N | DFE_POL_2_OBS | Primary observation point for DFE tap 2 polarity |
|  | 3 | 0 | R | N | DFE_WT2_OBS3 | Primary observation point for DFE tap 2 weight |
|  | 2 | 0 | R | N | DFE_WT2_OBS2 |  |
|  | 1 | 0 | R | N | DFE_WT2_OBS1 |  |
|  | 0 | 0 | R | N | DFE_WT2_OBS0 |  |
| 73 | 7:5 | 0 | RW | N | RESERVED |  |
|  | 4 | 0 | R | N | DFE_POL_3_OBS | Primary observation point for DFE tap 3 polarity |
|  | 3 | 0 | R | N | DFE_WT3_OBS3 | Primary observation point for DFE tap 3 weight |
|  | 2 | 0 | R | N | DFE_WT3_OBS2 |  |
|  | 1 | 0 | R | N | DFE_WT3_OBS1 |  |
|  | 0 | 0 | R | N | DFE_WT3_OBS0 |  |

Table 14. Channel Registers (continued)

| Address (Hex) | Bits | Default Value (Hex) | Mode | EEPROM | Field Name | Description |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 74 | 7:5 | 0 | RW | N | RESERVED |  |
|  | 4 | 0 | R | N | DFE_POL_4_OBS | Primary observation point for DFE tap 4 polarity |
|  | 3 | 0 | R | N | DFE_WT4_OBS3 | Primary observation point for DFE tap 4 weight |
|  | 2 | 0 | R | N | DFE_WT4_OBS2 |  |
|  | 1 | 0 | R | N | DFE_WT4_OBS1 |  |
|  | 0 | 0 | R | N | DFE_WT4_OBS0 |  |
| 75 | 7:5 | 0 | RW | N | RESERVED |  |
|  | 4 | 0 | R | N | DFE_POL_5_OBS | Primary observation point for DFE tap 5 polarity |
|  | 3 | 0 | R | N | DFE_WT5_OBS3 | Primary observation point for DFE tap 5 weight |
|  | 2 | 0 | R | N | DFE_WT5_OBS2 |  |
|  | 1 | 0 | R | N | DFE_WT5_OBS1 |  |
|  | 0 | 0 | R | N | DFE_WT5_OBS0 |  |

## 8 Application and Implementation

## NOTE

Information in the following applications sections is not part of the Tl component specification, and TI does not warrant its accuracy or completeness. TI's customers are responsible for determining suitability of components for their purposes. Customers should validate and test their design implementation to confirm system functionality.

### 8.1 Application Information

The DS100DF410 can be configured by the user to optimize its operation. The four channels can be optimized independently in SMBus master or SMBus slave mode. The operational settings available for user configuration include the following.

- CTLE boost setting
- DFE tap weight and polarity setting
- Driver output voltage
- Driver output de-emphasis
- Driver output rise/fall time

Configuration of the DS100DF410 is accomplished by writing the appropriate values into various device registers over the SMBus. This can either be done while the device is operating or upon initial power-up. When the DS100DF410 is operating it behaves like an SMBus slave device, and its register contents can be read or written over the SMBus. Optionally, when the DS100DF410 first powers up, it can behave like an SMBus master and read its register contents autonomously from an external EEPROM.

### 8.2 Typical Application



Figure 6. Typical Application Diagram

## Typical Application (continued)

### 8.2.1 Design Requirements

This section lists some critical areas for high speed printed circuit board design consideration and study.

- Utilize $100-\Omega$ differential impedance traces.
- Back-drill connector vias and signal vias to minimize stub length.
- Use reference plane vias to ensure a low inductance path for the return current.
- Place AC-Coupling capacitors for the transmitter links near the receiver for that channel.
- The maximum body size for AC-coupling capacitors is 0402.


### 8.2.2 Detailed Design Procedure

To begin the design process, determine the following:

- Maximum power draw for PCB regulator selection. For this calculation use the maximum transient power supply current specified in the datasheet. The lock time for each channel is typically very short, so this power calculation should not be used for the thermal simulations of the PCB.
- Maximum operational power for thermal calculations. For this calculation use the Average Power Consumption number in the datasheet.
- Select a reference clock frequency and routing scheme.
- Plan out channel connectivity. Be sure to note any desired polarity inversion routing in the board schematics.
- Ensure that each device has a unique SMBus address if the control bus is shared with other devices or components.
- Use the IBIS-AMI model for simple channel simulations before PCB layout is complete.


### 8.2.3 Application Curves

Figure 7 shows a typical output eye diagram for the DS100DF410 operating at 10.3125 Gbps with default VOD of $600 \mathrm{mVp}-\mathrm{p}$ and de-emphasis setting of -2 dB .
Figure 8 shows an example of Tx de-emphasis for a DS100DF410 operating at 10.3125 Gbps. In this example, the high speed output is configured for $600 \mathrm{mVp}-\mathrm{p}$ VOD and de-emphasis is set to -4.5 dB . An 8 T pattern is used to evaluate the driver, which consists of 0xFF00.


Figure 7. Typical Application Transmit Eye Diagram, 10.3125 Gbps


Figure 8. Transmit Equalization Example, 10.3125Gbps

## 9 Power Supply Recommendations

Figure 9 depicts an example power connections diagram for the DS100DF410. The supply (VDD) and ground (GND) Pins should be connected to power planes routed on adjacent layers of the printed circuit board. The layer thickness of the dielectric should be minimized so that the VDD and GND planes create a low inductance supply with distributed capacitance. Second, careful attention to supply bypassing through the proper use of bypass capacitors is required. A $0.1-\mu \mathrm{F}$ bypass capacitor should be connected to each VDD Pin such that the capacitor is placed as close as possible to the DS100DF410. Smaller body size capacitors can help facilitate proper component placement. Additionally, capacitor with capacitance in the range of $1 \mu \mathrm{~F}$ to $10 \mu \mathrm{~F}$ should be incorporated in the power supply bypassing design as well. These capacitors can be either tantalum or an ultralow ESR ceramic.


Place capacitors close to VDD Pin
Figure 9. Example Power Connection

## 10 Layout

### 10.1 Layout Guidelines

The CML inputs and outputs have been optimized to work with interconnects using a controlled differential impedance of $100 \Omega$. It is preferable to route differential lines exclusively on one layer of the board, particularly for the input traces. The use of vias should be avoided if possible. If vias must be used, they should be used sparingly and must be placed symmetrically for each side of a given differential pair. Whenever differential vias are used the layout must also provide for a low inductance path for the return currents as well. Route the differential signals away from other signals and noise sources on the printed circuit board. See AN-1187 Leadless Leadframe Package (LLP) Application Report (SNOA401) for additional information on QFN (WQFN) packages.

### 10.2 Layout Example

To minimize the effects of crosstalk, a 5:1 ratio or greater should be maintained between inter-pair spacing.
Figure 10 depicts different transmission line topologies which can be used in various combinations to achieve the optimal system performance. Impedance discontinuities at the differential via can be minimized or eliminated by increasing the swell around each hole and providing for a low inductance return current path. When the via structure is associated with thick backplane PCB, further optimization such as back drilling is often used to reduce the detrimental high frequency effects of stubs on the signal path.

## Layout Example (continued)



Figure 10. Different Transmission Line Topologies

## 11 器件和文档支持

## 11.1 商标

All trademarks are the property of their respective owners．

## 11.2 静电放电警告

A 这些装置包含有限的内置 ESD 保护。 存储或装卸时，应将导线一起截短或将装置放置于导电泡棉中，以防止 MOS 门极遭受静电损
伤。
11.3 术语表

SLYZO22－TI 术语表。
这份术语表列出并解释术语，首字母缩略词和定义。

## 12 机械封装和可订购信息

以下页中包括机械封装和可订购信息。 这些信息是针对指定器件可提供的最新数据。这些数据会在无通知且不对本文档进行修订的情况下发生改变。欲获得该数据表的浏览器版本，请查阅左侧的导航栏。

## PACKAGING INFORMATION

| Orderable Device | Status <br> (1) | Package Type | Package Drawing | Pins | Package Qty | Eco Plan <br> (2) | Lead finish/ Ball material <br> (6) | MSL Peak Temp <br> (3) | Op Temp ( ${ }^{\circ} \mathrm{C}$ ) | Device Marking <br> (4/5) | Samples |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| DS100DF410SQ/NOPB | ACTIVE | WQFN | RHS | 48 | 1000 | RoHS \& Green | SN | Level-3-260C-168 HR | -40 to 85 | 100DF410 | Samples |
| DS100DF410SQE/NOPB | ACTIVE | WQFN | RHS | 48 | 250 | RoHS \& Green | SN | Level-3-260C-168 HR | -40 to 85 | 100DF410 | Samples |

${ }^{(1)}$ The marketing status values are defined as follows:
ACTIVE: Product device recommended for new designs
LIFEBUY: TI has announced that the device will be discontinued, and a lifetime-buy period is in effect.
NRND: Not recommended for new designs. Device is in production to support existing customers, but TI does not recommend using this part in a new design.
PREVIEW: Device has been announced but is not in production. Samples may or may not be available.
OBSOLETE: TI has discontinued the production of the device.
${ }^{(2)}$ RoHS: TI defines "RoHS" to mean semiconductor products that are compliant with the current EU RoHS requirements for all 10 RoHS substances, including the requirement that RoHS substance do not exceed $0.1 \%$ by weight in homogeneous materials. Where designed to be soldered at high temperatures, "RoHS" products are suitable for use in specified lead-free processes. TI may reference these types of products as " Pb -Free".
RoHS Exempt: TI defines "RoHS Exempt" to mean products that contain lead but are compliant with EU RoHS pursuant to a specific EU RoHS exemption.
Green: TI defines "Green" to mean the content of Chlorine (Cl) and Bromine (Br) based flame retardants meet JS709B low halogen requirements of <=1000ppm threshold. Antimony trioxide based flame retardants must also meet the $<=1000 \mathrm{ppm}$ threshold requirement.
${ }^{(3)}$ MSL, Peak Temp. - The Moisture Sensitivity Level rating according to the JEDEC industry standard classifications, and peak solder temperature.
${ }^{(4)}$ There may be additional marking, which relates to the logo, the lot trace code information, or the environmental category on the device.
${ }^{(5)}$ Multiple Device Markings will be inside parentheses. Only one Device Marking contained in parentheses and separated by a " $\sim$ " will appear on a device. If a line is indented then it is a continuation of the previous line and the two combined represent the entire Device Marking for that device.
${ }^{(6)}$ Lead finish/Ball material - Orderable Devices may have multiple material finish options. Finish options are separated by a vertical ruled line. Lead finish/Ball material values may wrap to two lines if the finish value exceeds the maximum column width.

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TAPE AND REEL INFORMATION


TAPE DIMENSIONS


| A0 | Dimension designed to accommodate the component width |
| :---: | :--- |
| B0 | Dimension designed to accommodate the component length |
| K0 | Dimension designed to accommodate the component thickness |
| W | Overall width of the carrier tape |
| P1 | Pitch between successive cavity centers |

Reel Width (W1)
QUADRANT ASSIGNMENTS FOR PIN 1 ORIENTATION IN TAPE

*All dimensions are nominal

| Device | Package <br> Type | Package <br> Drawing | Pins | SPQ | Reel <br> Diameter <br> $(\mathbf{m m})$ | Reel <br> Width <br> W1 $(\mathbf{m m})$ | A0 <br> $(\mathbf{m m})$ | B0 <br> $(\mathbf{m m})$ | K0 <br> $(\mathbf{m m})$ | P1 <br> $(\mathbf{m m})$ | W <br> $(\mathbf{m m})$ | Pin1 <br> Quadrant |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| DS100DF410SQ/NOPB | WQFN | RHS | 48 | 1000 | 330.0 | 16.4 | 7.3 | 7.3 | 1.3 | 12.0 | 16.0 | Q1 |
| DS100DF410SQE/NOPB | WQFN | RHS | 48 | 250 | 178.0 | 16.4 | 7.3 | 7.3 | 1.3 | 12.0 | 16.0 | Q1 |


*All dimensions are nominal

| Device | Package Type | Package Drawing | Pins | SPQ | Length (mm) | Width (mm) | Height (mm) |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| DS100DF410SQ/NOPB | WQFN | RHS | 48 | 1000 | 356.0 | 356.0 | 36.0 |
| DS100DF410SQE/NOPB | WQFN | RHS | 48 | 250 | 208.0 | 191.0 | 35.0 |




NOTES:

1. All linear dimensions are in millimeters. Any dimensions in parenthesis are for reference only. Dimensioning and tolerancing per ASME Y14.5M.
2. This drawing is subject to change without notice.
3. The package thermal pad must be soldered to the printed circuit board for thermal and mechanical performance.



NON SOLDER MASK
DEFINED (PREFERRED)


SOLDER MASK DEFINED

SOLDER MASK DETAILS
4214990/B 04/2018
NOTES: (continued)
4. This package is designed to be soldered to a thermal pad on the board. For more information, see Texas Instruments literature number SLUA271 (www.ti.com/lit/slua271)
5. Vias are optional depending on application, refer to device data sheet. If any vias are implemented, refer to their locations shown on this view. It is recommended that vias under paste be filled, plugged or tented.


SOLDER PASTE EXAMPLE
BASED ON 0.125 mm THICK STENCIL
EXPOSED PAD 49
68\% PRINTED SOLDER COVERAGE BY AREA UNDER PACKAGE
SCALE:15X

NOTES: (continued)
6. Laser cutting apertures with trapezoidal walls and rounded corners may offer better paste release. IPC-7525 may have alternate design recommendations.

## 重要声明和免责声明

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