Equalization Basics TI Precision Labs – Audio Fundamentals

Presented and prepared by Jeff McPherson

What is Equalization?

- Process of flattening a frequency response
- Originally used on telephone lines
- Now means any intended manipulation of a frequency response
- Useful in audio applications for either a technical or musical goal

Equalization Terminology

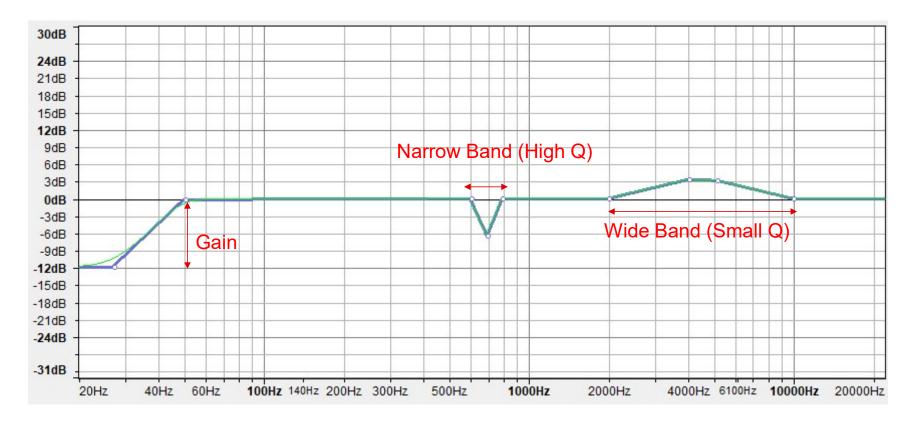
- EQ
 - Shorthand for Equalization
- Frequency domain
 - The plot of frequency vs amplitude; all equalization happens here
- Band
 - A specific region/group of frequencies to be manipulated
- Gain
 - How much a band is increased or reduced in volume/amplitude
- Q (Quality Factor)
 - How steep the transition is from the center of the band to the outside of the band



Equalization Terminology

- Low Pass
 - Filter type that only allows frequencies that are lower than a given threshold to pass
- High Pass
 - Filter type that only allows frequencies that are higher than a given threshold to pass
- Band Pass
 - Filter type that only allows frequencies that are within a given range to pass
- Low/High Shelf
 - Filter type that has a frequency roll off that doesn't go on forever, like the high/low pass filters do

Equalization Visualized



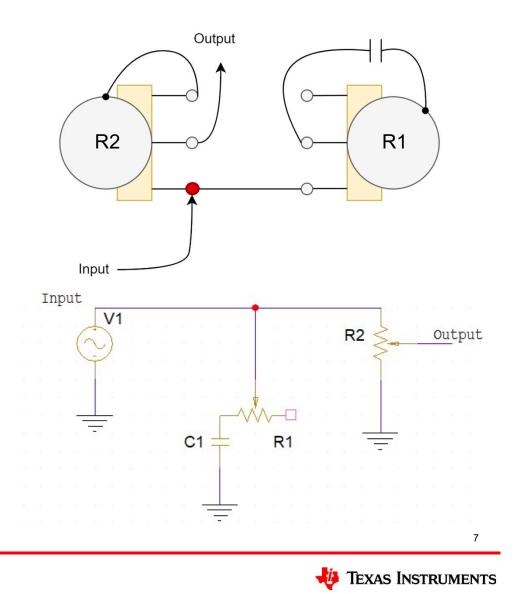
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Analog Equalization

- Cascading LRC filters or other passive components
- Op Amps provide gain as an alternative to passive EQ
- Good for if you know the desired response ahead of time
- Potentiometers allow some flexibility based on use case

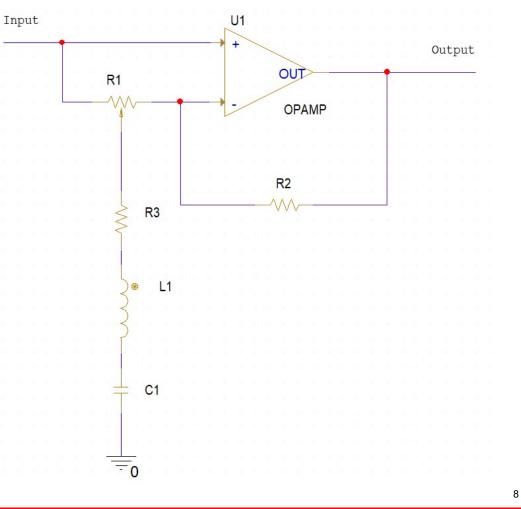
Analog Equalization

- EQ can be done with only passive components ("subtractive EQ")
- Simple example is the tone control on an electric guitar
- Capacitor acts as a high-pass shunt that is tapered by the potentiometer, resulting in a variable low pass filter



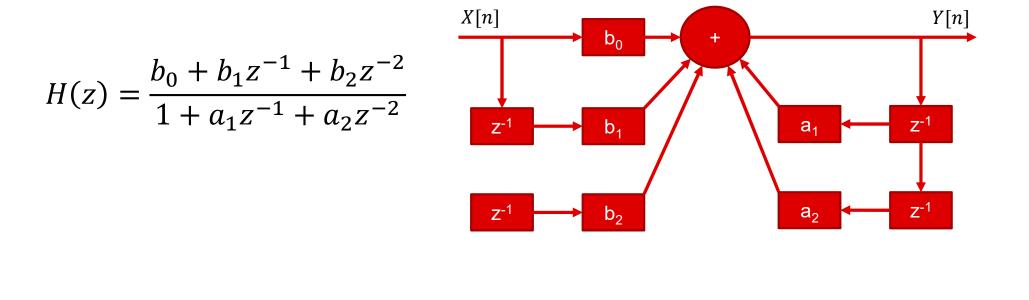
Analog Equalization

- When RLC path is swung left, resonant frequencies shunt to ground (cut)
- When RLC path is swung right, resonant frequencies have higher gain
- Can be repeated in parallel to achieve multiple bands



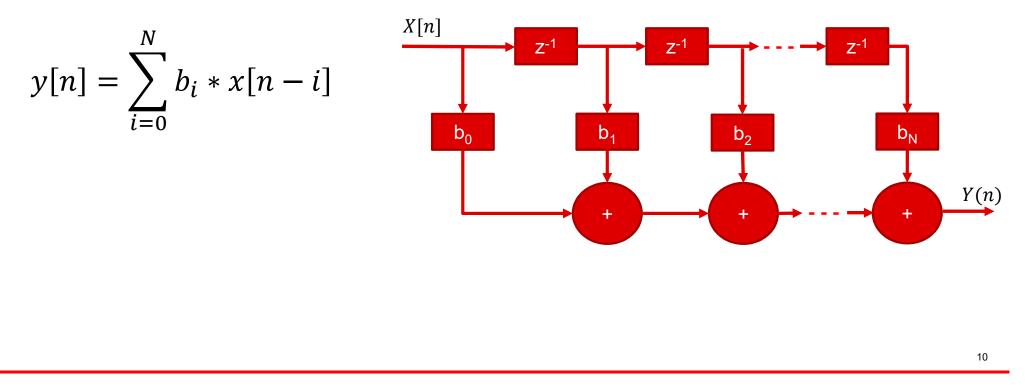
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 Biquad filters (IIR) are a very common way to implement digital filtering due to less number of operations being required





• FIR filters are also a very common way to implement digital filtering due to their linear phase response



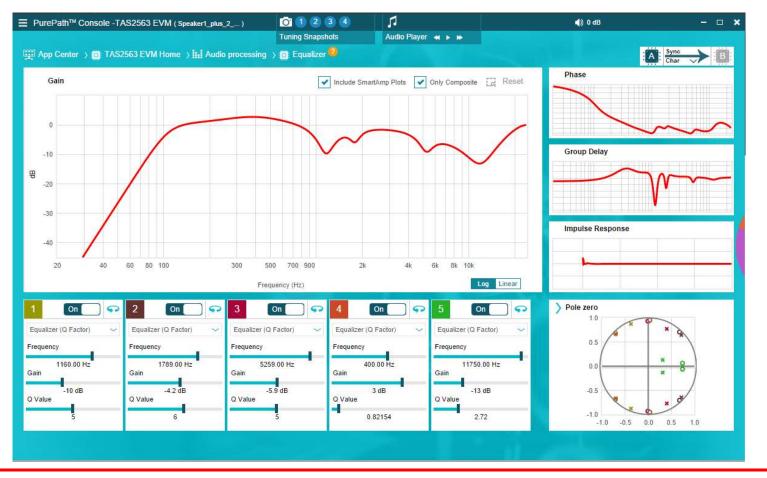


| FIR | | IIR | |
|---|--|--|--|
| Pros | Cons | Pros | Cons |
| Linear Phase Response Stability Generally Simpler to design | Memory Intensive Higher Latency | Memory Efficient Lower Latency Better approximation for analog filters | Susceptible to Quantization Error Unstable Non-Linear Phase Response |

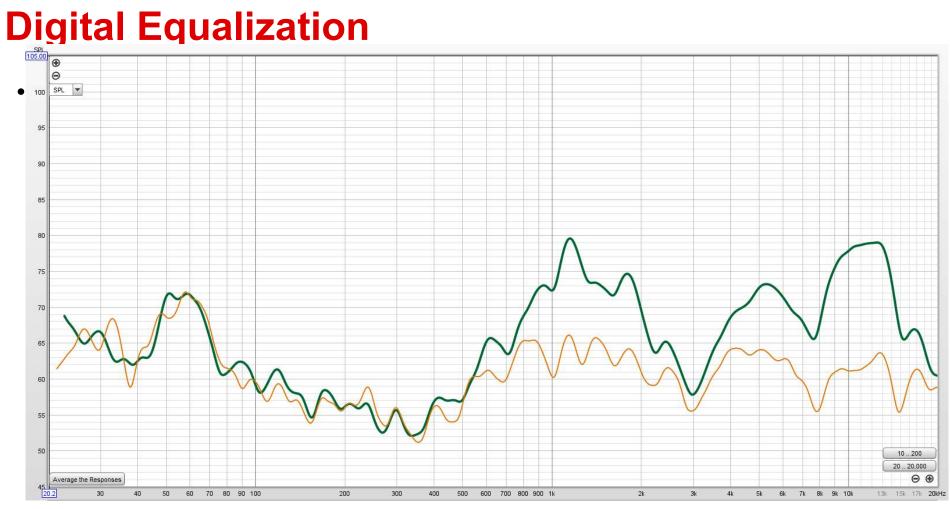




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Take Aways

- Equalization (Analog or Digital) is a powerful tool over the frequency domain
- There are many ways to implement filtering, judge based on your use case
- Don't forget about phase



• To find more Audio technical resources and search products, visit <u>https://www.ti.com/audio-ic/overview.html</u>.

