





LP5018, LP5024 SLVSEB8C – OCTOBER 2018 – REVISED JULY 2024

# LP50xx 18-, 24-Channel, 12-Bit, PWM Ultralow-Quiescent-Current, I<sup>2</sup>C RGB LED Drivers

## 1 Features

**TEXAS** 

• Operating voltage range:

INSTRUMENTS

- V<sub>CC</sub> range: 2.7V to 5.5V
- EN, SDA, and SCL pins compatible with 1.8V, 3.3V, and 5V power rails
- Output maximum voltage: 6V
- 24 constant-current sinks with high precision
- 25.5mA maximum per channel with  $V_{\text{CC}}$  in full range
- 35mA maximum per channel when  $V_{CC} \ge 3.3V$
- Device-to-device error: ±7%; channel-tochannel error: ±7%
- Ultralow quiescent current:
  - Shutdown mode: 1µA (maximum) with EN low
  - Power saving mode: 10µA (typical) with EN high and all LEDs off for > 30ms
- Integrated 12-bit, 29kHz PWM generator for each channel:
  - Independent color-mixing register per channel
  - Independent brightness-control register per RGB LED module
  - Optional logarithmic- or linear-scale brightness control
  - Integrated 3-phase PWM-shifting scheme
- 3 programmable banks (R, G, B) for easy software control of each color
- 2 external hardware address pins allow connecting up to 4 devices
- Broadcast slave address allows configuring multiple devices simultaneously
- Auto-increment allows writing or reading consecutive registers within one transmission
- Up to 400kHz fast-mode I<sup>2</sup>C speed

## 2 Applications

LED lighting, indicator lights, and fun lights for:

- Smart speaker (with voice assistant)
- Smart home appliances
- Video doorbell
- Electronic smart lock
- Smoke and heat detector
- STB and DVR
- Smart router
- Handheld device

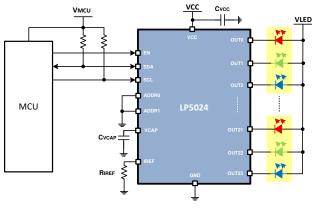
## **3 Description**

In smart homes and other applications that use human-machine-interaction, high-performance RGB LED drivers are required. LED animation effects such as flashing, breathing, and chasing greatly improve user experience, and minimal system noise is essential.

The LP50xx device is an 18- or 24-channel constant current sink LED driver. The LP50xx device includes integrated color mixing and brightness control, and pre-configuration simplifies the software coding process. Integrated 12-bit, 29kHz PWM generators for each channel enable smooth, vivid color for LEDs, and eliminate audible noise.

| Device Information(1) |                 |                 |  |  |  |
|-----------------------|-----------------|-----------------|--|--|--|
| PART NUMBER           | BODY SIZE (NOM) |                 |  |  |  |
| LP5024                | VQFN (32)       | 4.00mm × 4.00mm |  |  |  |
|                       | VQFN (32)       | 4.00mm × 4.00mm |  |  |  |
| LP5018                | VSSOP (28)      | 7.30mm × 3.00mm |  |  |  |

(1) For all available packages, see the orderable addendum at the end of the data sheet.



**Simplified Schematic** 



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## 4 Description (continued)

The LP50xx device controls each LED output with a 12-bit PWM resolution at 29kHz switching frequency, which helps achieve a smooth dimming effect and eliminates audible noise. The independent color mixing and intensity control registers make the software coding straightforward. When targeting a fade-in, fade-out type breathing effect, the global R, G, B bank control reduces the microcontroller loading significantly. The LP50xx device also implements a PWM phase-shifting function to help reduce the input power budget when LEDs turn on simultaneously.

The LP50xx device implements an automatic power-saving mode to achieve ultralow quiescent current. When channels are all off for 30ms, the device total power consumption is down to 10µA, which makes the LP50xx device a potential choice for battery-powered end equipment.



## **5** Pin Configuration and Functions

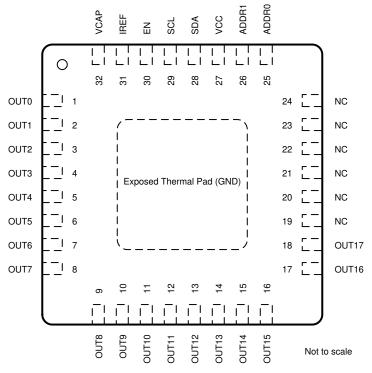


Figure 5-1. LP5018 RSM Package 32-Pin VQFN With Exposed Thermal Pad Top View

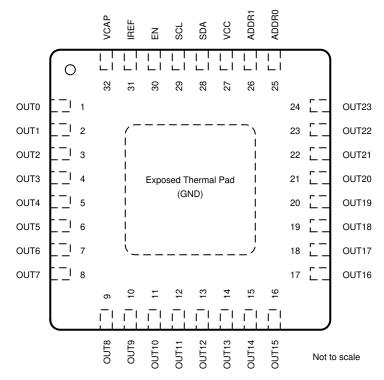


Figure 5-2. LP5024 RSM Package 32-Pin VQFN With Exposed Thermal Pad Top View



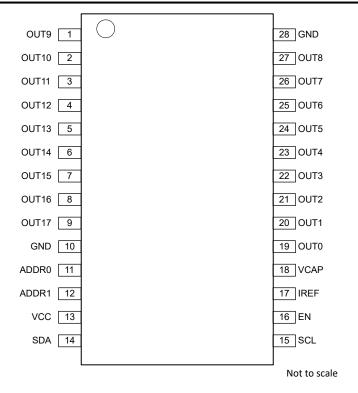


Figure 5-3. LP5018 DGS Package 28-pin VSSOP Top View

|       |                           | PIN       |           | -   |   |  |  |
|-------|---------------------------|-----------|-----------|-----|---|--|--|
| NAME  |                           | NO.       |           | I/O | DESCRIPTION   |  |  |
| NANE  | LP5018RSM                 | LP5024RSM | LP5018DGS | 1   |   |  |  |
| ADDR0 | 25                        | 25        | 11        | —   | I <sup>2</sup> C slave-address selection pin. This pin must not be left floating. |  |  |
| ADDR1 | 26                        | 26        | 12        | _   | I <sup>2</sup> C slave-address selection pin. This pin must not be left floating. |  |  |
| EN    | 30                        | 30        | 16        | I   | Chip enable input pin   |  |  |
| IREF  | 31                        | 31        | 17        | _   | Output current-reference global-setting pin                                       |  |  |
| NC    | 19, 20, 21, 22,<br>23, 24 | _         | _         | _   | No internal connection  |  |  |
| OUT0  | 1                         | 1         | 19        | 0   | Current sink output 0. If not used, this pin can be left floating.                |  |  |
| OUT1  | 2                         | 2         | 20        | 0   | Current sink output 1. If not used, this pin can be left floating.                |  |  |
| OUT2  | 3                         | 3         | 21        | 0   | Current sink output 2. If not used, this pin can be left floating.                |  |  |
| OUT3  | 4                         | 4         | 22        | 0   | Current sink output 3. If not used, this pin can be left floating.                |  |  |
| OUT4  | 5                         | 5         | 23        | 0   | Current sink output 4. If not used, this pin can be left floating.                |  |  |
| OUT5  | 6                         | 6         | 24        | 0   | Current sink output 5. If not used, this pin can be left floating.                |  |  |
| OUT6  | 7                         | 7         | 25        | 0   | Current sink output 6. If not used, this pin can be left floating.                |  |  |
| OUT7  | 8                         | 8         | 26        | 0   | Current sink output 7. If not used, this pin can be left floating.                |  |  |
| OUT8  | 9                         | 9         | 27        | 0   | Current sink output 8. If not used, this pin can be left floating.                |  |  |
| OUT9  | 10                        | 10        | 1         | 0   | Current sink output 9. If not used, this pin can be left floating.                |  |  |
| OUT10 | 11                        | 11        | 2         | 0   | Current sink output 10. If not used, this pin can be left floating.               |  |  |
| OUT11 | 12                        | 12        | 3         | 0   | Current sink output 11. If not used, this pin can be left floating.               |  |  |
| OUT12 | 13                        | 13        | 4         | 0   | Current sink output 12. If not used, this pin can be left floating.               |  |  |
| OUT13 | 14                        | 14        | 5         | 0   | Current sink output 13. If not used, this pin can be left floating.               |  |  |
| OUT14 | 15                        | 15        | 6         | 0   | Current sink output 14. If not used, this pin can be left floating.               |  |  |

#### Table 5-1. Pin Functions

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|       | PIN       |           |           |     |   |
|-------|-----------|-----------|-----------|-----|---|
| NAME  |           | NO.       |           | I/O | DESCRIPTION   |
| NAME  | LP5018RSM | LP5024RSM | LP5018DGS | ]   |   |
| OUT15 | 16        | 16        | 7         | 0   | Current sink output 15. If not used, this pin can be left floating.   |
| OUT16 | 17        | 17        | 8         | 0   | Current sink output 16. If not used, this pin can be left floating.   |
| OUT17 | 18        | 18        | 9         | 0   | Current sink output 17. If not used, this pin can be left floating.   |
| OUT18 | —         | 19        |           | 0   | Current sink output 18. If not used, this pin can be left floating.   |
| OUT19 |           | 20        |           | 0   | Current sink output 19. If not used, this pin can be left floating.   |
| OUT20 | _         | 21        |           | 0   | Current sink output 20. If not used, this pin can be left floating.   |
| OUT21 | _         | 22        |           | 0   | Current sink output 21. If not used, this pin can be left floating.   |
| OUT22 | _         | 23        |           | 0   | Current sink output 22. If not used, this pin can be left floating.   |
| OUT23 | —         | 24        |           | 0   | Current sink output 23. If not used, this pin can be left floating.   |
| SCL   | 29        | 29        | 15        | I   | $I^2C$ bus clock line. If not used, this pin must be connected to GND or VCC.   |
| SDA   | 28        | 28        | 14        | I/O | $I^2 C$ bus data line. If not used, this pin must be connected to GND or VCC.   |
| VCAP  | 32        | 32        | 18        | _   | Internal LDO output pin, this pin must be connected to a $1\mu$ F capacitor to GND. Place the capacitor as close to the device as possible. |
| VCC   | 27        | 27        | 13        | I   | Input power.  |
| GND   | GND       | GND       | 10, 28    | _   | Exposed thermal pad also serves the ground pin for the device.  |

## Table 5-1. Pin Functions (continued)



## 6 Specifications

## 6.1 Absolute Maximum Ratings

over operating ambient temperature range (unless otherwise noted)<sup>(1)</sup>

|  | MIN  | MAX            | UNIT |
|--|------|----------------|------|
| Voltage on EN, IREF, OUTx, SCL, SDA, VCC | -0.3 | 6              | V    |
| Voltage on ADDRx                         | -0.3 | VCC+0.3        | V    |
| Voltage on VCAP                          | -0.3 | 2              | V    |
| Continuous power dissipation             | Inte | rnally limited |      |
| Junction temperature, T <sub>J-MAX</sub> | -40  | 125            | °C   |
| Storage temperature, T <sub>stg</sub>    | -65  | 150            | °C   |

(1) Stresses beyond those listed under Absolute Maximum Ratings may cause permanent damage to the device. These are stress ratings only, which do not imply functional operation of the device at these or any other conditions beyond those indicated under Recommended Operating Conditions. Exposure to absolute-maximum-rated conditions for extended periods may affect device reliability.

## 6.2 ESD Ratings

|                   |                         |  | VALUE | UNIT |
|-------------------|-------------------------|--|-------|------|
|                   |                         | Human-body model (HBM), per ANSI/ESDA/JEDEC JS-001 <sup>(1)</sup>              | ±4000 |      |
| V <sub>(ESD</sub> | Electrostatic discharge | Charged-device model (CDM), per JEDEC specification JESD22-C101 <sup>(2)</sup> | ±1500 | V    |

(1) JEDEC document JEP155 states that 500-V HBM allows safe manufacturing with a standard ESD control process. Pins listed as ±1500 V may actually have higher performance.

(2) JEDEC document JÉP157 states that 250-V CDM allows safe manufacturing with a standard ESD control process. Pins listed as ±500 V may actually have higher performance.

## **6.3 Recommended Operating Conditions**

over operating ambient temperature range (unless otherwise noted)

|   | MIN | MAX | UNIT |
|---|-----|-----|------|
| Input voltage on VCC                          | 2.7 | 5.5 | V    |
| Voltage on OUTx                               | 0   | 5.5 | V    |
| Voltage on ADDRx, EN, SDA, SCL                | 0   | 5.5 | V    |
| Operating ambient temperature, T <sub>A</sub> | -40 | 85  | °C   |

## 6.4 Thermal Information

|                       |  | LP5018 c   | or LP5024   |      |
|-----------------------|--|------------|-------------|------|
|                       | THERMAL METRIC <sup>(1)</sup>                | RSM (VQFN) | DGS (VSSOP) | UNIT |
|                       |  | 32 PINS    | 28 PINS     |      |
| R <sub>θJA</sub>      | Junction-to-ambient thermal resistance       | 36.4       | 80.2        | °C/W |
| R <sub>0JC(top)</sub> | Junction-to-case (top) thermal resistance    | 34.8       | 40.8        | °C/W |
| $R_{\theta JB}$       | Junction-to-board thermal resistance         | 15.9       | 41.0        | °C/W |
| Ψ <sub>JT</sub>       | Junction-to-top characterization parameter   | 0.9        | 3.8         | °C/W |
| $\Psi_{JB}$           | Junction-to-board characterization parameter | 16         | 40.7        | °C/W |
| R <sub>0JC(bot)</sub> | Junction-to-case (bottom) thermal resistance | 6.3        | N/A         | °C/W |

(1) For more information about traditional and new thermal metrics, see Semiconductor and ICPackage Thermal Metrics.



## **6.5 Electrical Characteristics**

over operating ambient temperature range ( $-40^{\circ}C < T_A < 85^{\circ}C$ ) (unless otherwise noted)

|                     | PARAMETER   | TEST CONDITIONS  | MIN | TYP  | MAX  | UNIT |
|---------------------|---|--|-----|------|------|------|
| POWER               | SUPPLIES (VCC)  |  |     |      |      |      |
| V <sub>VCC</sub>    | Supply voltage  |  | 2.7 |      | 5.5  | V    |
|                     | Shutdown supply current   | V <sub>EN</sub> = 0 V  |     | 0.2  | 1    |      |
|                     | Standby supply current  | V <sub>EN</sub> = 3.3 V, Chip_EN = 0 (bit)   |     | 6    | 10   | μA   |
| l <sub>vcc</sub>    | Normal-mode supply current  | With 10-mA LED current per OUTx  |     | 5    | 8    | mA   |
|                     | Power-save mode supply current  | V <sub>EN</sub> = 3.3 V, Chip_EN = 1 (bit),<br>Power_Save_EN = 1 (bit), all the<br>LEDs off duration > t <sub>PSM</sub>                                |     | 6    | 10   | μA   |
| V <sub>UVR</sub>    | Undervoltage restart  | V <sub>VCC</sub> rising  |     |      | 2.5  | V    |
| V <sub>UVF</sub>    | Undervoltage shutdown   | V <sub>VCC</sub> falling   | 2   |      |      | V    |
| V <sub>UV_HYS</sub> | Undervoltage shutdown hysteresis  |  |     | 0.2  |      | V    |
|                     | STAGE (OUTx)  |  |     |      |      |      |
| I <sub>MAX</sub>    | Maximum sink current (OUT0–<br>OUTx) (For LP5024, x = 23. For<br>LP5018, x = 17.)                                       | V <sub>VCC</sub> in full range,<br>Max_Current_Option = 0 (bit), PWM<br>= 100%   |     |      | 25.5 | mA   |
|                     | Maximum sink current (OUT0–<br>OUTx) (For LP5024, x = 23. For<br>LP5018, x = 17.)                                       | V <sub>VCC</sub> ≥ 3.3 V, Max_Current_Option = 1 (bit), PWM = 100%   |     |      | 35   | 35   |
|                     | Internal sink current limit (OUT0–<br>OUTx) (For LP5024, x = 23. For<br>LP5018, x = 17.)                                | V <sub>VCC</sub> in full range,<br>Max_Current_Option = 0 (bit), V <sub>IREF</sub><br>= 0 V  | 35  | 55   | 80   | – mA |
| ILIM                | Internal sink current limit (OUT0–<br>OUTx) (For LP5024, x = 23. For<br>LP5018, x = 17.)                                | V <sub>VCC</sub> ≥ 3.3V, Max_Current_Option=1<br>(bit), V <sub>IREF</sub> = 0 V  | 40  | 75   | 120  |      |
| l <sub>lkg</sub>    | Leakage current (OUT0–OUTx) (For<br>LP5024, x = 23. For LP5018, x = 17.)  | PWM = 0%   |     | 0.1  | 1    | μA   |
| I <sub>ERR_DD</sub> | Device to device current error,<br>I <sub>ERR_DD</sub> =(I <sub>AVE</sub> -I <sub>SET</sub> )/I <sub>SET</sub> ×100%    | All channels' current set to 10 mA.<br>PWM = 100%. Already includes the<br>V <sub>IREF</sub> and K <sub>IREF</sub> tolerance                           | -7% |      | 7%   |      |
| I <sub>ERR_CC</sub> | Channel to channel current error,<br>I <sub>ERR_CC</sub> =(I <sub>OUTX</sub> -I <sub>AVE</sub> )/I <sub>AVE</sub> ×100% | All channels' current set to 10 mA.<br>PWM = 100%. Already includes the<br>V <sub>IREF</sub> and K <sub>IREF</sub> tolerance                           | -7% |      | 7%   |      |
| V <sub>IREF</sub>   | IREF voltage  |  |     | 0.7  |      | V    |
| K <sub>IREF</sub>   | IREF ratio  |  |     | 105  |      |      |
| fрwм                | PWM switching frequency   |  | 21  | 29   |      | kHz  |
| V <sub>SAT</sub>    | Output saturation voltage   | V <sub>VCC</sub> in full range,<br>Max_Current_Option = 0 (bit), output<br>current set to 20 mA, the voltage<br>when the LED current has dropped<br>5% |     | 0.25 | 0.35 | V    |
|                     |   | $V_{VCC} \ge 3.3 \text{ V}, \text{Max}_Current_Option = 1 (bit), output current set to 20 mA, the voltage when the LED current has dropped 5%$         |     | 0.3  | 0.4  |      |
| LOGIC IN            | IPUTS (EN, SCL, SDA, ADDRx)   |  |     |      |      |      |
| V <sub>IL</sub>     | Low level input voltage   |  |     |      | 0.4  | V    |
| V <sub>IH</sub>     | High level input voltage  |  | 1.4 |      |      | V    |
| ILOGIC              | Input current   |  | -1  |      | 1    | μA   |
| V <sub>SDA</sub>    | SDA output low level  | I <sub>PULLUP</sub> = 5 mA   |     |      | 0.4  | V    |



## 6.5 Electrical Characteristics (continued)

over operating ambient temperature range ( $-40^{\circ}C < T_A < 85^{\circ}C$ ) (unless otherwise noted)

| PARAMETER          |   | TEST CONDITIONS | MIN | ТҮР | MAX | UNIT |
|--------------------|---|-----------------|-----|-----|-----|------|
| T <sub>(TSD)</sub> | Thermal-shutdown junction temperature   |                 |     | 160 |     | °C   |
| T <sub>(HYS)</sub> | Thermal shutdown temperature hysteresis |                 |     | 15  |     | °C   |

## 6.6 Timing Requirements

over operating ambient temperature range (-40°C <  $T_A$ <85°C) (unless otherwise noted)

|                   | PARAMETER   | MIN                     | TYP | MAX | UNIT |
|-------------------|---|-------------------------|-----|-----|------|
| fosc              | Internal oscillator frequency   |                         | 15  |     | MHz  |
| t <sub>PSM</sub>  | Power save mode deglitch time   | 20                      | 30  | 40  | ms   |
| t <sub>EN_H</sub> | EN first rising edge until first I <sup>2</sup> C access                                |                         |     | 500 | μs   |
| t <sub>EN_L</sub> | EN first falling edge until first I <sup>2</sup> C reset                                |                         |     | 3   | μs   |
| f <sub>SCL</sub>  | I <sup>2</sup> C clock frequency  |                         |     | 400 | kHz  |
| 1                 | Hold time (repeated) START condition  | 0.6                     |     |     | μs   |
| 2                 | Clock low time  | 1.3                     |     |     | μs   |
| 3                 | Clock high time   | 600                     |     |     | ns   |
| 4                 | Setup time for a repeated START condition   | 600                     |     |     | ns   |
| 5                 | Data hold time  | 0                       |     |     | ns   |
| 6                 | Data setup time   | 100                     |     |     | ns   |
| 7                 | Rise time of SDA and SCL  | 20 + 0.1 C <sub>b</sub> |     | 300 | ns   |
| 8                 | Fall time of SDA and SCL  | 15 + 0.1 C <sub>b</sub> |     | 300 | ns   |
| 9                 | Setup time for STOP condition   | 600                     |     |     | ns   |
| 10                | Bus free time between a STOP and a START condition                                      | 1.3                     |     |     | μs   |
| C <sub>b</sub>    | Capacitive load parameter for each bus line Load of 1 pF corresponds to one nanosecond. | 10                      |     | 200 | pF   |

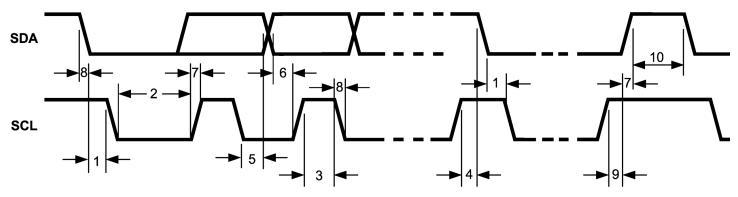
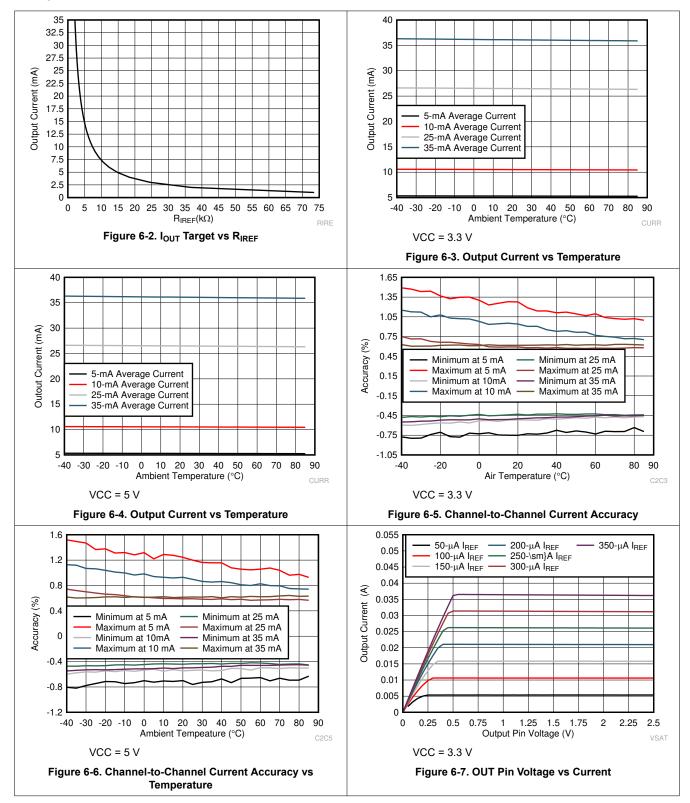


Figure 6-1. I<sup>2</sup>C Timing Parameters

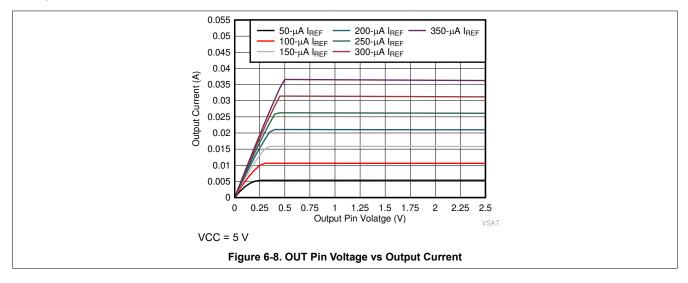


## **6.7 Typical Characteristics**





## 6.7 Typical Characteristics (continued)



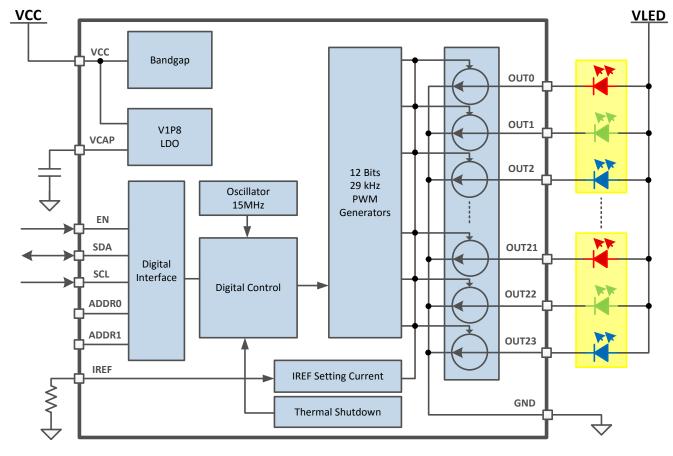


## 7 Detailed Description

## 7.1 Overview

The LP50xx device is an 18- or 24-channel constant-current-sink LED driver. The LP50xx device includes all necessary power rails, an on-chip oscillator, and a two-wire serial I<sup>2</sup>C interface. The maximum constant-current value of all channels is set by a single external resistor. Two hardware address pins allow up to four devices on the same bus. An automatic power-saving mode is implemented to keep the total current consumption under 10µA, which makes the LP50xx device a potential choice for battery-powered end-equipment.

The LP50xx device is optimized for RGB LEDs regarding to both live effects and software efforts. The LP50xx device controls each LED output with 12-bit PWM resolution at 29kHz switching frequency, which helps achieve a smooth dimming effect and eliminates audible noise. The independent color-mixing and intensity-control registers make the software coding straightforward. When targeting a fade-in, fade-out type breathing effect, the global RGB bank control reduces the microcontroller loading significantly. The LP50xx device also implements a PWM phase-shifting function to help reduce the input power budget when LEDs turn on simultaneously.



## 7.2 Functional Block Diagram



## 7.3 Feature Description

### 7.3.1 PWM Control for Each Channel

Most traditional LED drivers are designed for the single-color LEDs, in which the high-resolution PWM generator is used for intensity control only. However, for RGB LEDs, both the color mixing and intensity control should be addressed to achieve the target effect. With the traditional solution, the users must handle the color mixing and intensity control simultaneously with a single PWM register. Several undesired effects occur: the limited dimming steps, the complex software design, and the color distortion when using a logarithmic scale control.

The LP50xx device is designed with independent color mixing and intensity control, which makes the RGB LED effects fancy and the control experience straightforward. With the inputs of the color-mixing register and the intensity-control register, the final PWM generator output for each channel is 12-bit resolution and 29kHz dimming frequency, which helps achieve a smooth dimming effect and eliminates audible noise. See Figure 7-1.

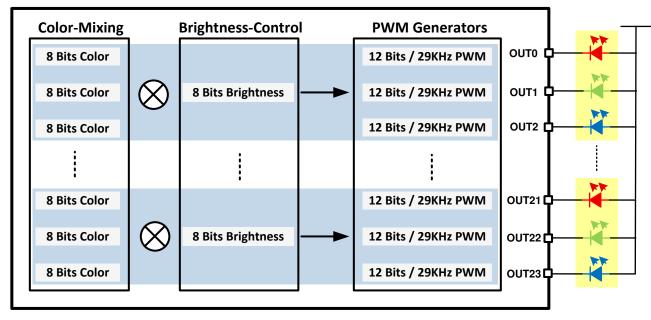


Figure 7-1. PWM Control Scheme for Each Channel

#### 7.3.1.1 Independent Color Mixing Per RGB LED Module

Each output channel has its own individual 8-bit color-setting register (OUTx\_COLOR). The device allows every RGB LED module to achieve >16 million (256 × 256 × 256) color-mixing.

#### 7.3.1.2 Independent Intensity Control Per RGB LED Module

When color is fixed, the independent intensity-control is used to achieve accurate and flexible dimming control for every RGB LED module.

#### 7.3.1.2.1 Intensity-Control Register Configuration

Every three consecutive output channels are assigned to their respective intensity-control register (LEDx\_BRIGHTNESS). For example, OUT0, OUT1, and OUT2 are assigned to LED0\_BRIGHTNESS, so it is recommended to connect the RGB LEDs in the sequence as shown in LED Bank Control. The LP50xx device allows 256-step intensity control for each RGB LED module, which helps achieve a smooth dimming effect.

Keeping FFh (default value) in the LED0\_BRIGHTNESS register results in 100% dimming duty cycle. With this setting, users can just configure the color mixing register by channel to achieve the target dimming effect in a single-color LED application.



#### 7.3.1.2.2 Logarithmic- or Linear-Scale Intensity Control

For human-eye-friendly visual performance, a logarithmic-scale dimming curve is usually implemented in LED drivers. However, for RGB LEDs, if using a single register to achieve both color mixing and intensity control, color distortion can be observed easily when using a logarithmic scale. The LP50xx device, with independent color-mixing and intensity-control registers, implements the logarithmic scale dimming control inside the intensity control function, which solves the color distortion issue effectively. See Figure 7-2. Also, the LP50xx device allows users to configure the dimming scale either logarithmically or linearly through the global Log\_Scale\_EN register. If a special dimming curve is desired, using the linear scale with software correction is the most flexible approach. See Figure 7-3.

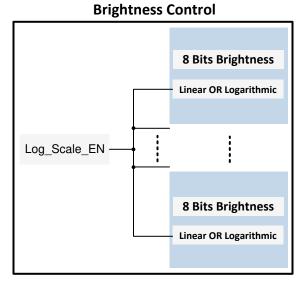


Figure 7-2. Logarithmic- or Linear-Scale Intensity Control

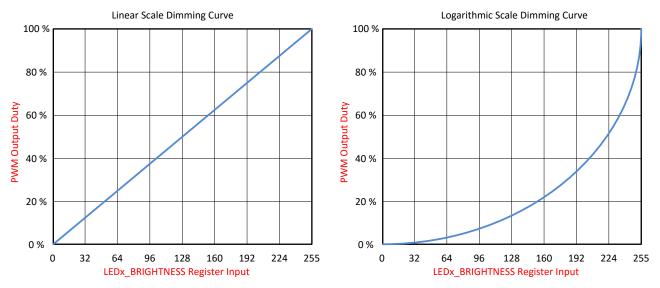


Figure 7-3. Logarithmic vs Linear Dimming Curve

#### 7.3.1.3 12-Bit, 29-kHz PWM Generator Per Channel

#### 7.3.1.3.1 PWM Generator

With the inputs of the color mixing and the intensity control, the final output PWM duty cycle is defined as the product obtained by multiplying the color-mixing register value by the related intensity-control register value. The final output PWM duty cycle has 12 bits of control accuracy, which is achieved by a 9 bits of pure PWM



resolution and 3 bits of digital dithering control. For 3-bit dithering, every eighth pulse is made 1 LSB longer to increase the average value by 1 / 8th. The LP50xx device allows users to enable or disable the dithering function through the PWM\_Dithering\_EN register. When enabled (default), the output PWM duty-cycle accuracy is 12 bits. When disabled, the output PWM duty-cycle accuracy is 9 bits.

To eliminate the audible noise due to the PWM switching, the LP50xx device sets the PWM switching frequency at 29-kHz, above the 20-kHz human hearing range.

#### 7.3.1.4 PWM Phase-Shifting

A PWM phase-shifting scheme allows delaying the time when each LED driver is active. When the LED drivers are not activated simultaneously, the peak load current from the pre-stage power supply is significantly decreased. The scheme also reduces input-current ripple and ceramic-capacitor audible ringing. LED drivers are grouped into three different phases.

- Phase 1—the rising edge of the PWM pulse is fixed. The falling edge of the pulse is changed when the duty cycle changes. Phase 1 is applied to LED0, LED3, ..., LED21.
- Phase 2—the middle point of the PWM pulse is fixed. The pulse spreads in both directions when the PWM duty cycle is increased. Phase 2 is applied to LED1, LED4, ..., LED22.
- Phase 3—the falling edge of the PWM pulse is fixed. The rising edge of the pulse is changed when the duty cycle changes. Phase 3 is applied to LED2, LED5, ..., LED23.

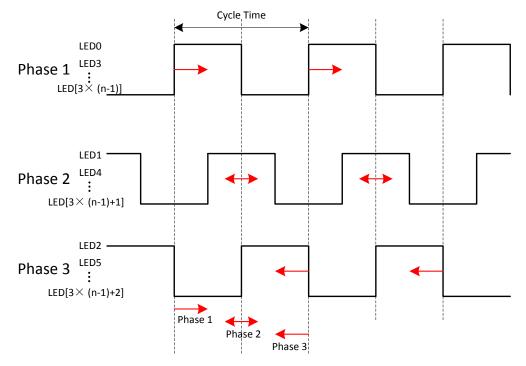


Figure 7-4. PWM Phase-Shifting

#### 7.3.2 LED Bank Control

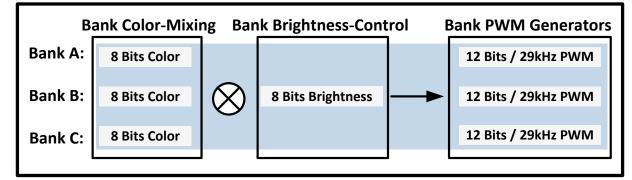
For most LED-animation effects, like blinking and breathing, all the RGB LEDs have the same lighting pattern. Instead of controlling the individual LED separately, which occupies the microcontroller resources heavily, the LP50xx device provides an easy coding approach, the LED bank control.

Each channel can be configured as either independent control or bank control through the LEDx\_Bank\_EN register. When LEDx\_Bank\_EN = 0 (default), the LED is controlled independently by the related color-mixing and intensity-control registers. When LEDx\_Bank\_EN = 1, the LP50xx device drives the LEDs in LED bank-control mode. The LED bank has its own independent PWM control scheme, which is the same structure as the PWM scheme of each channel. For more details, see *PWM Control for Each Channel*. When a channel is configured in

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LED bank-control mode, the related color mixing and intensity control is governed by the bank control registers (BANK\_A\_COLOR, BANK\_B\_COLOR, BANK\_C\_COLOR, and BANK\_BRIGHTNESS) regardless of the inputs on its own color-mixing and intensity-control registers.



#### Figure 7-5. Bank PWM Control Scheme

|            | Table 7-   | 1. Bank Number | and LED Numbe | r Assignment  |                |  |
|------------|------------|----------------|---------------|---------------|----------------|--|
|            | OUT NUMBER |                | OUT CORLOR    | BANK Number   | RGB LED MODULE |  |
| LP5024VQFN | LP5018VQFN | LP5018VSSOP    | OUTCORLOR     | DANK Nulliber | NUMBER         |  |
| OUT0       | OUT0       | OUT0           | OUT0_COLOR    | Bank A        |                |  |
| OUT1       | OUT1       | OUT1           | OUT1_COLOR    | Bank B        | LED0           |  |
| OUT2       | OUT2       |                | OUT2_COLOR    | Bank C        |                |  |
| OUT3       | OUT3       | OUT2           | OUT3_COLOR    | Bank A        |                |  |
| OUT4       | OUT4       | OUT3           | OUT4_COLOR    | Bank B        | LED1           |  |
| OUT5       | OUT5       | OUT4           | OUT5_COLOR    | Bank C        |                |  |
| OUT6       | OUT6       | _              | OUT6_COLOR    | Bank A        |                |  |
| OUT7       | OUT7       | OUT5           | OUT7_COLOR    | Bank B        | LED2           |  |
| OUT8       | OUT8       | OUT6           | OUT8_COLOR    | Bank C        |                |  |
| OUT9       | OUT9       | OUT7           | OUT9_COLOR    | Bank A        |                |  |
| OUT10      | OUT10      | OUT8           | OUT10_COLOR   | Bank B        | LED3           |  |
| OUT11      | OUT11      | —              | OUT11_COLOR   | Bank C        |                |  |
| OUT12      | OUT12      | OUT9           | OUT12_COLOR   | Bank A        |                |  |
| OUT13      | OUT13      | OUT10          | OUT13_COLOR   | Bank B        | LED4           |  |
| OUT14      | OUT14      | OUT11          | OUT14_COLOR   | Bank C        |                |  |
| OUT15      | OUT15      | OUT12          | OUT15_COLOR   | Bank A        |                |  |
| OUT16      | OUT16      | _              | OUT16_COLOR   | Bank B        | LED5           |  |
| OUT17      | OUT17      | OUT13          | OUT17_COLOR   | Bank C        |                |  |
| OUT18      | _          |                | OUT18_COLOR   | Bank A        |                |  |
| OUT19      | _          | OUT14          | OUT19_COLOR   | Bank B        | LED6           |  |
| OUT20      | —          | OUT15          | OUT20_COLOR   | Bank C        | ]              |  |
| OUT21      | —          | OUT16          | OUT21_COLOR   | Bank A        |                |  |
| OUT22      | _          | OUT17          | OUT22_COLOR   | Bank B        | LED7           |  |
| OUT23      | —          | —              | OUT23_COLOR   | Bank C        | -              |  |

## Table 7-1. Bank Number and LED Number Assignment

With the bank control configuration, the LP50xx device enables users to achieve smooth and live LED effects globally with an ultrasimple software effort. Figure 7-6 shows an example using LED0 as an independent RGB indicator and others with group breathing effect.



## 7.3.3 Current Range Setting

Bank A CH3/6/9/12/15/18/21

Bank B CH4/7/10/13/16/19/22

Bank C CH5/8/11/14/17/20/23

The con  $|_{SET}$ ) of all 24 channels is set by a single external resistor, R<sub>IREF</sub>. The value of R<sub>IREF</sub> can be c n 1

Figure 7-6. Bank PWM Control Example (Applicable to LP5024 VQFN and LP5018 VQFN only)

$$R_{IREF} = K_{IREF} \times \frac{V_{IREF}}{I_{SET}}$$
(1)

where:

**NIREF** 100

With the IREF pin floating, the output current is close to zero. With the IREF pin shorted to GND, the LP50xx device provides internal current-limit protection, and the output-channel maximum current is limited to I<sub>LIM</sub>.

The LP50xx device supports two levels of maximum output current, I<sub>MAX</sub>.

- When  $V_{CC}$  is in the range from 2.7V to 5.5V, and the Max\_Current\_Option (bit) = 0,  $I_{MAX}$  = 25.5mA.
- When  $V_{CC}$  is in the range from 3.3V to 5.5V, and the Max\_Current\_Option (bit) = 1,  $I_{MAX}$  = 35mA.

#### 7.3.4 Automatic Power-Save Mode

When all the LED outputs are inactive, the LP50xx device is able to enter power-save mode automatically, thus lowering idle-current consumption down to 10µA (typical). Automatic power-save mode is enabled when register bit Power\_Save\_EN = 1 (default) and all the LEDs are off for a duration of >30ms. Almost all analog blocks are powered down in power-save mode. If any I<sup>2</sup>C command to the device occurs, the LP50xx device returns to NORMAL mode.

## 7.3.5 Protection Features

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#### 7.3.5.1 Thermal Shutdown

The LP50xx device implements a thermal shutdown mechanism to protect the device from damage due to overheating. When the junction temperature rises to 160°C (typical), the device switches into shutdown mode. The LP50xx device releases thermal shutdown when the junction temperature of the device is reduced to 145°C (typical).

$$R_{\text{IREF}} = K_{\text{IREF}} \times \frac{V_{\text{IREF}}}{I}$$

=Kincr × 
$$\frac{V_{\text{IREF}}}{V_{\text{IREF}}}$$

Independent

Ch0/1/2

www.ti.com



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#### 7.3.5.2 UVLO

The LP50xx device has an internal comparator that monitors the voltage at  $V_{CC}$ . When  $V_{CC}$  is below  $V_{UVF}$ , reset is active and the LP50xx device is in the INITIALIZATION state.

### 7.4 Device Functional Modes

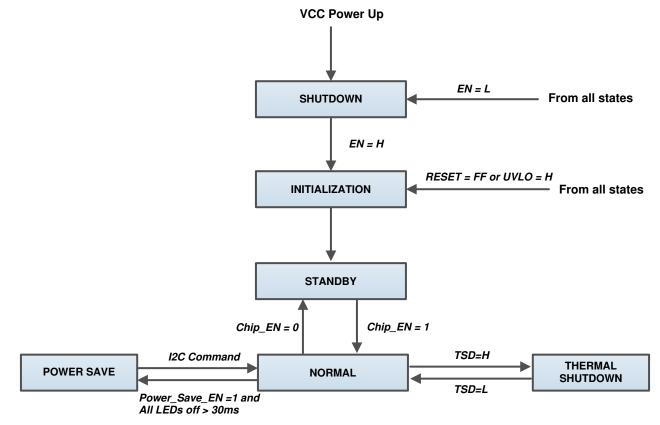


Figure 7-7. Functional Modes

- **INITIALIZATION**: The device enters into INITIALIZATION mode when EN = H. In this mode, all the registers are reset. Entry can also be from any state, if the RESET (register) = FFh or UVLO is active.
- **NORMAL**: The device enters the NORMAL mode when Chip\_EN (register) = 1. I<sub>CC</sub> is 10mA (typical).
- POWER SAVE: The device automatically enters the POWER SAVE mode when Power\_Save\_EN (register) = 1 and all the LEDs are off for a duration of > 30ms. In POWER SAVE mode, analog blocks are disabled to minimize power consumption, but the registers retain the data and keep it available via I<sup>2</sup>C. I<sub>CC</sub> is 10µA (typical). In case of any I<sup>2</sup>C command to this device, it returns to the NORMAL mode.
- SHUTDOWN: The device enters into SHUTDOWN mode from all states on V<sub>CC</sub> power up or when EN = L. I<sub>CC</sub> is < 1µA (maximum).</li>
- STANDBY: The device enters the STANDBY mode when Chip\_EN (register) = 0. In this mode, all the OUTx pins are shut down, but the registers retain the data and keep it available via I<sup>2</sup>C. STANDBY is the low-power-consumption mode, when all circuit functions are disabled. I<sub>CC</sub> is 10µA (typical).
- **THERMAL SHUTDOWN**: The device automatically enters the THERMAL SHUTDOWN mode when the junction temperature exceeds 160°C (typical). In this mode, all the OUTx outputs are shut down. If the junction temperature decreases below 145°C (typical), the device returns to the NORMAL mode.

## 7.5 Programming

## 7.5.1 I<sup>2</sup>C Interface

The I<sup>2</sup>C-compatible two-wire serial interface provides access to the programmable functions and registers on the device. This protocol uses a two-wire interface for bidirectional communications between the devices connected



to the bus. The two interface lines are the serial data line (SDA) and the serial clock line (SCL). Every device on the bus is assigned a unique address and acts as either a master or a slave depending on whether it generates or receives the serial clock, SCL. The SCL and SDA lines should each have a pullup resistor placed somewhere on the line and remain HIGH even when the bus is idle.

#### 7.5.1.1 Data Validity

The data on SDA line must be stable during the HIGH period of the clock signal (SCL). In other words, the state of the data line can only be changed when the clock signal is LOW.

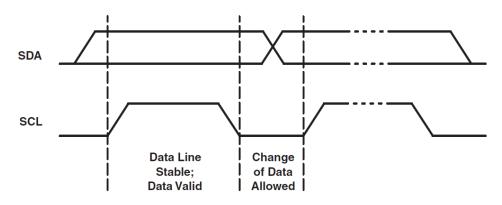


Figure 7-8. Data Validity

#### 7.5.1.2 Start and Stop Conditions

START and STOP conditions classify the beginning and the end of the data transfer session. A START condition is defined as the SDA signal transitioning from HIGH to LOW while the SCL line is HIGH. A STOP condition is defined as the SDA transitioning from LOW to HIGH while SCL is HIGH. The bus master always generates START and STOP conditions. The bus is considered to be busy after a START condition and free after a STOP condition. During data transmission, the bus master can generate repeated START conditions. First START and repeated START conditions are functionally equivalent.

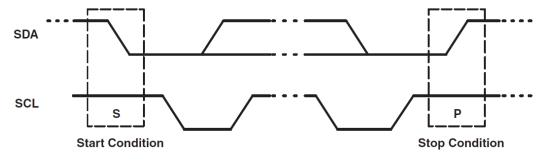


Figure 7-9. Start and Stop Conditions

#### 7.5.1.3 Transferring Data

Every byte put on the SDA line must be eight bits long, with the most-significant bit (MSB) being transferred first. Each byte of data must be followed by an acknowledge bit. The acknowledge-related clock pulse is generated by the master. The master releases the SDA line (HIGH) during the acknowledge clock pulse. The device pulls down the SDA line during the ninth clock pulse, signifying an acknowledge. The device generates an acknowledge after each byte has been received.

There is one exception to the acknowledge-after-every-byte rule. When the master is the receiver, it must indicate to the transmitter an end of data by not acknowledging (negative acknowledge) the last byte clocked out of the slave. This negative acknowledge still includes the acknowledge clock pulse (generated by the master), but the SDA line is not pulled down.

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After the START condition, the bus master sends a chip address. This address is seven bits long followed by an eighth bit which is a data direction bit (READ or WRITE). For the eighth bit, a 0 indicates a WRITE, and a 1 indicates a READ. The second byte selects the register to which the data is written. The third byte contains data to write to the selected register.

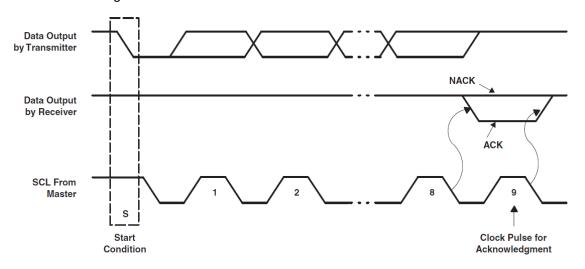


Figure 7-10. Acknowledge and Not Acknowledge on I<sup>2</sup>C Bus

#### 7.5.1.4 I<sup>2</sup>C Slave Addressing

The device slave address is defined by connecting GND or VCC to the ADDR0 and ADDR1 pins. A total of four independent slave addresses can be realized by combinations when GND or VCC is connected to the ADDR0 and ADDR1 pins (see Table 7-2 and Table 7-3).

The device responds to a broadcast slave address regardless of the setting of the ADDR0 and ADDR1 pins. Global writes to the broadcast address can be used for configuring all devices simultaneously. The device supports global read using a broadcast address; however, the data read is only valid if all devices on the I<sup>2</sup>C bus contain the same value in the addressed register.

| ADDR1 | ADDR0 | SLAVE ADDRESS |           |  |  |  |  |  |  |
|-------|-------|---------------|-----------|--|--|--|--|--|--|
| AUDRI | ADDRU | INDEPENDENT   | BROADCAST |  |  |  |  |  |  |
| GND   | GND   | 010 1000      |           |  |  |  |  |  |  |
| GND   | VCC   | 010 1001      | 011 1100  |  |  |  |  |  |  |
| VCC   | GND   | 010 1010      |           |  |  |  |  |  |  |
| VCC   | VCC   | 010 1011      |           |  |  |  |  |  |  |

#### Table 7-2. Slave-Address Combinations

#### Table 7-3. Chip Address

|             |       | SLAVE ADDRESS |       |       |       |       |       |        |  |
|-------------|-------|---------------|-------|-------|-------|-------|-------|--------|--|
|             | Bit 7 | Bit 6         | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0  |  |
| Independent | 0     | 1             | 0     | 1     | 0     | ADDR1 | ADDR0 | 1 or 0 |  |
| Broadcast   | 0     | 1             | 1     | 1     | 1     | 0     | 0     | 1 or 0 |  |

#### 7.5.1.5 Control-Register Write Cycle

- The master device generates a start condition.
- The master device sends the slave address (7 bits) and the data direction bit (R/ $\overline{W}$  = 0).
- The slave device sends an acknowledge signal if the slave address is correct.
- The master device sends the control register address (8 bits).
- The slave device sends an acknowledge signal.



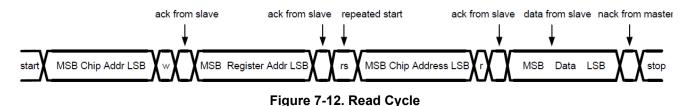
- The master device sends the data byte to be written to the addressed register.
- The slave device sends an acknowledge signal.
- If the master device sends further data bytes, the control register address of the slave is incremented by 1
  after the acknowledge signal. To reduce program load time, the device supports address auto incrementation.
  The register address is incremented after each 8 data bits.
- The write cycle ends when the master device creates a stop condition.



## Figure 7-11. Write Cycle

#### 7.5.1.6 Control-Register Read Cycle

- The master device generates a start condition.
- The master device sends the slave address (7 bits) and the data direction bit (R/ $\overline{W}$  = 0).
- The slave device sends an acknowledge signal if the slave address is correct.
- The master device sends the control register address (8 bits).
- The slave device sends an acknowledge signal.
- The master device generates a repeated-start condition.
- The master device sends the slave address (7 bits) and the data direction bit (R/ $\overline{W}$  = 1).
- The slave device sends an acknowledge signal if the slave address is correct.
- The slave device sends the data byte from the addressed register.
- If the master device sends an acknowledge signal, the control-register address is incremented by 1. The slave device sends the data byte from the addressed register. To reduce program load time, the device supports address auto incrementation. The register address is incremented after each 8 data bits.
- The read cycle ends when the master device does not generate an acknowledge signal after a data byte and generates a stop condition.



#### 7.5.1.7 Auto-Increment Feature

The auto-increment feature allows writing or reading several consecutive registers within one transmission. For example, when an 8-bit word is sent to the device, the internal address index counter is incremented by 1, and the next register is written. The auto-increment feature is enabled by default and can be disabled by setting the Auto\_Incr\_EN bit = 0 in the DEVICE\_CONFIG1 register. The auto-increment feature is applied for the full register address from 0h to FFh.



## 7.6 Register Maps

Table 7-4 lists the memory-mapped registers of the device.

|                     | Table 7-4. Register Maps |      |              |                    |              |                   |              |                      |                        |                |              |  |
|---------------------|--------------------------|------|--------------|--------------------|--------------|-------------------|--------------|----------------------|------------------------|----------------|--------------|--|
| REGISTER<br>NAME    | ADDR                     | TYPE | D7           | D6                 | D5           | D4                | D3           | D2                   | D1                     | D0             | DEF-<br>AULT |  |
| DEVICE_<br>CONFIG0  | 00h                      | R/ W | RESERVED     | Chip_EN            |              |                   | RESE         | RVED                 |                        |                | 00h          |  |
| DEVICE_<br>CONFIG1  | 01h                      | R/ W | RESE         | RVED               | Log_Scale_EN | Power_Save_<br>EN | Auto_Incr_EN | PWM_<br>Dithering_EN | Max_Current_<br>Option | LED_Global Off | 3Ch          |  |
| LED_CONFIG0         | 02h                      | R/W  | LED7_Bank_EN | LED6_Bank_EN       | LED5_Bank_EN | LED4_Bank_EN      | LED3_Bank_EN | LED2_Bank_EN         | LED1_Bank_EN           | LED0_Bank_EN   | 00h          |  |
| BANK_<br>BRIGHTNESS | 03h                      | R/ W |              |                    |              | Bank_Bi           | ightness     |                      |                        |                | FFh          |  |
| BANK_A_<br>COLOR    | 04h                      | R/ W |              |                    |              | Bank_A            | _Color       |                      |                        |                | 00h          |  |
| BANK_B_<br>COLOR    | 05h                      | R/ W |              | Bank_B_Color (     |              |                   |              |                      |                        |                | 00h          |  |
| BANK_C_<br>COLOR    | 06h                      | R/ W |              | Bank_C_Color 0     |              |                   |              |                      |                        |                |              |  |
| LED0_<br>BRIGHTNESS | 07h                      | R/ W |              |                    |              | LED0_B            | ightness     |                      |                        |                | FFh          |  |
| LED1_<br>BRIGHTNESS | 08h                      | R/ W |              |                    |              | LED1_B            | ightness     |                      |                        |                | FFh          |  |
| LED2_<br>BRIGHTNESS | 09h                      | R/ W |              |                    |              | LED2_B            | ightness     |                      |                        |                | FFh          |  |
| LED3_<br>BRIGHTNESS | 0Ah                      | R/ W |              |                    |              | LED3_B            | ightness     |                      |                        |                | FFh          |  |
| LED4_<br>BRIGHTNESS | 0Bh                      | R/ W |              |                    |              | LED4_B            | ightness     |                      |                        |                | FFh          |  |
| LED5_<br>BRIGHTNESS | 0Ch                      | R/ W |              |                    |              | LED5_B            | ightness     |                      |                        |                | FFh          |  |
| LED6_<br>BRIGHTNESS | 0Dh                      | R/ W |              |                    |              | LED6_B            | ightness     |                      |                        |                | FFh          |  |
| LED7_<br>BRIGHTNESS | 0Eh                      | R/ W |              | LED7_Brightness FI |              |                   |              |                      |                        |                |              |  |
| OUT0_COLOR          | 0Fh                      | R/ W |              | OUT0_Color 0       |              |                   |              |                      |                        |                | 00h          |  |
| OUT1_COLOR          | 10h                      | R/ W |              |                    |              | OUT1              | Color        |                      |                        |                | 00h          |  |
| OUT2_COLOR          | 11h                      | R/ W |              |                    |              | OUT2              | Color        |                      |                        |                | 00h          |  |
| OUT3_COLOR          | 12h                      | R/ W |              |                    |              | OUT3              | _Color       |                      |                        |                | 00h          |  |

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|                  |      |      |    | Ta         | able 7-4. Regi | ster Maps (co     | ntinued) |    |    |    |              |  |  |
|------------------|------|------|----|------------|----------------|-------------------|----------|----|----|----|--------------|--|--|
| REGISTER<br>NAME | ADDR | TYPE | D7 | D6         | D5             | D4                | D3       | D2 | D1 | D0 | DEF-<br>AULT |  |  |
| OUT4_COLOR       | 13h  | R/ W |    | OUT4_Color |                |                   |          |    |    |    |              |  |  |
| OUT5_COLOR       | 14h  | R/ W |    | OUT5_Color |                |                   |          |    |    |    |              |  |  |
| OUT6_COLOR       | 15h  | R/ W |    |            |                | OUT6              | _Color   |    |    |    | 00h          |  |  |
| OUT7_COLOR       | 16h  | R/ W |    |            |                | OUT7              | Color    |    |    |    | 00h          |  |  |
| OUT8_COLOR       | 17h  | R/ W |    |            |                | OUT8              | Color    |    |    |    | 00h          |  |  |
| OUT9_COLOR       | 18h  | R/ W |    |            |                | OUT9              | _Color   |    |    |    | 00h          |  |  |
| OUT10_COLOR      | 19h  | R/ W |    |            |                | OUT10             | _Color   |    |    |    | 00h          |  |  |
| OUT11_COLOR      | 1Ah  | R/ W |    |            |                | OUT11             | _Color   |    |    |    | 00h          |  |  |
| OUT12_COLOR      | 1Bh  | R/ W |    |            |                | OUT12             | 2_Color  |    |    |    | 00h          |  |  |
| OUT13_COLOR      | 1Ch  | R/ W |    |            |                | OUT13             | 3_Color  |    |    |    | 00h          |  |  |
| OUT14_COLOR      | 1Dh  | R/ W |    |            |                | OUT14             | _Color   |    |    |    | 00h          |  |  |
| OUT15_COLOR      | 1Eh  | R/ W |    |            |                | OUT1              | 5_Color  |    |    |    | 00h          |  |  |
| OUT16_COLOR      | 1Fh  | R/ W |    |            |                | OUT16             | 6_Color  |    |    |    | 00h          |  |  |
| OUT17_COLOR      | 20h  | R/ W |    |            |                | OUT17             | _Color   |    |    |    | 00h          |  |  |
| OUT18_COLOR      | 21h  | R/ W |    |            |                | OUT18             | 3_Color  |    |    |    | 00h          |  |  |
| OUT19_COLOR      | 22h  | R/ W |    |            |                | OUT19             | _Color   |    |    |    | 00h          |  |  |
| OUT20_COLOR      | 23h  | R/ W |    |            |                | OUT20             | _Color   |    |    |    | 00h          |  |  |
| OUT21_COLOR      | 24h  | R/ W |    |            |                | OUT2 <sup>2</sup> | _Color   |    |    |    | 00h          |  |  |
| OUT22_COLOR      | 25h  | R/ W |    |            |                | OUT22             | 2_Color  |    |    |    | 00h          |  |  |
| OUT23_COLOR      | 26h  | R/ W |    |            |                | OUT23             | 3_Color  |    |    |    | 00h          |  |  |
| RESET            | 27h  | W    |    |            |                | Re                | set      |    |    |    | 00h          |  |  |



| Table 7-5. Access Type Codes |                        |  |  |  |  |  |  |  |  |
|------------------------------|------------------------|--|--|--|--|--|--|--|--|
| ACCESS TYPE CODE DESCRIPTION |                        |  |  |  |  |  |  |  |  |
| Read Type                    |                        |  |  |  |  |  |  |  |  |
| R R Read                     |                        |  |  |  |  |  |  |  |  |
| Write Type                   |                        |  |  |  |  |  |  |  |  |
| W Write                      |                        |  |  |  |  |  |  |  |  |
| Reset or Default Value       | Reset or Default Value |  |  |  |  |  |  |  |  |
| -n                           |                        | Value after reset or the default value |  |  |  |  |  |  |  |

## Table 7-5. Access Type Codes



## 7.6.1 DEVICE\_CONFIG0 (Address = 0h) [reset = 0h]

DEVICE\_CONFIG0 is shown in Figure 7-13 and described in Table 7-6.

Return to Table 7-4.

#### Figure 7-13. DEVICE\_CONFIG0 Register

| 7        | 6       | 5 | 4        | 3 | 2 | 1 | 0 |  |  |  |
|----------|---------|---|----------|---|---|---|---|--|--|--|
| RESERVED | Chip_EN |   | RESERVED |   |   |   |   |  |  |  |
| R/ W-0h  | R/ W-0h |   | R/ W-0h  |   |   |   |   |  |  |  |

#### Table 7-6. DEVICE\_CONFIG0 Register Field Descriptions

| Bit | Field    |      | Reset | Description                                  |
|-----|----------|------|-------|--|
| 7   | RESERVED | R/ W | 0h    | Reserved                                     |
| 6   | Chip_EN  | R/ W | 0h    | 1 = LP50xx enabled<br>0 = LP50xx not enabled |
| 5–0 | RESERVED | R/ W | 0h    | Reserved                                     |

## 7.6.2 DEVICE\_CONFIG1 (Address = 1h) [reset = 3Ch]

DEVICE\_CONFIG1 is shown in Figure 7-14 and described in Table 7-7.

Return to Table 7-4.

#### Figure 7-14. DEVICE\_CONFIG1 Register

|      |      | U U          |              |              | 0       |         |                |
|------|------|--------------|--------------|--------------|---------|---------|----------------|
| 7    | 6    | 5            | 4            | 3            | 2       | 1       | 0              |
| RESE | RVED | Log_Scale_EN | Power_Save_E | Auto_Incr_EN |         | · _     | LED_Global Off |
|      |      |              | N            |              | _EN     | oom     |                |
| R/ W | √-0h | R/ W-1h      | R/ W-1h      | R/ W-1h      | R/ W-1h | R/ W-0h | R/ W-0h        |

#### Table 7-7. DEVICE\_CONFIG1 Register Field Descriptions

| Bit | Field              | Туре   | Reset | Description   |
|-----|--------------------|--|-------|---|
| 7–6 | RESERVED           | R/ W   | 0h    | Reserved  |
| 5   | Log_Scale_EN       | R/ W   | 1h    | <ul><li>1 = Logarithmic scale dimming curve enabled</li><li>0 = Linear scale dimming curve enabled</li></ul>  |
| 4   | Power_Save_EN      |  |       | <ul><li>1 = Automatic power-saving mode enabled</li><li>0 = Automatic power-saving mode not enabled</li></ul> |
| 3   | Auto_Incr_EN       | R/ $\overline{W}$ 1h1 = Automatic increment mode enabled<br>0 = Automatic increment mode not enabled |       |   |
| 2   | PWM_Dithering_EN   | R/ W   | 1h    | 1 = PWM dithering mode enabled<br>0 = PWM dithering mode not enabled  |
| 1   | Max_Current_Option | R/ W   | 0h    | 1 = Output maximum current $I_{MAX}$ = 35 mA.<br>0 = Output maximum current $I_{MAX}$ = 25.5 mA.              |
| 0   | LED_Global Off     | R/ W   | 0h    | 1 = Shut down all LEDs<br>0 = Normal operation  |

## 7.6.3 LED\_CONFIG0 (Address = 2h) [reset = 00h]

LED\_CONFIG0 is shown in Figure 7-15 and described in Table 7-8.

Return to Table 7-4.

|                  |                  | U                |                  |                  |                  |                  |                  |
|------------------|------------------|------------------|------------------|------------------|------------------|------------------|------------------|
| 7                | 6                | 5                | 4                | 3                | 2                | 1                | 0                |
| LED7_Bank_E<br>N | LED6_Bank_E<br>N | LED5_Bank_E<br>N | LED4_Bank_E<br>N | LED3_Bank_E<br>N | LED2_Bank_E<br>N | LED1_Bank_E<br>N | LED0_Bank_E<br>N |
| R/ ₩-0h          | R/ W-0h          | R/ W-0h          | R/ ₩-0h          | R/ W-0h          | R/ W-0h          | R/ W-0h          | R/ ₩-0h          |

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#### Table 7-8. LED\_CONFIG0 Register Field Descriptions

| Bit | Field        | Туре | Reset | Description  |
|-----|--------------|------|-------|--|
| 7   | LED7_Bank_EN | R/ W | 0h    | 1 = LED7 bank control mode enabled<br>0 = LED7 independent control mode enabled                        |
| 6   | LED6_Bank_EN | R/ W | 0h    | 1 = LED6 bank control mode enabled<br>0 = LED6 independent control mode enabled                        |
| 5   | LED5_Bank_EN | R/ W | 0h    | 1 = LED5 bank control mode enabled<br>0 = LED5 independent control mode enabled                        |
| 4   | LED4_Bank_EN | R/ W | 0h    | <ul><li>1 = LED4 bank control mode enabled</li><li>0 = LED4 independent control mode enabled</li></ul> |
| 3   | LED3_Bank_EN | R/ W | 0h    | 1 = LED3 bank control mode enabled<br>0 = LED3 Independent control mode enabled                        |
| 2   | LED2_Bank_EN | R/ W | 0h    | 1 = LED2 bank control mode enabled<br>0 = LED2 independent control mode enabled                        |
| 1   | LED1_Bank_EN | R/ W | 0h    | 1 = LED1 bank control mode enabled<br>0 = LED1 independent control mode enabled                        |
| 0   | LED0_Bank_EN | R/ W | 0h    | 1 = LED0 bank control mode enabled<br>0 = LED0 independent control mode enabled                        |

## 7.6.4 BANK\_BRIGHTNESS (Address = 3h) [reset = FFh]

BANK\_BRIGHTNESS is shown in Figure 7-16 and described in Table 7-9.

Return to Table 7-4.

### Figure 7-16. BANK\_BRIGHTNESS Register

| 7 | 6               | 5 | 4    | 3    | 2 | 1 | 0 |  |  |
|---|-----------------|---|------|------|---|---|---|--|--|
|   | Bank_Brightness |   |      |      |   |   |   |  |  |
|   |                 |   | R/ W | -FFh |   |   |   |  |  |

#### Table 7-9. BANK\_BRIGHTNESS Register Field Descriptions

| Bit | Bit Field       |      | Reset   | Description                     |  |  |  |  |  |  |  |
|-----|-----------------|------|---|---------------------------------|--|--|--|--|--|--|--|
| 7–0 | Bank_Brightness | R/ W | $\overline{W}$ FFh Fh = 100% of full brightness |                                 |  |  |  |  |  |  |  |
|     |                 |      |   | 80h = 50% of full brightness    |  |  |  |  |  |  |  |
|     |                 |      |   | <br>00h = 0% of full brightness |  |  |  |  |  |  |  |

## 7.6.5 BANK\_A\_COLOR (Address = 4h) [reset = 00h]

BANK\_A\_COLOR is shown in Figure 7-17 and described in Table 7-10.

Return to Table 7-4.

## Figure 7-17. BANK\_A\_COLOR Register

| 7 | 6            | 5 | 4    | 3    | 2 | 1 | 0 |  |  |  |
|---|--------------|---|------|------|---|---|---|--|--|--|
|   | Bank_A_Color |   |      |      |   |   |   |  |  |  |
|   |              |   | R/ 🕅 | √-0h |   |   |   |  |  |  |

#### Table 7-10. BANK\_A\_COLOR Register Field Descriptions

| Bit | Field        | Туре | Reset | Description                                       |
|-----|--------------|------|-------|---|
| 7–0 | Bank_A_Color | R/ W | 0h    | FFh = The color mixing percentage is 100%.        |
|     |              |      |       | <br>80h = The color mixing percentage is 50%.<br> |
|     |              |      |       | 00h = The color mixing percentage is 0%.          |



## 7.6.6 BANK\_B\_COLOR (Address = 5h) [reset = 00h]

BANK\_B\_COLOR is shown in Figure 7-18 and described in Table 7-11.

Return to Table 7-4.

#### Figure 7-18. BANK\_B\_COLOR Register

| 7 | 6            | 5 | 4    | 3    | 2 | 1 | 0 |  |  |
|---|--------------|---|------|------|---|---|---|--|--|
|   | Bank_B_Color |   |      |      |   |   |   |  |  |
|   |              |   | R/ 7 | V-0h |   |   |   |  |  |

#### Table 7-11. BANK\_B\_COLOR Register Field Descriptions

| Bit | Field        | Туре | Reset | Description   |
|-----|--------------|------|-------|---|
| 7–0 | Bank_B_Color | R/ W | 0h    | FFh = The color mixing percentage is 100%.  |
|     |              |      |       | <br>80h = The color mixing percentage is 50%.<br><br>00h = The color mixing percentage is 0%. |

## 7.6.7 BANK\_C\_COLOR (Address = 6h) [reset = 00h]

BANK\_C\_COLOR is shown in Figure 7-19 and described in Table 7-12.

Return to Table 7-4.

#### Figure 7-19. BANK\_C\_COLOR Register

| 7 | 6            | 5 | 4    | 3    | 2 | 1 | 0 |  |  |  |
|---|--------------|---|------|------|---|---|---|--|--|--|
|   | Bank_C_Color |   |      |      |   |   |   |  |  |  |
|   |              |   | R/ 🕅 | V-0h |   |   |   |  |  |  |

#### Table 7-12. BANK\_C\_COLOR Register Field Descriptions

|     |              |      |       | •   |
|-----|--------------|------|-------|---|
| Bit | Field        | Туре | Reset | Description   |
| 7–0 | Bank_C_Color | R/ W | 0h    | FFh = The color mixing percentage is 100%.  |
|     |              |      |       | <br>80h = The color mixing percentage is 50%.<br><br>00h = The color mixing percentage is 0%. |
|     |              |      |       |   |

## 7.6.8 LED0\_BRIGHTNESS (Address = 7h) [reset = FFh]

LED0\_BRIGHTNESS is shown in Figure 7-20 and described in Table 7-13.

Return to Table 7-4.

## Figure 7-20. LED0\_BRIGHTNESS Register

| 7 | 7 6 5           |  |      | 3    | 2 | 1 | 0 |  |  |
|---|-----------------|--|------|------|---|---|---|--|--|
|   | LED0_Brightness |  |      |      |   |   |   |  |  |
|   |                 |  | R/ W | -FFh |   |   |   |  |  |

#### Table 7-13. LED0\_BRIGHTNESS Register Field Descriptions

| Bit | Field           | Туре | Reset | Description                  |
|-----|-----------------|------|-------|------------------------------|
| 7–0 | LED0_Brightness | R/ W | FFh   | FFh = 100% of full intensity |
|     |                 |      |       | 80h = 50% of full intensity  |
|     |                 |      |       | 00h = 0% of full intensity   |

## 7.6.9 LED1\_BRIGHTNESS (Address = 8h) [reset = FFh]

LED1\_BRIGHTNESS is shown in Figure 7-21 and described in Table 7-14.

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Return to Table 7-4.

#### Figure 7-21. LED1\_BRIGHTNESS Register

| 7               | 6 | 5 | 4    | 3    | 2 | 1 | 0 |
|-----------------|---|---|------|------|---|---|---|
| LED1_Brightness |   |   |      |      |   |   |   |
|                 |   |   | R/ W | -FFh |   |   |   |

#### Table 7-14. LED1\_BRIGHTNESS Register Field Descriptions

| Bit | Field           | Туре | Reset | Description   |
|-----|-----------------|------|-------|---|
| 7–0 | LED1_Brightness | R/ W | FFh   | FFh = 100% of full intensity                                      |
|     |                 |      |       | <br>80h = 50% of full intensity<br><br>00h = 0% of full intensity |

#### 7.6.10 LED2\_BRIGHTNESS (Address = 9h) [reset = FFh]

LED2\_BRIGHTNESS is shown in Figure 7-22 and described in Table 7-15.

Return to Table 7-4.

#### Figure 7-22. LED2\_BRIGHTNESS Register

| 7 | 6               | 5 | 4    | 3    | 2 | 1 | 0 |  |  |
|---|-----------------|---|------|------|---|---|---|--|--|
|   | LED2_Brightness |   |      |      |   |   |   |  |  |
|   |                 |   | R/ W | -FFh |   |   |   |  |  |

#### Table 7-15. LED2\_BRIGHTNESS Register Field Descriptions

| Bit | Field           | Туре | Reset | Description                  |
|-----|-----------------|------|-------|------------------------------|
| 7–0 | LED2_Brightness | R/ W | FFh   | FFh = 100% of full intensity |
|     |                 |      |       | 80h = 50% of full intensity  |
|     |                 |      |       | 00h = 0% of full intensity   |

## 7.6.11 LED3\_BRIGHTNESS (Address = 0Ah) [reset = FFh]

LED3\_BRIGHTNESS is shown in Figure 7-23 and described in Table 7-16.

Return to Table 7-4.

#### Figure 7-23. LED3\_BRIGHTNESS Register

| 7 | 6               | 5 | 4    | 3    | 2 | 1 | 0 |  |  |
|---|-----------------|---|------|------|---|---|---|--|--|
|   | LED3_Brightness |   |      |      |   |   |   |  |  |
|   |                 |   | R/ W | -FFh |   |   |   |  |  |

#### Table 7-16. LED3\_BRIGHTNESS Register Field Descriptions

| Bit | Field           | Туре | Reset | Description                     |
|-----|-----------------|------|-------|---------------------------------|
| 7–0 | LED3_Brightness | R/ W | FFh   | FFh = 100% of full intensity    |
|     |                 |      |       | <br>80h = 50% of full intensity |
|     |                 |      |       | <br>00h = 0% of full intensity  |

## 7.6.12 LED4\_BRIGHTNESS (Address = 0Bh) [reset = FFh]

LED4\_BRIGHTNESS is shown in Figure 7-24 and described in Table 7-17.

Return to Table 7-4.



| Figure 7-24. LED4_BRIGHTNESS Register |  |  |      |      |  |  |  |  |  |  |
|---------------------------------------|--|--|------|------|--|--|--|--|--|--|
| 7 6 5 4 3 2 1 0                       |  |  |      |      |  |  |  |  |  |  |
| LED4_Brightness                       |  |  |      |      |  |  |  |  |  |  |
|                                       |  |  | R/ W | -FFh |  |  |  |  |  |  |

#### Table 7-17. LED4\_BRIGHTNESS Register Field Descriptions

| Bit | Field           | Туре | Reset | Description                     |
|-----|-----------------|------|-------|---------------------------------|
| 7–0 | LED4_Brightness | R/ W | FFh   | FFh = 100% of full intensity    |
|     |                 |      |       | <br>80h = 50% of full intensity |
|     |                 |      |       | <br>00h = 0% of full intensity  |

## 7.6.13 LED5\_BRIGHTNESS (Address = 0Ch) [reset = FFh]

LED5\_BRIGHTNESS is shown in Figure 7-25 and described in Table 7-18.

Return to Table 7-4.

#### Figure 7-25. LED5\_BRIGHTNESS Register

| 7 | 6               | 5 | 4    | 3    | 2 | 1 | 0 |  |  |
|---|-----------------|---|------|------|---|---|---|--|--|
|   | LED5_Brightness |   |      |      |   |   |   |  |  |
|   |                 |   | R/ W | -FFh |   |   |   |  |  |

#### Table 7-18. LED5\_BRIGHTNESS Register Field Descriptions

| eld           | Туре              | Reset                                 | Description   |
|---------------|-------------------|---------------------------------------|---|
| D5_Brightness | R/ $\overline{W}$ | FFh                                   | FFh = 100% of full intensity                                      |
|               |                   |                                       | <br>80h = 50% of full intensity<br><br>00h = 0% of full intensity |
| -             |                   | · · · · · · · · · · · · · · · · · · · | D5_Brightness R/ W FFh  |

## 7.6.14 LED6\_BRIGHTNESS (Address = 0Dh) [reset = FFh]

LED6\_BRIGHTNESS is shown in Figure 7-26 and described in Table 7-19.

Return to Table 7-4.

#### Figure 7-26. LED6\_BRIGHTNESS Register

| 7 | 6               | 5 | 4    | 3    | 2 | 1 | 0 |  |  |
|---|-----------------|---|------|------|---|---|---|--|--|
|   | LED6_Brightness |   |      |      |   |   |   |  |  |
|   |                 |   | R/ W | -FFh |   |   |   |  |  |

#### Table 7-19. LED6\_BRIGHTNESS Register Field Descriptions

| Bit | Field           | Туре | Reset | Description                     |
|-----|-----------------|------|-------|---------------------------------|
| 7–0 | LED6_Brightness | R/ W | FFh   | FFh = 100% of full intensity    |
|     |                 |      |       | <br>80h = 50% of full intensity |
|     |                 |      |       | <br>00h = 0% of full intensity  |

#### 7.6.15 LED7\_BRIGHTNESS (Address = 0Eh) [reset = FFh]

LED7\_BRIGHTNESS is shown in Figure 7-27 and described in Table 7-20.

Return to Table 7-4.

#### Figure 7-27. LED7 BRIGHTNESS Register

|                 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |  |
|-----------------|---|---|---|---|---|---|---|---|--|
| LED7_Brightness |   |   |   |   |   |   |   |   |  |
|                 |   |   |   |   |   |   |   |   |  |

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## Figure 7-27. LED7\_BRIGHTNESS Register (continued)

 $R/\overline{W}$ -FFh

| Table 7-20. LED7_BRIGHTNESS Register Field Descriptions |                 |      |       |                                 |  |  |  |  |
|---|-----------------|------|-------|---------------------------------|--|--|--|--|
| Bit   | Field           | Туре | Reset | Description                     |  |  |  |  |
| 7–0   | LED7_Brightness | R/ W | FFh   | FFh = 100% of full intensity    |  |  |  |  |
|   |                 |      |       | <br>80h = 50% of full intensity |  |  |  |  |
|   |                 |      |       | <br>00h = 0% of full intensity  |  |  |  |  |

## 7.6.16 OUT0\_COLOR (Address = 0Fh) [reset = 00h]

OUT0\_COLOR is shown in Figure 7-28 and described in Table 7-21.

#### Return to Table 7-4.

#### Figure 7-28. OUT0\_COLOR Register

| 7 | 6          | 5 | 4    | 3    | 2 | 1 | 0 |
|---|------------|---|------|------|---|---|---|
|   | OUT0_Color |   |      |      |   |   |   |
|   |            |   | R/ W | -00h |   |   |   |

#### Table 7-21. OUT0\_COLOR Register Field Descriptions

| Bit | Field      | Туре | Reset | Description                                  |
|-----|------------|------|-------|--|
| 7–0 | OUT0_Color | R/ W | 00h   | FFh = The color mixing percentage is 100%.   |
|     |            |      |       | <br>80h =The color mixing percentage is 50%. |
|     |            |      |       | <br>00h = The color mixing percentage is 0%. |

## 7.6.17 OUT1\_COLOR (Address = 10h) [reset = 00h]

OUT1\_COLOR is shown in Figure 7-29 and described in Table 7-22.

Return to Table 7-4.

#### Figure 7-29. OUT1\_COLOR Register

| 7 | 6          | 5 | 4    | 3    | 2 | 1 | 0 |
|---|------------|---|------|------|---|---|---|
|   | OUT1_Color |   |      |      |   |   |   |
|   |            |   | R/ W | -00h |   |   |   |

## Table 7-22. OUT1\_COLOR Register Field Descriptions

| Bit | Field      | Туре | Reset | Description  |
|-----|------------|------|-------|--|
| 7–0 | OUT1_Color | R/ W | 00h   | FFh = The color mixing percentage is 100%.   |
|     |            |      |       | <br>80h =The color mixing percentage is 50%.<br><br>00h = The color mixing percentage is 0%. |

## 7.6.18 OUT2\_COLOR (Address = 11h) [reset = 00h]

OUT2\_COLOR is shown in Figure 7-30 and described in Table 7-23.

Return to Table 7-4.

#### Figure 7-30. OUT2\_COLOR Register

| 7 | 6          | 5 | 4    | 3     | 2 | 1 | 0 |  |
|---|------------|---|------|-------|---|---|---|--|
|   | OUT2_Color |   |      |       |   |   |   |  |
|   |            |   | R/ W | 7-00h |   |   |   |  |



## Table 7-23. OUT2\_COLOR Register Field Descriptions

| Bit | Field      | Туре | Reset | Description                                  |
|-----|------------|------|-------|--|
| 7–0 | OUT2_Color | R/ W | 00h   | FFh = The color mixing percentage is 100%.   |
|     |            |      |       | <br>80h =The color mixing percentage is 50%. |
|     |            |      |       | <br>00h = The color mixing percentage is 0%. |

## 7.6.19 OUT3\_COLOR (Address = 12h) [reset = 00h]

OUT3\_COLOR is shown in Figure 7-31 and described in Table 7-24.

#### Return to Table 7-4.

| 7 | 6          | 5 | 4    | 3    | 2 | 1 | 0 |  |
|---|------------|---|------|------|---|---|---|--|
|   | OUT3_Color |   |      |      |   |   |   |  |
|   |            |   | R/ W | -00h |   |   |   |  |

#### Table 7-24. OUT3\_COLOR Register Field Descriptions

| Bit | Field      | Туре | Reset | Description                                  |
|-----|------------|------|-------|--|
| 7–0 | OUT3_Color | R/ W | 00h   | FFh = The color mixing percentage is 100%.   |
|     |            |      |       | <br>80h =The color mixing percentage is 50%. |
|     |            |      |       | <br>00h = The color mixing percentage is 0%. |

## 7.6.20 OUT4\_COLOR (Address = 13h) [reset = 00h]

OUT4\_COLOR is shown in Figure 7-32 and described in Table 7-25.

Return to Table 7-4.

#### Figure 7-32. OUT4\_COLOR Register

| 7          | 6 | 5 | 4    | 3             | 2 | 1 | 0 |
|------------|---|---|------|---------------|---|---|---|
| OUT4_Color |   |   |      |               |   |   |   |
|            |   |   | R/ W | <i>ī</i> -00h |   |   |   |

#### Table 7-25. OUT4\_COLOR Register Field Descriptions

| Bit | Field      | Туре | Reset | Description                                  |
|-----|------------|------|-------|--|
| 7–0 | OUT4_Color | R/ W | 00h   | FFh = The color mixing percentage is 100%.   |
|     |            |      |       | <br>80h =The color mixing percentage is 50%. |
|     |            |      |       | <br>00h = The color mixing percentage is 0%. |

## 7.6.21 OUT5\_COLOR (Address = 14h) [reset = 00h]

OUT5\_COLOR is shown in Figure 7-33 and described in Table 7-26.

Return to Table 7-4.

#### Figure 7-33. OUT5\_COLOR Register

| 7          | 6 | 5 | 4        | 3 | 2 | 1 | 0 |  |  |  |  |
|------------|---|---|----------|---|---|---|---|--|--|--|--|
| OUT5_Color |   |   |          |   |   |   |   |  |  |  |  |
|            |   |   | R/ W-00h |   |   |   |   |  |  |  |  |



|     | Table 7-26. OUT5_COLOR Register Field Descriptions |      |       |  |  |  |  |  |  |
|-----|--|------|-------|--|--|--|--|--|--|
| Bit | Field  | Туре | Reset | Description  |  |  |  |  |  |
| 7–0 | OUT5_Color   | R/ W |       | FFh = The color mixing percentage is 100%.<br><br>80h =The color mixing percentage is 50%.<br><br>00h = The color mixing percentage is 0%. |  |  |  |  |  |

## ...

## 7.6.22 OUT6\_COLOR (Address = 15h) [reset = 00h]

OUT6\_COLOR is shown in Figure 7-34 and described in Table 7-27.

#### Return to Table 7-4.

| 7          | 6        | 5 | 4 | 3 | 2 | 1 | 0 |  |  |
|------------|----------|---|---|---|---|---|---|--|--|
| OUT6_Color |          |   |   |   |   |   |   |  |  |
|            | R/ W-00h |   |   |   |   |   |   |  |  |

#### Table 7-27. OUT6\_COLOR Register Field Descriptions

| Bit | Field      | Туре | Reset | Description  |
|-----|------------|------|-------|--|
| 7–0 | OUT6_Color | R/ W | 00h   | FFh = The color mixing percentage is 100%.   |
|     |            |      |       | <br>80h =The color mixing percentage is 50%.<br><br>00h = The color mixing percentage is 0%. |

## 7.6.23 OUT7\_COLOR (Address = 16h) [reset = 00h]

OUT7\_COLOR is shown in Figure 7-35 and described in Table 7-28.

Return to Table 7-4.

#### Figure 7-35. OUT7\_COLOR Register

| 7          | 6        | 5 | 4 | 3 | 2 | 1 | 0 |  |  |
|------------|----------|---|---|---|---|---|---|--|--|
| OUT7_Color |          |   |   |   |   |   |   |  |  |
|            | R/ W-00h |   |   |   |   |   |   |  |  |

#### Table 7-28. OUT7\_COLOR Register Field Descriptions

| Bit | Field      | Туре | Reset | Description                                  |
|-----|------------|------|-------|--|
| 7–0 | OUT7_Color | R/ W | 00h   | FFh = The color mixing percentage is 100%.   |
|     |            |      |       | <br>80h =The color mixing percentage is 50%. |
|     |            |      |       | 00h = The color mixing percentage is 0%.     |

## 7.6.24 OUT8\_COLOR (Address = 17h) [reset = 00h]

OUT8\_COLOR is shown in Figure 7-36 and described in Table 7-29.

Return to Table 7-4.

#### Figure 7-36. OUT8\_COLOR Register

| 7          | 6 | 5 | 4    | 3        | 2 | 1 | 0 |  |  |  |  |  |
|------------|---|---|------|----------|---|---|---|--|--|--|--|--|
| OUT8_Color |   |   |      |          |   |   |   |  |  |  |  |  |
|            |   |   | R/ W | R/ W-00h |   |   |   |  |  |  |  |  |



## Table 7-29. OUT8\_COLOR Register Field Descriptions

| Bit | Field      | Туре | Reset | Description                                  |  |  |  |  |
|-----|------------|------|-------|--|--|--|--|--|
| 7–0 | OUT8_Color | R/ W | 00h   | FFh = The color mixing percentage is 100%.   |  |  |  |  |
|     |            |      |       | <br>80h =The color mixing percentage is 50%. |  |  |  |  |
|     |            |      |       | <br>00h = The color mixing percentage is 0%. |  |  |  |  |

## 7.6.25 OUT9\_COLOR (Address = 18h) [reset = 00h]

OUT9\_COLOR is shown in Figure 7-37 and described in Table 7-30.

#### Return to Table 7-4.

| Figure 7-37. O | UT9 COLOR | Register |
|----------------|-----------|----------|
|----------------|-----------|----------|

| 7          | 6        | 5 | 4 | 3 | 2 | 1 | 0 |  |  |
|------------|----------|---|---|---|---|---|---|--|--|
| OUT9_Color |          |   |   |   |   |   |   |  |  |
|            | R/ W-00h |   |   |   |   |   |   |  |  |

#### Table 7-30. OUT9\_COLOR Register Field Descriptions

| Bit | Field      | Туре | Reset | Description                                  |
|-----|------------|------|-------|--|
| 7–0 | OUT9_Color | R/ W | 00h   | FFh = The color mixing percentage is 100%.   |
|     |            |      |       | <br>80h =The color mixing percentage is 50%. |
|     |            |      |       | <br>00h = The color mixing percentage is 0%. |

## 7.6.26 OUT10\_COLOR (Address = 19h) [reset = 00h]

OUT10\_COLOR is shown in Figure 7-38 and described in Table 7-31.

Return to Table 7-4.

#### Figure 7-38. OUT10\_COLOR Register

| 7           | 6 | 5 | 4 | 3 | 2 | 1 | 0 |  |
|-------------|---|---|---|---|---|---|---|--|
| OUT10_Color |   |   |   |   |   |   |   |  |
| R/ W-00h    |   |   |   |   |   |   |   |  |

#### Table 7-31. OUT10\_COLOR Register Field Descriptions

| Bit | Field       | Туре | Reset  | Description                                  |
|-----|-------------|------|--|--|
| 7–0 | OUT10_Color | R/ W | 00h FFh = The color mixing percentage is 100%. |  |
|     |             |      |  | <br>80h =The color mixing percentage is 50%. |
|     |             |      |  | <br>00h = The color mixing percentage is 0%. |

## 7.6.27 OUT11\_COLOR (Address = 1Ah) [reset = 00h]

OUT11\_COLOR is shown in Figure 7-39 and described in Table 7-32.

Return to Table 7-4.

#### Figure 7-39. OUT11\_COLOR Register

| 7           | 6        | 5 | 4 | 3 | 2 | 1 | 0 |  |
|-------------|----------|---|---|---|---|---|---|--|
| OUT11_Color |          |   |   |   |   |   |   |  |
|             | R/ W-00h |   |   |   |   |   |   |  |



|                                  | Table 7-32. OUT11_COLOR Register Field Descriptions |   |  |  |  |  |  |  |  |  |
|----------------------------------|---|---|--|--|--|--|--|--|--|--|
| Bit Field Type Reset Description |   |   |  | Description                                  |  |  |  |  |  |  |
| 7–0                              | OUT11_Color   | lor $R/\overline{W}$ 00h $FFh = The color mixing percentage is 100$ |  | FFh = The color mixing percentage is 100%.   |  |  |  |  |  |  |
|                                  |   |   |  | <br>80h =The color mixing percentage is 50%. |  |  |  |  |  |  |
|                                  |   |   |  | <br>00h = The color mixing percentage is 0%. |  |  |  |  |  |  |

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## 7.6.28 OUT12\_COLOR (Address = 1Bh) [reset = 00h]

OUT12\_COLOR is shown in Figure 7-40 and described in Table 7-33.

#### Return to Table 7-4.

| 7 | 6           | 5 | 4 | 3 | 2 | 1 | 0 |  |  |
|---|-------------|---|---|---|---|---|---|--|--|
|   | OUT12_Color |   |   |   |   |   |   |  |  |
|   | R/ W-00h    |   |   |   |   |   |   |  |  |

#### Table 7-33. OUT12 COLOR Register Field Descriptions

| Bit | Field       | Туре | Reset | Description                                  |
|-----|-------------|------|-------|--|
| 7–0 | OUT12_Color | R/ W | 00h   | FFh = The color mixing percentage is 100%.   |
|     |             |      |       | 80h =The color mixing percentage is 50%.     |
|     |             |      |       | <br>00h = The color mixing percentage is 0%. |

## 7.6.29 OUT13\_COLOR (Address = 1Ch) [reset = 00h]

OUT13\_COLOR is shown in Figure 7-41 and described in Table 7-34.

Return to Table 7-4.

#### Figure 7-41. OUT13\_COLOR Register

| 7           | 6 | 1 | 0 |  |  |  |  |  |
|-------------|---|---|---|--|--|--|--|--|
| OUT13_Color |   |   |   |  |  |  |  |  |
| R/ W-00h    |   |   |   |  |  |  |  |  |

#### Table 7-34. OUT13\_COLOR Register Field Descriptions

| Bit | Field       | Туре | Reset  | Description                                  |
|-----|-------------|------|--|--|
| 7–0 | OUT13_Color | R/ W | 00h FFh = The color mixing percentage is 100%. |  |
|     |             |      |  | <br>80h =The color mixing percentage is 50%. |
|     |             |      |  | <br>00h = The color mixing percentage is 0%. |

## 7.6.30 OUT14\_COLOR (Address = 1Dh) [reset = 00h]

OUT14\_COLOR is shown in Figure 7-42 and described in Table 7-35.

Return to Table 7-4.

#### Figure 7-42. OUT14\_COLOR Register

| 7 | 6           | 5 | 4 | 3 | 2 | 1 | 0 |  |  |
|---|-------------|---|---|---|---|---|---|--|--|
|   | OUT14_Color |   |   |   |   |   |   |  |  |
|   | R/ W-00h    |   |   |   |   |   |   |  |  |



## Table 7-35. OUT14\_COLOR Register Field Descriptions

|  | Bit Field |             | Туре | Reset | Description                                  |  |  |  |
|--|-----------|-------------|------|-------|--|--|--|--|
|  | 7–0       | OUT14_Color | R/ W | 00h   | FFh = The color mixing percentage is 100%.   |  |  |  |
|  |           |             |      |       | <br>80h =The color mixing percentage is 50%. |  |  |  |
|  |           |             |      |       | <br>00h = The color mixing percentage is 0%. |  |  |  |

## 7.6.31 OUT15\_COLOR (Address = 1Eh) [reset = 00h]

OUT15\_COLOR is shown in Figure 7-43 and described in Table 7-36.

### Return to Table 7-4.

| Figure | 7-43.               | <b>OUT15</b> | COLOR | Register |
|--------|---------------------|--------------|-------|----------|
| inguio | <i>i</i> <b>v</b> . | 00110        |       | Register |

| 7 | 6           | 5 | 4 | 3 | 2 | 1 | 0 |  |  |
|---|-------------|---|---|---|---|---|---|--|--|
|   | OUT15_Color |   |   |   |   |   |   |  |  |
|   | R/ W-00h    |   |   |   |   |   |   |  |  |

#### Table 7-36. OUT15\_COLOR Register Field Descriptions

| Bit | Field       | Туре | Reset  | Description                                      |
|-----|-------------|------|--|--|
| 7–0 | OUT15_Color | R/ W | 00h FFh = The color mixing percentage is 100%. |  |
|     |             |      |  | <br>80h =The color mixing percentage is 50%.<br> |
|     |             |      |  | 00h = The color mixing percentage is 0%.         |

## 7.6.32 OUT16\_COLOR (Address = 1Fh) [reset = 00h]

OUT16\_COLOR is shown in Figure 7-44 and described in Table 7-37.

Return to Table 7-4.

#### Figure 7-44. OUT16\_COLOR Register

| 7           | 6 | 5 | 4 | 3 | 2 | 1 | 0 |  |  |
|-------------|---|---|---|---|---|---|---|--|--|
| OUT16_Color |   |   |   |   |   |   |   |  |  |
| R/ ₩-00h    |   |   |   |   |   |   |   |  |  |

#### Table 7-37. OUT16\_COLOR Register Field Descriptions

| Bit | Field       | Туре  | Type Reset Description |  |
|-----|-------------|---|------------------------|--|
| 7–0 | OUT16_Color | $R/\overline{W}$ 00h FFh = The color mixing percentage is 100%. |                        | FFh = The color mixing percentage is 100%.   |
|     |             |   |                        | <br>80h =The color mixing percentage is 50%. |
|     |             |   |                        | 00h = The color mixing percentage is 0%.     |

## 7.6.33 OUT17\_COLOR (Address = 20h) [reset = 00h]

OUT17\_COLOR is shown in Figure 7-45 and described in Table 7-38.

Return to Table 7-4.

#### Figure 7-45. OUT17\_COLOR Register

| 7 | 6           | 5 | 4 | 3 | 2 | 1 | 0 |  |  |  |
|---|-------------|---|---|---|---|---|---|--|--|--|
|   | OUT17_Color |   |   |   |   |   |   |  |  |  |
|   | R/ W-00h    |   |   |   |   |   |   |  |  |  |



|     | Table 7-38. OUT17_COLOR Register Field Descriptions |      |       |  |  |  |  |  |  |  |
|-----|---|------|-------|--|--|--|--|--|--|--|
| Bit | Field   | Туре | Reset | Description                                  |  |  |  |  |  |  |
| 7–0 | 7–0 OUT17_Color R/ W                                |      | 00h   | FFh = The color mixing percentage is 100%.   |  |  |  |  |  |  |
|     |   |      |       | 80h =The color mixing percentage is 50%.     |  |  |  |  |  |  |
|     |   |      |       | <br>00h = The color mixing percentage is 0%. |  |  |  |  |  |  |

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## 7.6.34 OUT18\_COLOR (Address = 21h) [reset = 00h]

OUT18\_COLOR is shown in Figure 7-46 and described in Table 7-39.

#### Return to Table 7-4.

| 7 | 6           | 5 | 4 | 3 | 2 | 1 | 0 |  |  |
|---|-------------|---|---|---|---|---|---|--|--|
|   | OUT18_Color |   |   |   |   |   |   |  |  |
|   | R/ W-00h    |   |   |   |   |   |   |  |  |

#### Table 7-39. OUT18\_COLOR Register Field Descriptions

| Bit | Field       | Туре | Reset  | Description                                      |
|-----|-------------|------|--|--|
| 7–0 | OUT18_Color | R/ W | 00h FFh = The color mixing percentage is 100%. |  |
|     |             |      |  | <br>80h =The color mixing percentage is 50%.<br> |
|     |             |      |  | 00h = The color mixing percentage is 0%.         |

## 7.6.35 OUT19\_COLOR (Address = 22h) [reset = 00h]

OUT19\_COLOR is shown in Figure 7-47 and described in Table 7-40.

Return to Table 7-4.

#### Figure 7-47. OUT19\_COLOR Register

| 7           | 6 | 5 | 4    | 3    | 2 | 1 | 0 |  |
|-------------|---|---|------|------|---|---|---|--|
| OUT19_Color |   |   |      |      |   |   |   |  |
|             |   |   | R/ W | -00h |   |   |   |  |

#### Table 7-40. OUT19\_COLOR Register Field Descriptions

| Bit | Field       | Туре  | Reset Description |  |
|-----|-------------|---|-------------------|--|
| 7–0 | OUT19_Color | $R/\overline{W}$ 00h FFh = The color mixing percentage is 100%. |                   | FFh = The color mixing percentage is 100%.   |
|     |             |   |                   | <br>80h =The color mixing percentage is 50%. |
|     |             |   |                   | 00h = The color mixing percentage is 0%.     |

## 7.6.36 OUT20\_COLOR (Address = 23h) [reset = 00h]

OUT20\_COLOR is shown in Figure 7-48 and described in Table 7-41.

Return to Table 7-4.

#### Figure 7-48. OUT20\_COLOR Register

| 7 | 7 6 5       |  | 4 | 3 | 2 | 1 | 0 |  |  |  |
|---|-------------|--|---|---|---|---|---|--|--|--|
|   | OUT20_Color |  |   |   |   |   |   |  |  |  |
|   | R/ W-00h    |  |   |   |   |   |   |  |  |  |



### Table 7-41. OUT20\_COLOR Register Field Descriptions

| Bit | Field       | Id Type Reset Description |     | Description                                  |  |  |  |  |  |  |  |
|-----|-------------|---------------------------|-----|--|--|--|--|--|--|--|--|
| 7–0 | OUT20_Color | R/ W                      | 00h | FFh = The color mixing percentage is 100%.   |  |  |  |  |  |  |  |
|     |             |                           |     | <br>80h =The color mixing percentage is 50%. |  |  |  |  |  |  |  |
|     |             |                           |     | <br>00h = The color mixing percentage is 0%. |  |  |  |  |  |  |  |

## 7.6.37 OUT21\_COLOR (Address = 24h) [reset = 00h]

OUT21\_COLOR is shown in Figure 7-49 and described in Table 7-42.

#### Return to Table 7-4.

| 7           | 6        | 5 | 4 | 3 | 2 | 1 | 0 |  |  |  |
|-------------|----------|---|---|---|---|---|---|--|--|--|
| OUT21_Color |          |   |   |   |   |   |   |  |  |  |
|             | R/ W-00h |   |   |   |   |   |   |  |  |  |

#### Table 7-42. OUT21\_COLOR Register Field Descriptions

| Bit | Field       | Туре | Reset | Description                                  |
|-----|-------------|------|-------|--|
| 7–0 | OUT21_Color | R/ W | 00h   | FFh = The color mixing percentage is 100%.   |
|     |             |      |       | <br>80h =The color mixing percentage is 50%. |
|     |             |      |       | <br>00h = The color mixing percentage is 0%. |

### 7.6.38 OUT22\_COLOR (Address = 25h) [reset = 00h]

OUT22\_COLOR is shown in Figure 7-50 and described in Table 7-43.

Return to Table 7-4.

#### Figure 7-50. OUT22\_COLOR Register

| 7           | 6 | 5 | 4 | 3 | 2 | 1 | 0 |  |  |
|-------------|---|---|---|---|---|---|---|--|--|
| OUT22_Color |   |   |   |   |   |   |   |  |  |
| R/ W-00h    |   |   |   |   |   |   |   |  |  |

#### Table 7-43. OUT22\_COLOR Register Field Descriptions

| Bit | Field       | Туре | Reset | Description                                  |
|-----|-------------|------|-------|--|
| 7–0 | OUT22_Color | R/ W | 00h   | FFh = The color mixing percentage is 100%.   |
|     |             |      |       | <br>80h =The color mixing percentage is 50%. |
|     |             |      |       | 00h = The color mixing percentage is 0%.     |

### 7.6.39 OUT23\_COLOR (Address = 26h) [reset = 00h]

OUT23\_COLOR is shown in Figure 7-51 and described in Table 7-44.

Return to Table 7-4.

#### Figure 7-51. OUT23\_COLOR Register

| 7           | 6 | 5 | 4 | 3 | 2 | 1 | 0 |  |  |  |
|-------------|---|---|---|---|---|---|---|--|--|--|
| OUT23_Color |   |   |   |   |   |   |   |  |  |  |
| R/ W-00h    |   |   |   |   |   |   |   |  |  |  |



|     | Table 7-44. OUT23_COLOR Register Field Descriptions |                                   |             |  |  |  |  |  |  |  |
|-----|---|-----------------------------------|-------------|--|--|--|--|--|--|--|
| Bit | Field   | Туре                              | Description |  |  |  |  |  |  |  |
| 7–0 | OUT23_Color   | Type     Reset       R/ ₩     00h |             | FFh = The color mixing percentage is 100%.<br><br>80h =The color mixing percentage is 50%.<br><br>00h = The color mixing percentage is 0%. |  |  |  |  |  |  |

## Table 7-44. OUT23\_COLOR Register Field Descriptions

## 7.6.40 RESET (Address = 27h) [reset = 00h]

RESET is shown in Figure 7-52 and described in Table 7-45.

### Return to Table 7-4.

| Figure 7-52. RESET Register |   |   |     |     |   |   |   |  |  |
|-----------------------------|---|---|-----|-----|---|---|---|--|--|
| 7                           | 6 | 5 | 4   | 3   | 2 | 1 | 0 |  |  |
|                             |   |   | Re  | set |   |   |   |  |  |
|                             |   |   | W-( | 00h |   |   |   |  |  |

#### Table 7-45. OUT14\_COLOR Register Field Descriptions

| Bit | Bit Field |   | Reset | Description                                     |
|-----|-----------|---|-------|---|
| 7–0 | Reset     | W | 00h   | FFh = Reset all the registers to default value. |



## 8 Application and Implementation

### Note

Information in the following applications sections is not part of the TI component specification, and TI does not warrant its accuracy or completeness. TI's customers are responsible for determining suitability of components for their purposes, as well as validating and testing their design implementation to confirm system functionality.

### 8.1 Application Information

The LP50xx device is an 18- or 24-channel constant-current-sink LED driver. The LP50xx device improves the user experience in color mixing and intensity control, for both live effects and coding effort. The optimized performance for RGB LEDs makes it a good choice for human-machine interaction applications.

### 8.2 Typical Application

The LP50xx design supports up to four devices in parallel with different configurations on the ADDR0 and ADDR1 pins.



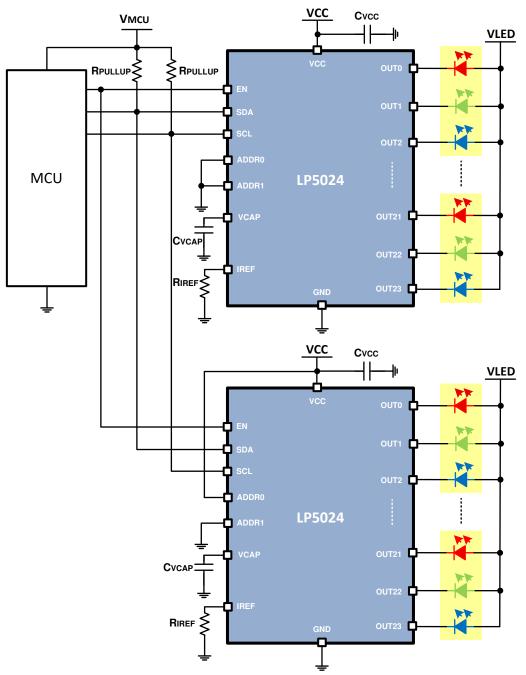


Figure 8-1. Driving Dual LP5024 Application Example

### 8.2.1 Design Requirements

Set the LED current to 15mA using the  $\mathsf{R}_{\mathsf{IREF}}$  resistor.

### 8.2.2 Detailed Design Procedure

LP50xx scales up the reference current ( $I_{REF}$ ) set by the external resistor ( $R_{IREF}$ ) to sink the output current ( $I_{OUT}$ ) at each output port. The following formula can be used to calculate the external resistor ( $R_{IREF}$ ):

$$R_{IREF} = K_{IREF} \times \frac{V_{IREF}}{I_{SET}}$$

(2)



The SCL and SDA lines must each have a pullup resistor placed somewhere on the line (the pullup resistors are normally located on the bus master). In typical applications, values of  $1.8k\Omega$  to  $4.7k\Omega$  are used.

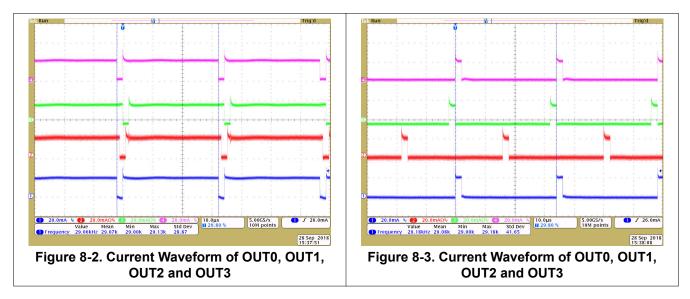
VCAP is internal LDO output pin. This pin must be connected through a  $1\mu$ F capacitor to GND. Place the capacitor as close to the device as possible.

TI recommends having a  $1\mu$ F capacitor between VCC and GND to ensure proper operation. Place the capacitor as close to the device as possible.

#### 8.2.3 Application Curves

The test condition for Figure 9-2 is that the testing is under bank control, using the following register values: 0x02 (0xFF), 0x04 (0xA0), 0x05 (0xA0), 0x06 (0xA0).

The test condition for Figure 9-2 is that the testing is under bank control, using the following register values: 0x02 (0xFF), 0x04 (0x10), 0x05 (0x10), 0x06 (0x10).



## 8.3 Power Supply Recommendations

The device is designed to operate from a V<sub>VCC</sub> input-voltage supply range between 2.7V and 5.5V. This input supply must be well-regulated and able to withstand maximum input current and maintain stable voltage without voltage drop even in a load-transition condition (start-up or rapid intensity change). The resistance of the input supply rail must be low enough that the input-current transient does not cause a drop below a 2.7V level in the LP50xx V<sub>VCC</sub> supply voltage.

### 8.4 Layout

### 8.4.1 Layout Guidelines

To prevent thermal shutdown, the junction temperature,  $T_J$ , must be less than  $T_{(TSD)}$ . If the voltage drop across the output channels is high, the device power dissipation can be large. The LP50xx device has very good thermal performance because of the thermal pad design; however, the PCB layout is also very important to ensure that the device has good thermal performance. Good PCB design can optimize heat transfer, which is essential for the long-term reliability of the device.

Use the following guidelines when designing the device layout:

- Place the C<sub>VCAP</sub>, C<sub>VCC</sub> and R<sub>IREF</sub> as close to the device as possible. Also, TI recommends to put the ground plane as Figure 8-4, Figure 8-5 and Figure 8-6.
- Maximize the copper coverage on the PCB to increase the thermal conductivity of the board. The major heat flow path from the package to the ambient is through copper on the PCB. Maximum copper density is extremely important when no heat sinks are attached to the PCB on the other side from the package.



- Add as many thermal vias as possible directly under the package ground pad to optimize the thermal conductivity of the board.
- Use either plated-shut or plugged and capped vias for all the thermal vias on both sides of the board to prevent solder voids.

### 8.4.2 Layout Examples

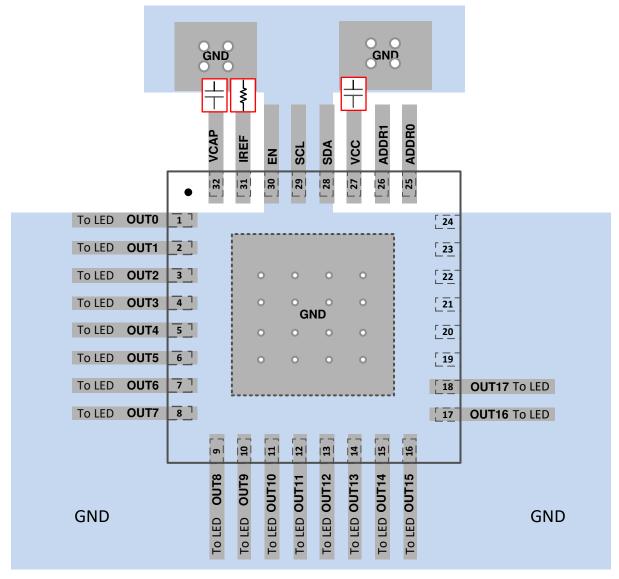


Figure 8-4. LP5018 VQFN Layout Example



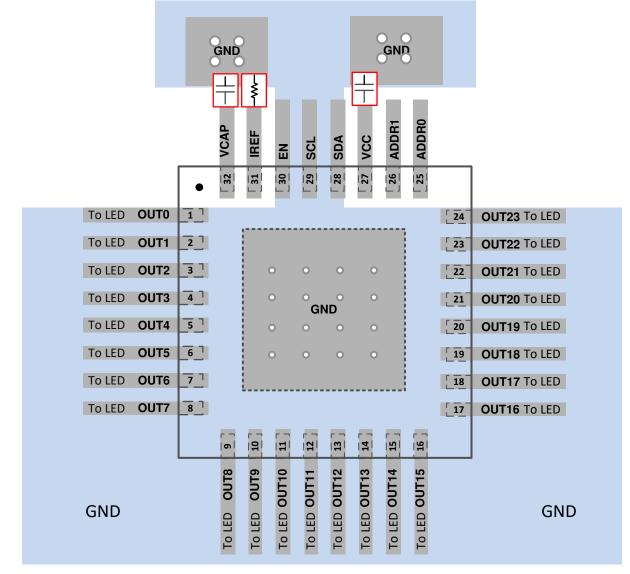


Figure 8-5. LP5024 VQFN Layout Example



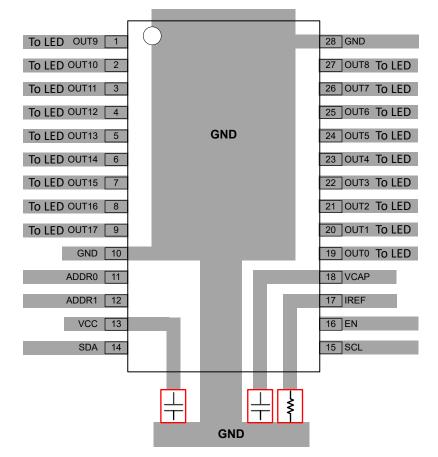


Figure 8-6. LP5018 VSSOP Layout Example for Single Layer PCB



## 9 Device and Documentation Support

### 9.1 Related Links

The table below lists quick access links. Categories include technical documents, support and community resources, tools and software, and quick access to order now.

| PARTS  | PRODUCT FOLDER | ORDER NOW  | ORDER NOW TECHNICAL<br>DOCUMENTS |            | SUPPORT & COMMUNITY |  |  |  |  |  |  |
|--------|----------------|------------|----------------------------------|------------|---------------------|--|--|--|--|--|--|
| LP5018 | Click here     | Click here | Click here                       | Click here | Click here          |  |  |  |  |  |  |
| LP5024 | Click here     | Click here | Click here                       | Click here | Click here          |  |  |  |  |  |  |

#### Table 9-1. Related Links

## 9.2 Receiving Notification of Documentation Updates

To receive notification of documentation updates, navigate to the device product folder on ti.com. Click on *Notifications* to register and receive a weekly digest of any product information that has changed. For change details, review the revision history included in any revised document.

### 9.3 Support Resources

TI E2E<sup>™</sup> support forums are an engineer's go-to source for fast, verified answers and design help — straight from the experts. Search existing answers or ask your own question to get the quick design help you need.

Linked content is provided "AS IS" by the respective contributors. They do not constitute TI specifications and do not necessarily reflect TI's views; see TI's Terms of Use.

### 9.4 Trademarks

TI E2E<sup>™</sup> is a trademark of Texas Instruments.

All trademarks are the property of their respective owners.

## 9.5 Electrostatic Discharge Caution



This integrated circuit can be damaged by ESD. Texas Instruments recommends that all integrated circuits be handled with appropriate precautions. Failure to observe proper handling and installation procedures can cause damage.

ESD damage can range from subtle performance degradation to complete device failure. Precision integrated circuits may be more susceptible to damage because very small parametric changes could cause the device not to meet its published specifications.

### 9.6 Glossary

TI Glossary This glossary lists and explains terms, acronyms, and definitions.



## **10 Revision History**

NOTE: Page numbers for previous revisions may differ from page numbers in the current version.

| С | Changes from Revision B (October 2018) to Revision C (July 2024)                              |    |  |  |  |  |  |  |
|---|---|----|--|--|--|--|--|--|
| • | Updated the numbering format for tables, figures and cross-references throughout the document | 1  |  |  |  |  |  |  |
| • | Added LP5018 VSSOP (28) package   | 1  |  |  |  |  |  |  |
| • | Added pin configuration image for LP5018 VSSOP  | 4  |  |  |  |  |  |  |
| • | Added LP5018 VSSOP thermal information  |    |  |  |  |  |  |  |
| • | Updated Bank Number and LED Number Assignment   | 15 |  |  |  |  |  |  |
| • | Updated description of OUTX_COLOR registers throughout  | 22 |  |  |  |  |  |  |
|   | Updated the description in Table 7-21 through Table 7-44                                      |    |  |  |  |  |  |  |
| • | Removed the last sentence in the Layout Guidelines section                                    |    |  |  |  |  |  |  |
| • | Added LP5018 VSSOP layout example   |    |  |  |  |  |  |  |
|   |   |    |  |  |  |  |  |  |

| С | hanges from Revision A (October 2018) to Revision B (October 2018)                                | Page |
|---|---|------|
| • | Added % after 100 in Parameter for I <sub>ERR DD</sub> and I <sub>ERR CC</sub> under OUTPUT STAGE | 8    |
|   | Changed value of "K <sub>IREF</sub> = 100" to "K <sub>IREF</sub> = 105"                           |      |

| С | Changes from Revision * (October 2018) to Revision A (October 2018)  Initial release |   |
|---|--|---|
| • | Initial release  | 1 |



## 11 Mechanical, Packaging, and Orderable Information

The following pages include mechanical, packaging, and orderable information. This information is the mostcurrent data available for the designated devices. This data is subject to change without notice and without revision of this document. For browser-based versions of this data sheet, see the left-hand navigation pane.



## PACKAGING INFORMATION

| Orderable Device | Status | Package Type | Package | Pins | Package | Eco Plan     | Lead finish/      | MSL Peak Temp       | Op Temp (°C) | Device Marking | Samples |
|------------------|--------|--------------|---------|------|---------|--------------|-------------------|---------------------|--------------|----------------|---------|
|                  | (1)    |              | Drawing |      | Qty     | (2)          | Ball material     | (3)                 |              | (4/5)          |         |
|                  |        |              |         |      |         |              | (6)               |                     |              |                |         |
| LP5018DGSR       | ACTIVE | VSSOP        | DGS     | 28   | 5000    | RoHS & Green | NIPDAU            | Level-2-260C-1 YEAR | -40 to 125   | LP5018         | Samples |
| LP5018RSMR       | ACTIVE | VQFN         | RSM     | 32   | 3000    | RoHS & Green | NIPDAU   NIPDAUAG | Level-2-260C-1 YEAR | -40 to 125   | LP<br>5018     | Samples |
| LP5024RSMR       | ACTIVE | VQFN         | RSM     | 32   | 3000    | RoHS & Green | NIPDAU   NIPDAUAG | Level-2-260C-1 YEAR | -40 to 85    | LP<br>5024     | Samples |

<sup>(1)</sup> The marketing status values are defined as follows:

ACTIVE: Product device recommended for new designs.

LIFEBUY: TI has announced that the device will be discontinued, and a lifetime-buy period is in effect.

NRND: Not recommended for new designs. Device is in production to support existing customers, but TI does not recommend using this part in a new design.

**PREVIEW:** Device has been announced but is not in production. Samples may or may not be available.

**OBSOLETE:** TI has discontinued the production of the device.

<sup>(2)</sup> RoHS: TI defines "RoHS" to mean semiconductor products that are compliant with the current EU RoHS requirements for all 10 RoHS substances, including the requirement that RoHS substance do not exceed 0.1% by weight in homogeneous materials. Where designed to be soldered at high temperatures, "RoHS" products are suitable for use in specified lead-free processes. TI may reference these types of products as "Pb-Free".

**RoHS Exempt:** TI defines "RoHS Exempt" to mean products that contain lead but are compliant with EU RoHS pursuant to a specific EU RoHS exemption.

Green: TI defines "Green" to mean the content of Chlorine (CI) and Bromine (Br) based flame retardants meet JS709B low halogen requirements of <=1000ppm threshold. Antimony trioxide based flame retardants must also meet the <=1000ppm threshold requirement.

<sup>(3)</sup> MSL, Peak Temp. - The Moisture Sensitivity Level rating according to the JEDEC industry standard classifications, and peak solder temperature.

<sup>(4)</sup> There may be additional marking, which relates to the logo, the lot trace code information, or the environmental category on the device.

<sup>(5)</sup> Multiple Device Markings will be inside parentheses. Only one Device Marking contained in parentheses and separated by a "~" will appear on a device. If a line is indented then it is a continuation of the previous line and the two combined represent the entire Device Marking for that device.

<sup>(6)</sup> Lead finish/Ball material - Orderable Devices may have multiple material finish options. Finish options are separated by a vertical ruled line. Lead finish/Ball material values may wrap to two lines if the finish value exceeds the maximum column width.

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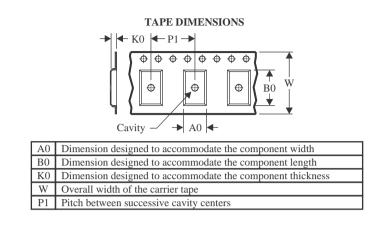
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## TAPE AND REEL INFORMATION





#### QUADRANT ASSIGNMENTS FOR PIN 1 ORIENTATION IN TAPE



| *All dimensions are nominal |                 |                    |    |      |                          |                          |            |            |            |            |           |                  |
|-----------------------------|-----------------|--------------------|----|------|--------------------------|--------------------------|------------|------------|------------|------------|-----------|------------------|
| Device                      | Package<br>Type | Package<br>Drawing |    | SPQ  | Reel<br>Diameter<br>(mm) | Reel<br>Width<br>W1 (mm) | A0<br>(mm) | B0<br>(mm) | K0<br>(mm) | P1<br>(mm) | W<br>(mm) | Pin1<br>Quadrant |
| LP5018DGSR                  | VSSOP           | DGS                | 28 | 5000 | 330.0                    | 16.4                     | 5.5        | 7.4        | 1.45       | 8.0        | 16.0      | Q1               |
| LP5018RSMR                  | VQFN            | RSM                | 32 | 3000 | 330.0                    | 12.4                     | 4.25       | 4.25       | 1.15       | 8.0        | 12.0      | Q2               |
| LP5024RSMR                  | VQFN            | RSM                | 32 | 3000 | 330.0                    | 12.4                     | 4.25       | 4.25       | 1.15       | 8.0        | 12.0      | Q2               |



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## PACKAGE MATERIALS INFORMATION

25-Sep-2024



\*All dimensions are nominal

| Device     | Package Type | Package Drawing | Pins | SPQ  | Length (mm) | Width (mm) | Height (mm) |
|------------|--------------|-----------------|------|------|-------------|------------|-------------|
| LP5018DGSR | VSSOP        | DGS             | 28   | 5000 | 353.0       | 353.0      | 32.0        |
| LP5018RSMR | VQFN         | RSM             | 32   | 3000 | 367.0       | 367.0      | 35.0        |
| LP5024RSMR | VQFN         | RSM             | 32   | 3000 | 367.0       | 367.0      | 35.0        |

## **RSM 32**

4 x 4, 0.4 mm pitch

# **GENERIC PACKAGE VIEW**

## VQFN - 1 mm max height

PLASTIC QUAD FLATPACK - NO LEAD

This image is a representation of the package family, actual package may vary. Refer to the product data sheet for package details.





# **RSM0032B**



## **PACKAGE OUTLINE**

## VQFN - 1 mm max height

PLASTIC QUAD FLATPACK - NO LEAD



NOTES:

- 1. All linear dimensions are in millimeters. Any dimensions in parenthesis are for reference only. Dimensioning and tolerancing per ASME Y14.5M.2. This drawing is subject to change without notice.
- 3. The package thermal pad must be soldered to the printed circuit board for thermal and mechanical performance.



## **RSM0032B**

# **EXAMPLE BOARD LAYOUT**

## VQFN - 1 mm max height

PLASTIC QUAD FLATPACK - NO LEAD



NOTES: (continued)

 This package is designed to be soldered to a thermal pad on the board. For more information, see Texas Instruments literature number SLUA271 (www.ti.com/lit/slua271).

 Vias are optional depending on application, refer to device data sheet. If any vias are implemented, refer to their locations shown on this view. It is recommended that vias under paste be filled, plugged or tented.



## **RSM0032B**

# **EXAMPLE STENCIL DESIGN**

## VQFN - 1 mm max height

PLASTIC QUAD FLATPACK - NO LEAD



NOTES: (continued)

6. Laser cutting apertures with trapezoidal walls and rounded corners may offer better paste release. IPC-7525 may have alternate design recommendations.



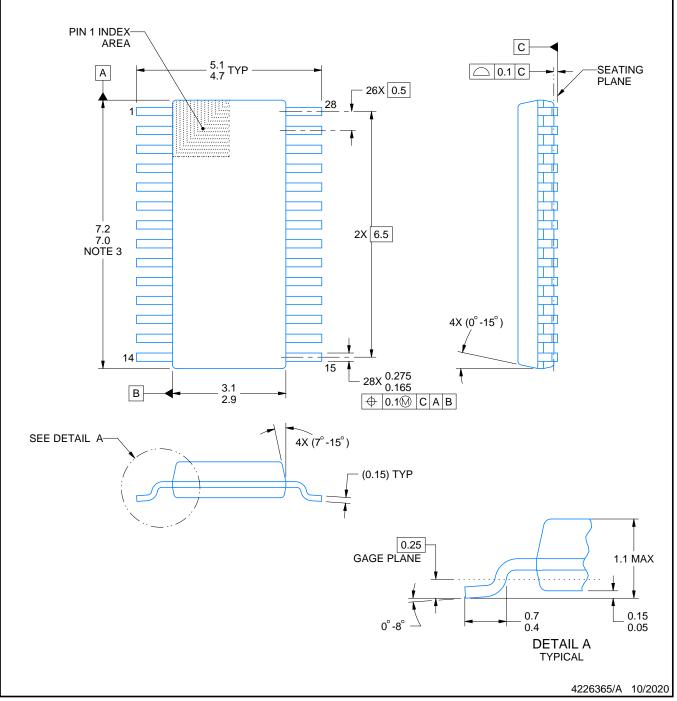
# **DGS0028A**



# **PACKAGE OUTLINE**

## VSSOP - 1.1 mm max height

SMALL OUTLINE PACKAGE



NOTES:

PowerPAD is a trademark of Texas Instruments.

- 1. All linear dimensions are in millimeters. Any dimensions in parenthesis are for reference only. Dimensioning and tolerancing per ASME Y14.5M. 2. This drawing is subject to change without notice. 3. This dimension does not include mold flash, protrusions, or gate burrs. Mold flash, protrusions, or gate burrs shall not
- exceed 0.15 mm per side.
- 4. No JEDEC registration as of September 2020.
- 5. Features may differ or may not be present.

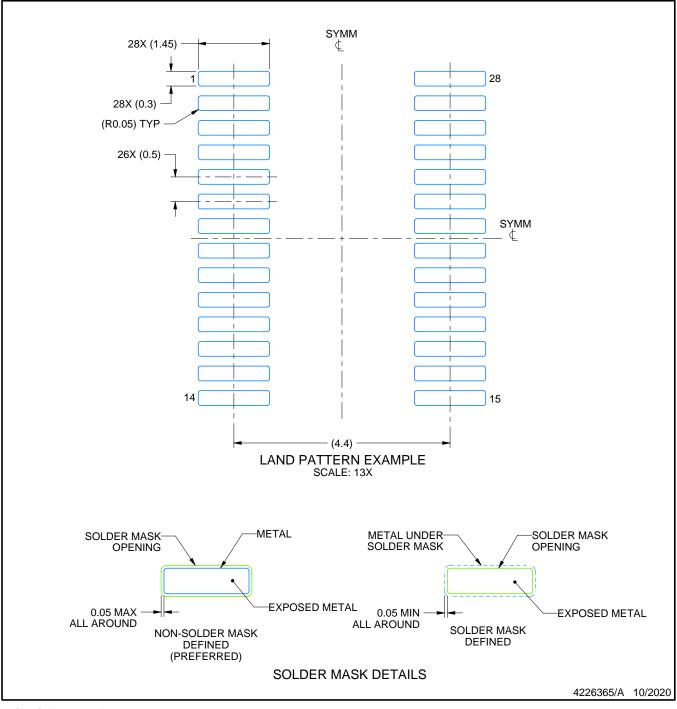


# DGS0028A

# **EXAMPLE BOARD LAYOUT**

## VSSOP - 1.1 mm max height

SMALL OUTLINE PACKAGE



NOTES: (continued)

- 6. Publication IPC-7351 may have alternate designs.
- 7. Solder mask tolerances between and around signal pads can vary based on board fabrication site.
- 8. This package is designed to be soldered to a thermal pad on the board. For more information, see Texas Instruments literature numbers SLMA002 (www.ti.com/lit/slma002) and SLMA004 (www.ti.com/lit/slma004).
- 9. Size of metal pad may vary due to creepage requirement.
- 10. Vias are optional depending on application, refer to device data sheet. It is recommended that vias under paste be filled, plugged or tented.

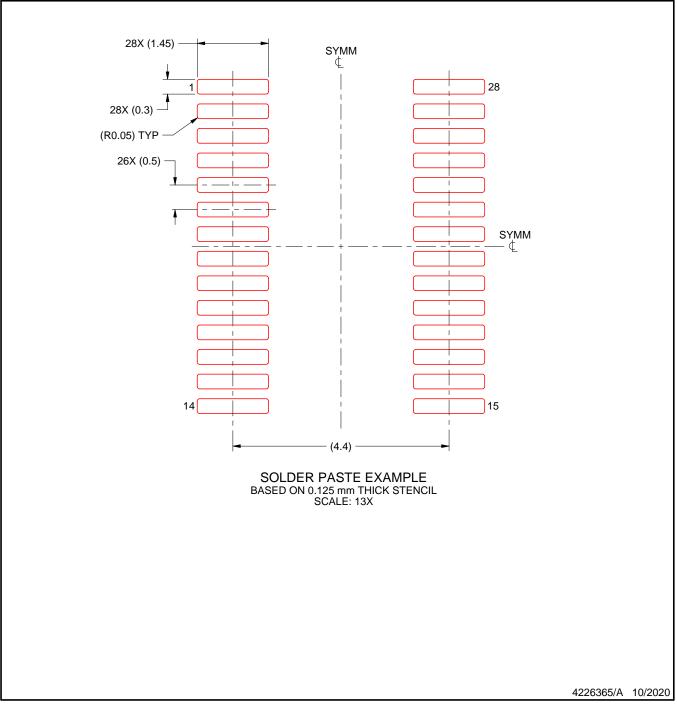


# DGS0028A

# **EXAMPLE STENCIL DESIGN**

## VSSOP - 1.1 mm max height

SMALL OUTLINE PACKAGE



NOTES: (continued)

- 11. Laser cutting apertures with trapezoidal walls and rounded corners may offer better paste release. IPC-7525 may have alternate design recommendations.
- 12. Board assembly site may have different recommendations for stencil design.



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