

Errata

# AWRL1432 Device Silicon Errata

## Silicon Revisions ES1.1, ES2.0

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## 1 Introduction

This document describes the known exceptions to the functional and performance specifications to TI CMOS Radar Devices (AWRL1432 )

## 2 Device Nomenclature

To designate the stages in the product development cycle, TI assigns prefixes to the part numbers of Radar / mmWave sensor devices. Each of the Radar devices has one of the two prefixes: XAx or AWRLx (for example: XA1432BGABL). These prefixes represent evolutionary stages of product development from engineering prototypes (XI) through fully qualified production devices AWRLx.

Device development evolutionary flow:

- XA** — Experimental device that is not necessarily representative of the final device's electrical specifications and may not use production assembly flow.
- AWRL** — Production version of the silicon die that is fully qualified.

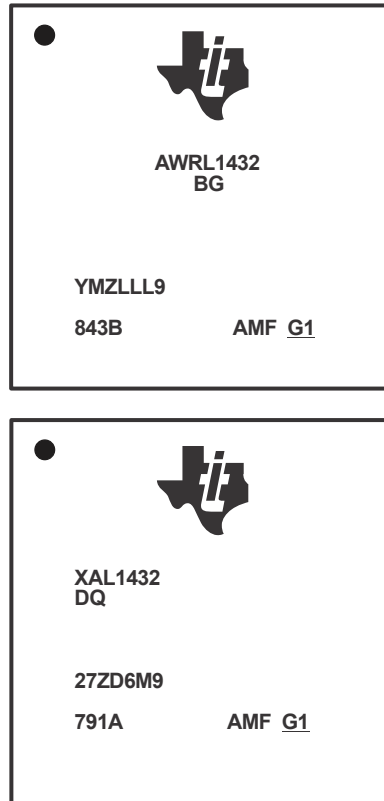
XAx devices are shipped with the following disclaimer:

"Developmental product is intended for internal evaluation purposes."

Texas Instruments recommends that these devices not to be used in any production system as their expected end –use failure rate is still undefined.

### 3 Device Markings

Figure 3-1 shows an example of the AWRL1432 Radar Device's package symbolization.



**Figure 3-1. Example of Device Part Markings**

This identifying number contains the following information:

- **Line 1:** TI Logo
- **Line 1:** Device Number
- **Line 2:** Safety Level and Security Grade
  - Q = Non-Functional Safety
  - B = ASIL B capable
  - G = General
  - A = Authenticated Boot
- **Line 3:** Lot Trace Code
  - YM = Year/Month Code
  - Z = Assembly Site Code
  - LLL = Assembly Lot
  - 9= Primary Site Code
- **Line 4:**
  - 843/791 = Device Identifier
  - B/A = Die Revision
  - AMF = Package Identifier
  - G1 = "Green" Package Build (must be underlined)

## 4 Advisory to Silicon Variant / Revision Map

**Table 4-1. Advisory to Silicon Variant / Revision Map**

Advisory Number	Advisory Title	AWRL1432	AWRL1432
		ES1.1	ES2.0
<b>Analog / Millimeter Wave</b>			
<a href="#">ANA #51</a>	Continuous Wave Streaming CZ mode: Sudden jump in RX output codes every 20.97152 msec	x	x
<a href="#">ANA #52</a>	Slicer LDO Test LOAD (TLOAD) not disabled after startup	x	
<b>Digital Subsystem</b>			
<a href="#">DIG #1</a>	ePWM: Glitch during Chopper mode of operation	x	x
<a href="#">DIG #2</a>	UART: UARTA cannot be used to wake up the sequencer from Deep Sleep Low Power Mode	x	
<a href="#">DIG #3</a>	UART: Limited UART baud rates	x	x
<a href="#">DIG #4</a>	RS232: AutoBaud Rate feature doesn't support trimmed RCOSC variation	x	x
<a href="#">DIG #5</a>	Internal Bus access to SPI for data transfer not supported when SPI smart-idle mode is enabled	x	x
<a href="#">DIG #6</a>	CRC: CRC 8-bit data width and CRC8-SAE-J1850 and CRC8-H2F possible use in CAN module is not supported	x	x
<a href="#">DIG #7</a>	APPSS Cortex-M4 doesn't get the correct error response when cluster 3 retention memories are accessed in low-power deep-sleep powered down state	x	
<a href="#">DIG #8</a>	Shared RAM clock gating default values	x	x
<a href="#">DIG #9</a>	TOP_IO_MUX register space not accessible from RS232 for debug purposes	x	x
<a href="#">DIG #10</a>	Incorrect behavior of frame stop API	x	x
<a href="#">DIG #14</a>	Corrupted Data Store for Partial Write in Shared Memory	x	x
<a href="#">DIG #15</a>	Boot failure, if metainage is multiple of 2K		x
<a href="#">DIG #16</a>	Boot failure for images less than size 8k over SPI	x	x

## 5 Known Design Exceptions to Functional Specifications

**ANA #51** *Continuous Wave Streaming CZ mode: Sudden jump in RX output codes every 20.97152 msec*

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**Revision(s) Affected** AWRL1432 ES1.1, ES2.0

### Details

On Continuous Wave Streaming CZ mode, the Rx data shows a sudden jump in output codes every 20.97152 milliseconds.

This is not an issue in the Radar Functional mode when chirps are used. However, this issue will be seen when testing Rx chain in lab using continuous stream mode.

### Workaround

In order to use Continuous stream (CW) mode for testing, it is recommended to start data capturing from the first sample itself to make sure the glitch occurs at deterministic samples. Please follow the below sequence to achieve this:

- Configure the RDIF (Radar Data Interface)
- Arm the DCA1000 (Data capture card)
- Enable the continuous stream mode.

The glitch will not be seen with this sequence. For example, if the user analyzes first 20ms of data or between 21 and 41ms.

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**ANA #52**                      ***Slicer LDO Test LOAD (TLOAD) not disabled after startup***

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**Revisions Affected**      AWRL1432 ES1.1

**Details**

By default, the slicer LDO TLOAD is enabled during startup for stability purposes. After the oscillator is enabled, the current loading should be disabled automatically to reduce power and extend reliability.

Since presently the loading is not turned OFF automatically, higher than expected current is observed (~8mA).

**Workaround**

It is recommended to disable the load bit explicitly by setting the following field to save unnecessary power burnout :

TOP\_PRCM: CLK\_CTRL\_REG1\_LDO\_CLKTOP = 0x1

This has been fixed in ES2.0

**DIG #1** *ePWM: Glitch during Chopper mode of operation*
**Revision(s) Affected** AWRL1432 ES1.1, ES2.0

**Details** During chopper mode operation, a glitch may be observed on the ePWMA and ePWMB output signals from the ePWM module.

**Workaround** If the use case is impacted by a glitch, it is recommended to disable the PWM chopper control function by setting the LPRADAR:APP\_PWM:PCCTL:CHPEN register bit to 0.

The below table shows the Register Address for above workaround.

Bits	Name	Address
0	LPRADAR:APP_PWM:PCCTL:CHPEN	0X57F7 FC3C



**DIG #2** ***UART: UARTA cannot be used to wake up the sequencer from Deep Sleep Low Power Mode***

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**Revision(s) Affected** AWRL1432 ES1.1

**Details** Universal Asynchronous Receiver-Transmitter A (UART A) cannot be used to wake up the processor core from Deep-Sleep mode. Currently UART B interrupts are connected to Wake-up Interrupt Controller lines.

**Workaround** It is recommended to use other wake-up sources (Local Interconnect Network(LIN)/ Controller Area Network - Flexible Data-rate (CAN-FD)/ UARTB/ Serial Peripheral Interface(SPI))

This has been fixed in ES2.0.

**DIG #3** UART: Limited UART baud rates
**Revision(s) Affected** AWRL1432 ES1.1, ES2.0

**Details**

Due to a design limitation (related to the clocking scheme), UART doesn't support standard baud rates above 115200 bits per second. Higher baud rates up to 1.25Mbps can be supported but they are non-standard.

Applications requiring UART cannot use standard baud rates above 115200 bits per second

Standard Baud Rates supported :

XTAL (MHz)	40	
Ideal Baud rate (bps)	Actual Baud	Error %
115200	113636.36	1.36
76800	75757.58	1.36

Non- Standard baud rates supported:

<b>XTAL (MHz)</b>	<b>40</b>
Maximum baud (bps)	1250k
	833.33k
	625k
	500k
	416.66k
	357.14k
	312.5k

**Workaround**

It is recommended to use the following workarounds based on application needs:

- Use of non-standard baud rates can provide up to 1.25Mbps throughput, if external MCU can support the same non-standard baud rates.
- LIN (without external LIN PHY) can function as a UART, and offer up to 576 Kbps.
- Use SPI instead, if use-case needs higher throughput.

**DIG #4** ***RS232: Auto Baud Rate feature doesn't support trimmed RCOSC variation***

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**Revision(s) Affected** AWRL1432 ES1.1, ES2.0

**Details**

Once RCOSC is trimmed, the expected clock frequency and the variation observed in frequency (tolerance on RC clock) do not support the required Auto Baud rate setting for RS232.

Currently Auto Baud is disabled by default for 14xx ES1.1, ES2.0

## DIG #5 **Internal Bus access to SPI for data transfer not supported when SPI smart-idle mode is enabled.**

**Revision(s) Affected** AWRL1432 ES1.1, ES2.0

### Details

Smart-idle mode needs to be disabled for SPI before the first trigger for data transfer access. If the SPI smart-idle mode is required to be enabled, it has to be enabled again once the access is complete.

### Workaround

It is recommended to follow the below sequence:

Auto Wake-up = 1 & Controller mode

1. Configure McSPI as required
2. Enable SmartIdle (by setting `LPRADAR:APP_CTRL:SPI1_SMART_IDLE_ENABLE` for SPI1 and `LPRADAR:APP_CTRL:SPI2_SMART_IDLE_ENABLE` for SPI 2 )after ensuring that there is **no** pending transaction from/to SPI or any more access to be done to McSPI by CPU or DMA
3. If any register or memory access to McSPI has to be done, disable SmartIDLE mode (by setting `LPRADAR:APP_CTRL:SPI1_SMART_IDLE_ENABLE=0` for SPI 1 and `LPRADAR:APP_CTRL:SPI2_SMART_IDLE_ENABLE =0` for SPI 2)
4. In Controller mode, the external host is not going to toggle the SPI\_CS, hence there will not be any wakeup => there is no difference between (`LPRADAR:APP_CTRL:SPI1_SMART_IDLE_AUTO_EN` is 1 or 0 for SPI 1 and `LPRADAR:APP_CTRL:SPI2_SMART_IDLE_AUTO_EN` is 1 or 0 )

Auto Wake-up = 1 & Peripheral mode

1. Configure McSPI as required
2. Enable SmartIdle (by setting `LPRADAR:APP_CTRL:SPI1_SMART_IDLE_ENABLE` for SPI1 and `LPRADAR:APP_CTRL:SPI2_SMART_IDLE_ENABLE` for SPI 2 ) after ensuring that there is **no** pending transaction from/to SPI or any more access to be done to McSPI by CPU or DMA
3. If any register or memory access to McSPI has to be done by any master (DMA / CPU), disable SmartIDLE mode (by setting `LPRADAR:APP_CTRL:SPI1_SMART_IDLE_ENABLE=0` for SPI 1 and `LPRADAR:APP_CTRL:SPI2_SMART_IDLE_ENABLE =0` for SPI 2)
4. If there is wakeup from McSPI (because of some SPI\_CS toggle), then the clock is automatically enabled.
5. Disable SmartIdle configuration (by setting `LPRADAR:APP_CTRL:SPI1_SMART_IDLE_ENABLE=0` for SPI 1 and `LPRADAR:APP_CTRL:SPI2_SMART_IDLE_ENABLE =0` for SPI 2 ) to do the register access.

The below table shows the Register Addresses for above workaround.

Bits	Name	Address
0	<code>LPRADAR:APP_CTRL:SPI1_SMART_IDLE_ENABLE</code>	0x560603A8
2	<code>LPRADAR:APP_CTRL:SPI1_SMART_IDLE_AUTO_EN</code>	0x560603A8
0	<code>LPRADAR:APP_CTRL:SPI2_SMART_IDLE_ENABLE</code>	0x560603AC
2	<code>LPRADAR:APP_CTRL:SPI2_SMART_IDLE_AUTO_EN</code>	0x560603AC

**DIG #6** ***CRC: CRC 8-bit data width and CRC8-SAE-J1850 and CRC8-H2F possible use in CAN module is not supported***

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**Revision(s) Affected** AWRL1432 AWR2E44 ES1.1, ES2.0

**Details**

1. 8-bit data width is not supported. Minimum data width supported is 16-bit.
2. CRC types CRC8-SAE-J1850 and CRC8-H2F are not supported.

**Workaround**

1. 16/32/64-bit data widths are supported.
2. It is recommended to not use the above mentioned unsupported polynomials.

**DIG #7**                    ***APPSS Cortex-M4F doesn't get the correct error response when cluster 3 retention memories are accessed in low-power deep-sleep powered down state***

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**Revision(s) Affected**    AWRL1432 ES1.1

**Details**                    The logic to generate error when Cortex-M4F tries to access cluster 3 memories in powered down state is incorrect due to which Cortex-M4F doesn't get the correct error response.

**Workaround**                Software shouldn't try to access cluster 3 retention memories during low-power deep-sleep powered down state  
This has been fixed in ES2.0.

**DIG #8** Shared RAM clock gating default values

**Revision(s) Affected** AWRL1432 ES1.1, ES2.0

**Details**

Possibility of Shared RAM data corruption while exiting from deep sleep mode when clock gating registers are not reprogrammed.

The reset value for Front End Controller Sub System (FECSS), Application Sub System (APPSS) and Hardware Accelerator Sub System (HWASS) shared memory clock gate control is 1 . The clock ICG controls are coming from the following registers.

Bits	Name	Address
0	LPRADAR:FEC_CTRL:FECSS_SHARED_MEM_CLK_GATE : FECSS_SHARED_MEM_CLK_GATE_HWA_ENABLE	0x5200002C
0	LPRADAR:APP_CTRL:APPSS_SHARED_MEM_CLK_GATE:AP PSS_SHARED_MEM_CLK_GATE_MEM0_HWA_ENABLE	0x56060398
2	LPRADAR:APP_CTRL:APPSS_SHARED_MEM_CLK_GATE:AP PSS_SHARED_MEM_CLK_GATE_MEM1_HWA_ENABLE	0x56060398

When APPSS tries to access shared memory bank 0 via VBUSM SCR while FECSS is accessing shared memory via AHB, wrong read values of zero from the shared RAM on the APPSS is observed .

If only one of the clock gates (either HWA or FEC/APP) is enabled based on the allocation, the data is read correctly. Since the clock gating controls are coming from control registers space, these values get reset again and hence needs to be re-programmed after every deep sleep exit.

**Workaround**

Program ICG controls of clock reaching to shared memory based on different shared memory configuration. The ICG control needs to be re-programmed after every deep sleep exit too.

Configuration	Software care-about
Memory is shared with M3	Disable the following ICG control :-LPRADAR:FEC_CTRL:FECSS_SHARED_MEM_CLK_GATE : FECSS_SHARED_MEM_CLK_GATE_HWA_ENABLE
First 128kb is shared with M4	Disable the following ICG control :- LPRADAR:APP_CTRL:APPSS_SHARED_MEM_CLK_GATE:APPSS_SHARED_M EM_CLK_GATE_MEM0_HWA_ENABLE
256kb is shared with M4	Disable the following ICG controls: <ul style="list-style-type: none"> <li>• LPRADAR:APP_CTRL:APPSS_SHARED_MEM_CLK_GATE:APPSS_SHARE D_MEM_CLK_GATE_MEM0_HWA_ENABLE</li> <li>• LPRADAR:APP_CTRL:APPSS_SHARED_MEM_CLK_GATE:APPSS_SHARE D_MEM_CLK_GATE_MEM1_HWA_ENABLE</li> </ul>

**DIG #9** TOP\_IO\_MUX register space not accessible from RS232 for debug purposes
**Revision(s) Affected** AWRL1432 ES1.1, ES2.0

**Details** RS232 is not able to write TOP\_IO\_MUX registers unless the space is programmed for user mode access.

**Workaround**

It is recommended to use the following sequence:

1. From Processor or DAP : Unlock TOP\_IO\_MUX registers (by programming LPRADAR:TOP\_IO\_MUX:IOCFGKICK0 = 83E7 0B13h and LPRADAR:TOP\_IO\_MUX:IOCFGKICK1 = 95A4 F1E0h )
2. From Processor or DAP : Write to TOP\_IO\_MUX registers, LPRADAR:TOP\_IO\_MUX:USERMODEEN should be set to 0xADADADAD
3. Now TOP\_IO\_MUX registers can be accessed from RS232.

The below table shows the Register Addresses for above workaround.

Bits	Name	Address
0:31	LPRADAR:TOP_IO_MUX:IOCFGKICK0	0x5A000068
0:31	LPRADAR:TOP_IO_MUX:IOCFGKICK1	0x5A00006C
0:31	LPRADAR:TOP_IO_MUX:USERMODEEN	0x5A000060



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**DIG #10** *Incorrect behavior of frame stop API*

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**Revision(s) Affected** AWRL1432 ES1.1, ES2.0

**Details**

The Frame Timer latches Frame Stop command in hardware registers which takes affect at the end of current frame. Frame Stop API issued when Frame Timer has already stopped will result in un-intended stop in the next frame trigger because of the latched stop bit.

**Workaround**

1. Unnecessary Sensor Stop API should be avoided.
2. The application may have to wait for one complete frame period before getting frame stop.
3. Application should wait for FECSS to complete Burst End and Frame End activities after receiving the Frame Stop conformation.

**DIG #14** Corrupted Data Store for Partial Write in Shared Memory

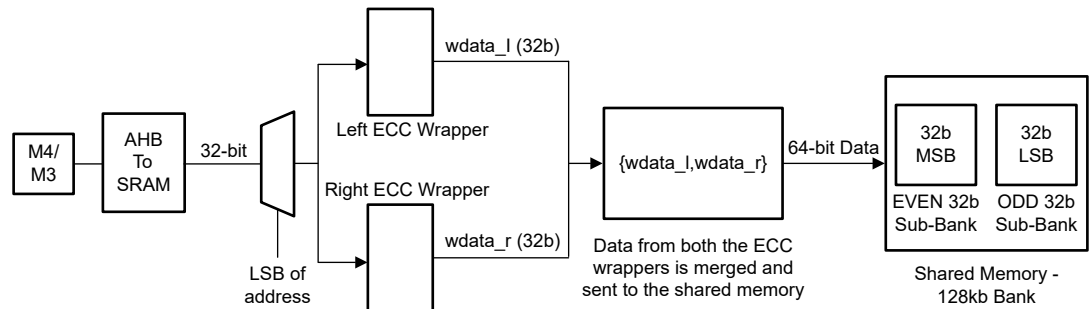
**Revision(s) Affected** AWRL1432 ES1.1, ES2.0

**Details**

Internal shared memory has ODD and EVEN banking structure. For a particular address range, partial write (less than 32 bit) to EVEN bank corrupts same address of ODD bank with next data on the bus. When shared memory is allocated to M4/M3, back to back full word write access to location A followed by sub-word write access to location B corrupts data in location A.

When memory is shared with M4/M3, issue is seen in the following address range:

Memory	Address Range
APP_CPU_SHARED_RAM	0x0048 0000 - 0x004B FFFC
FEC_CPU_SHARED_RAM	0x2120 8000 - 0x2121 FFFC



**Figure 5-1. Shared Memory Logic Diagram When Shared with M4/M3**

When shared with M3/M4, the incoming data bit width is 32 bit as shown in the diagram. So, depending on LSB of address, signals are sent to either left or right ECC wrapper.

**Workaround**

1. Use shared memories as code memory when shared with processor.
2. Disable ECC for non functional safety devices – ECC is disabled for shared memories in RBL for non functional safety devices.

**DIG #15** *Boot failure, if metainage is multiple of 2K*

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**Revision(s) Affected** AWRL1432 ES2.0

**Details** Metainages that are a multiple of 2048 bytes will fail to boot.

**Workaround**

1. Add a constant non-volatile variable to increase the metainage size, so that it is not aligned to 2048 bytes.
2. Update MMWAVE-L-SDK to version 5.4 or above; mmWave LSDK 5.4 and above includes changes to the metainage generator tool to add a minimal config file (~64 bytes) in case the image is a multiple of 2048 bytes.

**DIG #16** ***Boot failure for images less than size 8k over SPI*****Revision(s) Affected** AWRL1432 ES1.1, ES2.0**Details**

The EDMA address linking is not done in few cases (during SPI continuous download), due to which boot will fail over SPI continuous download image for the particular metainage size ranges mentioned in the below table:

Image Size (Bytes)	Issue Present
<2048	No
>2048 & <4096	No
>=4096 & <6144	Yes
>=6144 & <8192	Yes
>=8192	No

**Workaround**

Use image >8KB for boot over SPI. In case of lower image size, constant data will be appended during compile time to create an image >8 KB.

## 6 Trademarks

All trademarks are the property of their respective owners.

## Revision History

### Changes from July 1, 2023 to August 12, 2024 (from Revision \* (July 2023) to Revision A (August 2024))

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