



GCC for MSP430™ Microcontrollers

This document describes:

- How to use the open-source GCC compiler for MSP430™ microcontrollers to build an example for an MSP430 target device
- · How to debug software with the GDB Agent and the GNU Debugger tools

Experience with a command terminal on either the Microsoft® Windows® operating system or the GNU Linux® operating system is necessary.

Contents

| 1 | Prerequisites | 1 |
|---|----------------------------|---|
| 2 | Quick Start: Blink the LED | |
| 3 | Creating a New Project | 2 |
| 4 | Troubleshooting | 5 |
| 5 | References | Ę |

1 Prerequisites

This document assumes that a version of the GNU Make utility is installed on the system and that it is available on the system path.

The placeholder **INSTALL_DIR** refers to the directory where you installed the GCC MSP430 package. The directory **INSTALL_DIR/bin** should be on the system path.

As this document cannot go into much detail on how to use the GNU Compiler and Debugger, see GDB: The GNU Project Debugger [1] and Using the GNU Compiler Collection [2].

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2 Quick Start: Blink the LED

2.1 Building With a Makefile

- 1. In the command terminal, go to the INSTALL_DIR\examples directory.
- 2. There are examples for Windows and Linux. They are located in the corresponding sub-directories. Choose one of the examples suitable for your Operating System and MSP430 target device.
- 3. Change to the directory and type make.
- 4. The binary can now be downloaded and debugged on the target hardware.

2.2 Building Manually With gcc

To build one of the examples manually, open a terminal and change to the example suitable for your target device and operating system. The compiler executable **msp430-elf-gcc** must be available on your system path.

```
msp430-elf-gcc -I <Path to MSP430 Support Files> -L <Path to MSP430 Support Files>
-T DEVICE.ld -mmcu=DEVICE -O2 -g blink.c -o blink.o
```

The placeholder **<Path to MSP430 Support Files>** is the directory that contains the MSP430 Support Files (header files and linker scripts to support the different MSP430 devices).

The placeholder **DEVICE** tells the compiler and linker to create code for your target device. The command line argument -T DEVICE.ld is optional, as the compiler automatically selects the correct linker script from the -mmcu=DEVICE argument.

Example:

```
msp430-elf-gcc -I=../../include -L=../../include -T msp430fr5969.ld -mmcu=msp430fr5969 -O2 -g blink.c -o blink.o"
```

2.3 Debugging

2.3.1 Using the GDB Agent

2.3.1.1 Introduction

The GDB Agent is a tool to connect the GDB with the target hardware to debug your software. The GDB Agent uses the MSP430 debug stack to connect to the hardware and provides an interface to the GDB.

On Windows, both a console and a GUI application version of the GDB agent is provided. Only the console application is supported on Linux.

2.3.1.2 Console Application

If you use the console application, invoke it from a command terminal using following syntax:

Linux:

```
INSTALL_DIR/bin/gdb_agent_console INSTALL_DIR/msp430.dat
```

Windows:

```
INSTALL_DIR\bin\gdb_agent_console INSTALL_DIR\msp430.dat
```

The console application opens a TCP/IP port on the local machine. It displays the port number in the console. By default, this port number is 55000.



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2.3.1.3 GUI Application

After you start the GUI application, configure the GUI and then start the GDB server.

- 1. Click the *Configure* button and, in the Select board configuration file window, select the msp430.dat file. If successfully configured, an MSP430 device is displayed in the <Targets> list. The TCP/IP port for the GDB Agent is displayed when the MSP430 device is selected from the list.
- 2. To start the GDB server, click the <Start> button when the MSP430 device is selected.

2.3.1.4 Attaching the Debugger

After starting the debugger and to attach to the GDB server, use the *target remote [<host ip address>]:<port> command*, where <port> is the TCP/IP port from Section 2.3.1.3. If the GDB Agent runs locally, you can omit the host IP address.

2.3.1.5 Configuring the Target Voltage

To configure the target voltage for your device, open the file msp430.dat in a text editor. To change the voltage, modify the key msp430_vcc. By default, this value is set to 3.3 volts.

2.3.2 Starting GDB Agent

On Microsoft Windows, you can start the GDB Agent either as a small GUI application or on the command line. On GNU Linux, only the command line version is available.

2.3.2.1 Using the GUI

Open the INSTALL_DIR/bin directory and double-click gdb_agent_gui.

- 1. After the program is started, click the button Configure, select msp430.dat, and click Open.
- 2. Click on the button Start under the Panel Controls.
- 3. The "Log" window now contains the status message Waiting for client.
- 4. Leave the window open until the end of the debugging process.

2.3.2.2 Using the Command Line

Open a command terminal, change to INSTALL_DIR and type:

Linux

./bin/gdb_agent_console msp430.dat

Windows:

.\bin\gdb_agent_console msp430.dat



2.3.3 Debugging With GDB

2.3.3.1 Running a Program in the Debugger

- In the command terminal, go to the INSTALL_DIR\examples\[Selected example], and type the command make debug.
- 2. This command starts the GDB, and it waits for commands. This is indicated by the prompt <gdb>.
- 3. To connect GDB to the GDB Agent, type the command target remote :55000 and press enter.
- 4. To load a program binary to the MSP430 target device, type load.
- 5. Typing the command continue (short version: c) tells GDB to run the loaded program.
- 6. The LED on the target board will blink.

2.3.3.2 Setting a Breakpoint

- 1. Connect the GDB to the GDB Agent as previously described, and load a program to the device.
- 2. To set a breakpoint on a function, type: break function name.
- 3. To set a breakpoint on a source line, type: break filename:line.
- 4. When you run the program, the program execution stops at the entry to the specified function or stops at the specified line.

2.3.3.3 Single Stepping

- 1. Connect the GDB to the GDB Agent as previously described, and load a program to the device.
- 2. After the debugger has stopped the program at a breakpoint, you can step through the code:
 - To execute the source line, type next.
 next does not step into functions, it executes the complete function and stops on the line following the function call.
 - To execute the next source line and step into functions, type step.
 - To execute the next instruction, type nexti.
 - To execute the next instruction and step into functions, type stepi.

2.3.3.4 Stopping or Interrupting a Running Program

- 1. Connect the GDB to the GDB Agent as previously described, and load a program to the device.
- 2. To stop a running program and get back to the GDB command prompt, type Ctrl+C. This currently applies only on Linux.

3 Creating a New Project

- 1. Create a directory for your project.
- 2. Copy one of the makefiles from the example project into your project directory.
- 3. Open the copied makefile, and set the variable DEVICE to the target device you are using.
- 4. Set the variable GCC DIR to point to the directory where you installed the GCC MSP430 package.
- 5. Include all of your project source files (that is, the *.c files) as a dependency for the first target of the makefile.
- 6. You can now go to the project directory in a terminal and type make to build the project or make debug to start debugging the project.



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```
OBJECTS=blink.o

GCC_DIR = ../../.bin
SUPPORT_FILE_DIRECTORY = ../../include

# Please set your device here
DEVICE = msp430X
CC = $(GCC_DIR)/msp430-elf-gcc
GDB = $(GCC_DIR)/msp430-elf-gdb

CFLAGS = -I $(SUPPORT_FILE_DIRECTORY) -mmcu=$(DEVICE) -O2 -g
LFLAGS = -L $(SUPPORT_FILE_DIRECTORY) -T $(DEVICE).ld

all: ${OBJECTS}
    $(CC) $(CFLAGS) $(LFLAGS) $? -o $(DEVICE).out

debug: all
    $(GDB) $(DEVICE).out
```

4 Troubleshooting

4.1 Missing libexpat

If msp430-elf-gdb displays the following error message when trying to debug under Linux, even though libexpat is installed:

```
../../i686-msp430-gcc/bin/msp430-elf-gdb: error while loading shared libraries: libexpat.so.0: cannot open shared object file: No such file or directory make: *** [debug] Error 127
```

Go to the directory where libexpat*.so is installed (probably /usr/lib/i386-linux-gnu) and create a link with the name that msp430-elf-gdb expects:

```
sudo ln -s libexpatw.so.1 libexpat.so.0
```

4.2 Could Not Initialize MSP430 (TIUSB)

If GDB Agent exits with the following error message after msp430-elf-gdb tries to connect under Linux:

```
Could not initialize MSP430 (TIUSB)
MSP430 Error :Could not find MSP-FET430UIF on specified COM port
Looking for MSP430 devices:1 devices detected.
Device ttyACMO: status is Available
Failed to connect to target...exiting
```

The current user probably does not have the necessary privileges to access the UIF hardware. Try starting GDB Agent with root privileges:

```
sudo ./gdb_agent_console msp430.dat
```

4.3 GDB Time-out

To avoid time-out errors in GDB, use the command set remotetimeout 120 to increase the default time-out (2 s) threshold for remote commands to complete. Time-outs are most common when connecting, particularly when connecting to an MSP430 device that requires a firmware upgrade of the debug probe.

5 References

- GDB: The GNU Project Debugger, Free Software Foundation, Inc. (https://sourceware.org/gdb/current/onlinedocs/)
- 2. Using the GNU Compiler Collection, Richard M. Stallman (http://gcc.gnu.org/onlinedocs/gcc.pdf)



Revision History www.ti.com

Revision History

NOTE: Page numbers for previous revisions may differ from page numbers in the current version.

| Changes from March 26, 2016 to July 26, 2016 | | |
|--|--|------|
| • | Removed all instances of "Red Hat" including in document title | •••• |

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